

CRASH

SAN *couple*
COMPATIBLE

A NEWSFIELD PUBLICATION
No.80 SEP 1990
MAGAZINE
AND CASSETTE
£1.85

SPECTRUM GAMES

MEGA EXCLUSIVE!

ROBOCOP 2

Mental Metal Action from Ocean!

POWER PREVIEW SPECIAL!

Pages and pages of game thrills to come!

- NIGHTBREED! ■ RICK DANGEROUS 2!
- GOLDEN AXE! ■ LOTUS TURBO ESPRIT!
- PLUS MANY MORE!

What?
No great CRASH cassette?!
Ask your newsagent for it
— nicely!

**FOUR
BRILL
GAMES
TO
PLAY!**

PLUS Pokemania!

Reviewed: TIME MACHINE!
SHADOW WARRIORS!
MONTY PYTHON!
EMLYN'S ARCADE QUIZ!
Plus loads more!

WIN!
A VIDEO!
A 4X4 JEEP!
LOADSAGAMES!

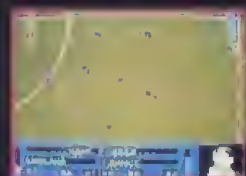


OLIVER
TREX

SIGNS



SHADOW WARRIORS, the latest, greatest and most ambitious martial arts coin-op game now rages onto your computer **FEATURING** interactive scenic backdrops. The secrets of the Ninjitsu assassination techniques have been handed down since the Mediaeval wars...now they live on in the jungle of the American metropolis. A thousand years of the Ninjitsu secrets at your fingertips... Take your techniques to the streets **SHADOW WARRIOR...the hero of the nineties.**



Natural and responsive player movement and with the most simple of one-touch joystick control ensures exciting and authentic soccer action. Realistic close-ball control, computer aided team control and the micro's constant "flow of play" monitoring all add up to make this the easiest and the most rewarding soccer game ever devised for the home computer. **TAKE ON THE WORLD!**



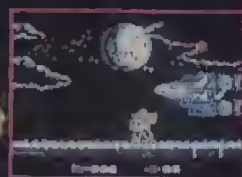
THE TIMES



The hit coin-op game bringing espionage and action with 9 levels of thrills and excitement. Innovative game features with a host of differing scenarios from high-powered sports cars to underwater guerilla warfare. Rescue a beleaguered nation from the oppressive regime of the 'Council for World Domination'.

**ESPIONAGE EXTRAVAGANZA
FEATURING 9 LEVELS OF HIGH ACTION!**

The "POWER UP" coin-op hit from Data East brings super-action to your micro screen. Join the resistance fighters in their crusade against the awesome powers of King Crimson - the manic scientist and his Crimson Corps - mere earthlings transmuted into treacherous fighting machines - giant armoured tanks, lethal circular saws, airborne fighters, mechanized snakes and many more



**ALL AVAILABLE
FOR
SPECTRUM
AMSTRAD
COMMODORE
ATARI ST - AMIGA A**



6 Central Street - Manchester - M2 5NS
Telephone: 061 832 6633 - Telex: 669977
OCEANS G - Fax: 061 834 0650

Grand Prix Circuit

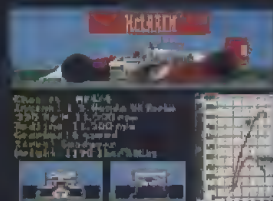
Accolade's Grand Prix Circuit is the Formula One racing simulation that whisks you to an exclusive world of power, passion



and performance.

You'll race for the world-renowned teams of McLaren, Ferrari, and Williams on the greatest Grand Prix courses.

Slither through the curves of glamorous Monaco. Blast down the straightaways of Germany. Snarl through the tunnels of



Japan. Compete against a diverse corps of international rivals who seek the same prize—the title of World Driving Champion.

Uninhibited speed. Unchained exhilaration. It can only be found on The Grand Prix Circuit.

Available from all good retailers. For further information write to: Accolade Europe Ltd., Unit 14, 50 Lombard Road, London SW11.

ACCOLADE™
The best in entertainment software.™

SPECTRUM/AMSTRAD
CASSETTE—£29.99 DISK—£16.99

From the people who brought
you Test Drive.™

80

CRASH

CONTENTS

5 GAME THRILLS

Four great games to get September sizzling! Dynamite Dan (Mirrorsoft), Luna Atac (Atlantis), Monster Munch (PSH), Solaris (Powerlap), and don't forget another helping of tips on tape with Pokemania!

10 S'AMAZING

What's been happening on the SAM Coupé front? All you need to know is here!

12 WIN A VIDEO

Bimby! Win a video recorder of your very own, plus some tapes to stick in it and loads of copies of Ocean's fabby Shadow Warriors!

14 LIVE CIRCUIT

Back on the track this month with Lloyd Mangram's Forum Jelmini Compo Winners! Comot! And all the latest happening news on the Speccy front!

24 PREVIEW SPECIAL

Six scintillating pages of power packed previews as CRASH takes you into the future of gaming on the Speccy! Plus: don't forget on page.

26 ROBOCOP 21



Back on the beat with big metal feet, it's the game that's gonna wipe the board this Christmas! CRASH takes an early look at Ocean's RoboCop 2!

33 DJ NICKO'S TIPS

Pokes, tips and maps galore, DJ Nicko's here to get you that elusive high score!!

42 REVIEWS

There's lots of action on the Speccy - but is any of it worth paying for? Check the reviews - the definitive guide to what's hot and what's not on the Speccy!!

50 BACKPAGE

You've survived 49 pages of thrill power - can you cope with the almost legendary Backpage? It's your chance to win an amazing 4x4 remote controlled truck and heaps of games thanks to CodeMasters! Plus, next month's action!

GAME
thrills

UP AND UP!

Have you had a brilliant summer? Or have you been flaked out with the heat?! Well, CRASH never flakes out: it's back in action for another month with the hottest (or maybe coolest) selection of game thrills around! CRASH is so cool it's becoming ever more popular: welcome to over 6,000 new monthly readers!! Yes CRASH's sales figures have shot up once again! The total number of copies sold is nearly 62,000!! Cowabunga! So a hearty big thank you for your support, and to prove how grateful we are there are a few special thrills planned over the next few months!!

THRILLS ON TAPE

Where to find your brilliant thrills!

SIDE A

DYNAMITE DAN
LUNA ATAC

SIDE B

MONSTER MUNCH
SOLARIS
POKEMANIA

Check the inlay for loading instructions.

Should your tape prove faulty send it, in its box, to NEWSFIELD, CRASH TAPE CLINIC (80), LUDLOW, SHROPSHIRE SY8 1JW

A working tape will wing its way back to you!

DYNAMITE
DAN

From Mirrorsoft, the most colourful arcade platform game around!!

★ **Dynamite Dan** is simply the most whizzy platform game you're ever likely to play!! Created in 1985 **Dynamite Dan** has already been awarded **TWO CRASH Smashes** (once in Issue 18 when it scored 94% and again in Issue 61 when it scored 92%)! Now, thanks to Mirrorsoft you can play it for free! It's the game they've called the most playable game on the Speccy!!

The action takes place inside a vast mansion, inhabited by many strange creatures. Dan's girlfriend has been locked in a massive safe inside the house. The only way to free her is by collecting **eight sticks of dynamite** to blow the safe door open. So hop off your airship and get searching!



GAME

thrills

The 48-screen mansion contains many bizarre features, such as tightropes, teleports and even trampolines to add extra spring to Dan's jumps. Contact with nasties or long falls reduce Dan's energy, but it can be topped up by eating the food which is scattered around the house. Also don't forget to pick up the weapon, if you can find it!

Dynamite Dan is a great game; its

sheer playability will keep you glued to the screen for hours! Don't hang around — load it up and play it now!

IT'S DYNAMITE...

...as long as you know the controls! Use a joystick or choose the redeline keys option if you want to use the keyboard. See the opening screen for details.



LUNA ATAC

● Arcade action in Atlantis' addictive platform game!!

★ Everyone loves a platform game and here's one that's not only a lot of fun but needs thinking about. Have you got the brains and agility to master *Luna Atac*? You're a space hero, but sadly a bit of a useless one. While trying to land on a space station you missed the landing area, hit the wall and wrecked your ship! Now you're stuck with only a glimmer of hope: an emergency shuttle could get you back to Earth, but you haven't got the fuel or the access code to set the launch controls on the master computer. But they can be found...

Move around the rooms of the space station searching for the fuel barrels and computer terminals, but beware of the many booby-traps laid by robots which patrol the station. Contact with either a booby-trap or one of the robots results in loss of power (shown on



screen under AC). And what's more, you're up against the clock — there's only a limited time to escape. If you run out of time (TM), death is instantaneous.

Every different coloured barrel contains one of the ingredients needed to make the fuel for the emergency shuttle. You need three barrels of each colour to concoct the fuel. Each of the computer terminals will, if the right decision is made, give you one of the six letters that make up the master computer access code. To select a letter use the Q and W keys and use the P key to transfer a letter to the master computer. Get it wrong and your power supply is deleted further! There is a way to work out the correct letter in each case, but this is

for you to discover (haw, haw).

When all nine barrels have been collected and the password is complete, the main computer in the emergency shuttle launch chamber can be accessed. Solve the password anagram to gain entry to the shuttle and return to Earth. Phew!

READY FOR THE ATAC?!

You will be if you learn the controls! Use a joystick plugged into a Kempston interface or use the keyboard controls, which are: Q/left, W/right, P/activate. The P key also allows you to travel up when standing on a striped booster or teleport to another room when over a flashing port.

MONSTER munch

● It's another crazy Psychadelic Hedgehog Software game!!

★ Nuts! Psychadelic Hedgehog's games are pretty crazy — and the loopest bit of all is the plot — and *Monster Munch*'s storyline is no exception! You're a monster called Monster employed by a rather mean witch — but what the hell, she pays your wages!

Your boss, Witch Warty Nose And Flapping Robes, is one of the Muggers Octett and as such must entertain her peers for luncheon. Filigree The Fancy Foo Foo is coming to tea and Warty Nose And Flapping Robes has to lay on a royal feast (not literally, because that's a bit messy!).

That's where you come in — you're the mutant minion who has to get the grub! At the beginning of each game Witch Warty informs you what she wants to serve and commands you to find the ingredients. So, enter the





colourful countryside, collecting one ingredient at a time. There's an ingredient in each of the 30 levels — so keep travelling to the right.

The landscape may look pretty attractive but evil creatures hide in the scenery and, if they feel like it, attack you. There's a hidden time limit, so don't hang around too long, and keep a close eye on your energy bar — let it sink to zero and you're out! Potions to boost your energy, ammo and score are collected from the red and purple cauldrons. However, some cauldrons contain a poison which drains your energy. Collect all the ingredients and Witch Warty can have

her party Mrs Beaton, eat your heart out!

CONTROLS

Do the monster mash using keyboard controls, which are definable, or use a joystick — all the options and full control instructions are on the opening screen.

Psychedelic Hedgehog

Software is a software house currently operating on a mail order basis. Details on its games are on the loading screen and you can contact PHS by writing to: 55 Stanley Street, Ramsbottom, Bury BLO 9JG.

● Shoot 'em up in the stars from Theo Develgas

★ The Speccy is everywhere! It is y'know, for instance this groovy space blaster was created by a chap called Theo Develgas who lives in Greece! So, it looks like this is CRASH's very first Euro-Powertape! What's Solaris all about? Read on...

Space: the final frontier... It looked empty enough, except for a few billion stars, but as an Earth exploration ship sets out to discover new riches from far worlds the pilot discovers a sinister galaxy! You are that pilot (oh dear). Entering this never-seen-before galaxy, fleets of alien craft head towards your ship.

SOLARIS

SPECTRUM & COMMODORE REPAIRS & SALES

**SPECTRUM 48Ks
REPAIRED FOR £22.00**

**24
HOUR**

**24
HOUR**



**FOR AN EXPRESS REPAIR FOR
YOUR COMPUTER**

SPECTRUM 48K £22.00

SPECTRUM 128Ks £25.00

CBM 64 £35.00 OUR PRICES

INCLUSIVE OF OVERHAUL

REPLACEMENT PARTS VAT

+ INSURED POST BACK TO YOU

**HARDWARE BARGAINS
NEW AMIGA FLIGHT OF FANTASY
PACK £379.00**

AMIGA BAT PACK £379.00

CBM 64C LIGHT PACKS £139.00

KEYBOARD MEMBRANES



48K+ 6.00

48K £4.50



TELEPHONE HOTLINE

**BENTLEYS COMPUTER
SALES AND REPAIRS, DEPT
CRASH 251 NEWCASTLE STREET
BURSLEM STOKE ON TRENT
ST6 3QW TEL: 0782 810485**

GAME

thrills



Tuning into the space radio you can hear no sounds of welcome, just the noise of their laser cannon warming up. It looks like war!

Fly through the vertically scrolling galaxy doing battle with the endless fleets of alien warships and the missiles they hurl at you! Eek! Um, and... Erm, well that's about it really! How long can you survive the alien attackers?

CONTROLS

Save the universe using a joystick, options on menu screen, or selecting keyboard controls, which are: Q/up, A/down, P/right, O/left, SPACE/Fire.

SHOCK HORROR! WOW! OVER 60 SMASHING GAMES!

Since we launched our covermounted Powertape cassette 18 months ago CRASH has brought you an astounding 63 brilliant games! Blimey! Thanks to all those nice software houses CRASH could be the biggest publisher of Speccy games in Britain! Well, we're not stopping now! There are piles of new and exciting thrills lined up for you — so join the in-crowd and stick with CRASH!

POKEMANIA MADNESS!!

All you cheating villains had better check out Graham Turbo Mason's bundle of game-bending POKES on the Powertape. Find out what's on offer in DJ Nicko's Playing Tips further on!

GET YOURSELF ON THE COVER!!

If you think you've written a completely brilliant game and want to share it with the Speccy world, send it to us on cassette or disk with a letter explaining the game. If it passes the reviewers' test we'll put it on the Power Tape for thousands to enjoy! It could be your first step into the software publishing world!!!

Check out the coupon on page 19! It must accompany all entries!

The revolutionary new UNIVERSAL ENERGISER BY UNITEC SYSTEMS

Play Arcade PCBs on your home monitor!
Also supplied complete with interfaces to
operate your Nintendo — Sega Megadrive
— Sega Master and all home computers.

Read the rave reviews in Issue 32 "The
Games Machine" and latest issue "ZERO"
magazine.

Order now to reserve your panel from the
first delivery.

**Pre-production price
only £135.00**
includes VAT & Postage



Special Offers

Only available while stocks last

PC ENGINE HARDWARE

Super Grafix Pal (inc Battle Ace)	£299.00
PC Core Grafx Scart (inc R Type)	£199.00
PC Engine Pal (inc R Type)	£179.00
CD Rom & Interface Unit (inc Wonderboy III)	£299.00

P.C. ENGINE SOFTWARE

R Type	£26.95
Wonderboy	£24.95
Tales of the Monster Path	£24.95
Wonderboy III (CD)	£35.95

ARCADE JOYSTICK

Star Cursor	£29.00
You may never need to buy another — this genuine arcade joystick, adapted for home computers, has a three year warranty!	

SEGA MEGADRIVE HARDWARE

Sega Megadrive Pal	£179.00
Sega Megadrive Scart	£179.00
(Megadrives include free Alex Kid)	

SEGA MEGADRIVE SOFTWARE

Ghouls & Ghosts (USA)	£35.99
Super Hang On (USA)	£35.99
Rambo III (USA)	£35.99
Afterburner II	£35.99
New Zealand Story	£35.99
Zoom	£32.99

**LIMITED STOCKS
ON SOME
SPECIAL OFFERS
ORDER NOW TO
AVOID DISAPPOINTMENT**

ALL ITEMS ARE CONVERTED FOR
U.K. USE AND GUARANTEED BY
WESTERN LEISURE



Order Now while stocks last!

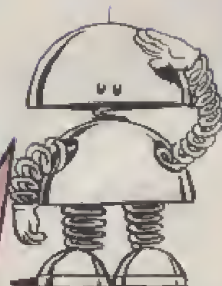
Order by Access/Visa — Tel: 0436-72615

By Post, with cheque or postal order

Western Leisure (Helensburgh) Ltd., 8 James Street, Helensburgh G84 8AS, Scotland

**CRASH
MAIL ORDER
EXCLUSIVE!**

BUY YOUR SAM Coupé FROM CRASH!



**The Sam Coupé
Computer Packs
On Offer!**

'Hi! SAM here. This is your chance to catch up with the latest and hottest computer around — the SAM Coupé! You can now buy your SAM Coupé straight from CRASH — a guarantee of reliable and efficient service. Three different SAM Coupé computer packs are on offer, from the basic pack right up to a SAM Coupé complete with two disk drives! And remember — you can play your favorite Speccy games on the SAM Coupé, so there's no need to miss out on all the latest action. And soon you'll be seeing special SAM Coupé games — taking advantage of all the great new facilities the SAM has to offer! Join the gang — and get a taste of the latest in computing with the SAM Coupé!

SAM'S COUPÉ PACK ONE SAM COUPÉ

The computer, the power pack, the manuals, the tapes and *Flash!* — the art program! All for £179.95

SAM'S COUPÉ PACK TWO SAM COUPÉ WITH ONE DISK DRIVE

The computer, the disk drive, the power pack, the manuals, the tapes and *Flash!* — the art program! All for £249.95

SAM'S COUPÉ PACK THREE SAM COUPÉ WITH TWO DISK DRIVES

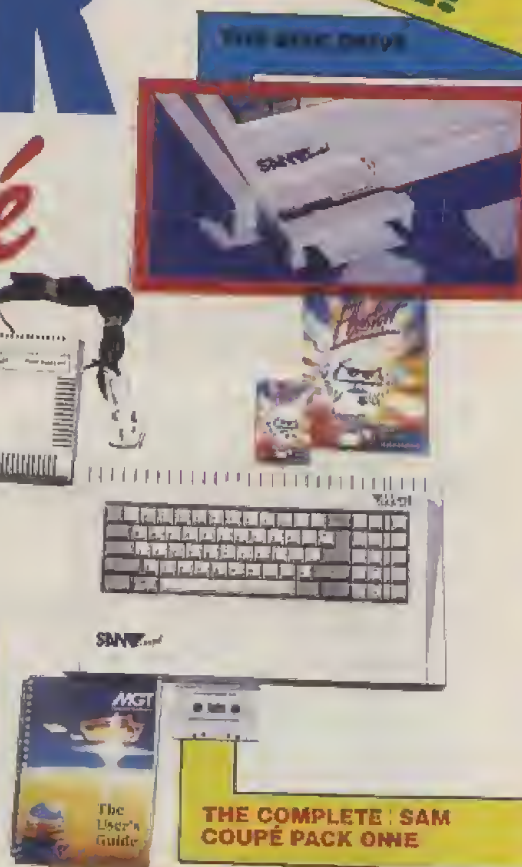
The computer, two disk drives, the power pack, the manuals, the tapes and *Flash!* — the art program! All for £329.95

AND THOSE OPTIONAL EXTRAS

COUPÉ DISK DRIVE
£89.95
256K MEMORY PACK
£39.95
**COMMUNICATIONS
INTERFACE**
£29.95
**EXTERNAL DRIVE
INTERFACE**
£29.95

SCART MONITOR CABLE
£9.95
MIDI CABLE
£4.95
2 METRE NETWORK CABLE
£4.95
**ADVANCED TECHNICAL
MANUAL**
£15.95

Export
orders
please add
£10 for
extra
handling
charges



**THE COMPLETE SAM
COUPÉ PACK ONE**

SAM COUPÉ CRASH ORDER FORM

Please send me:

- ☐ **PACK ONE:** SAM Coupé £179.95
- ☐ **PACK TWO:** SAM Coupé with one disk drive £249.95
- ☐ **PACK THREE:** SAM Coupé with two disk drives £329.95
- ☐ **COUPÉ** disk drive £89.95
- ☐ **256K** memory pack £39.95
- ☐ Communications interface £29.95
- ☐ External drive interface £29.95
- ☐ **SCART** monitor cable £9.95
- ☐ **MIDI** cable £4.95
- ☐ 2 metre Network cable £4.95
- ☐ Advanced Technical Manual £15.95

All prices are inclusive of VAT and P&P.

I ENCLOSE A CHEQUE/POSTAL ORDER FOR THE TOTAL AMOUNT:£.....

I WOULD LIKE TO PAY BY VISA/ACCESS

CREDIT CARD NUMBER

EXPIRY DATE.....

SIGNATURE

NAME

ADDRESS

.....POSTCODE.....

PHONE NUMBER.....

Make cheques and postal orders payable to NEWSFIELD Ltd. Send this form to: NEWSFIELD, SAM COUPÉ OFFER, CRASH, LUDLOW, SHROPSHIRE SY8 1JW. Allow 28 days for delivery. Enquiries: 058484 875851.

We'll kick off the SAM Coupé page with a letter, which leads us into all the news on Coupé action...

Dear Lloyd,
I was informed that a new ROM Update pack was to be sent out. So I rang the company on the Hotline where I was told that MGT was in receivership — the company has run out of money.

To make things worse I found out that my parents had bought me a disk drive to go with the Coupé. So I tried to use it and most of the programs on the system disk didn't work. The programs were littered with error messages and commands that didn't work.

I realised that perhaps it was because my SAM contained the old ROM and the system disk used a DOS update and not 2.0. But with MGT in receivership there was not much chance of getting hold of the ROM update package. I am lost. James Knapman, Gosport, Hants.

James' letter is just one of the many we have received over the last few months from Coupé owners who simply don't know where to turn. This month CRASH has very good news for anyone in that situation....

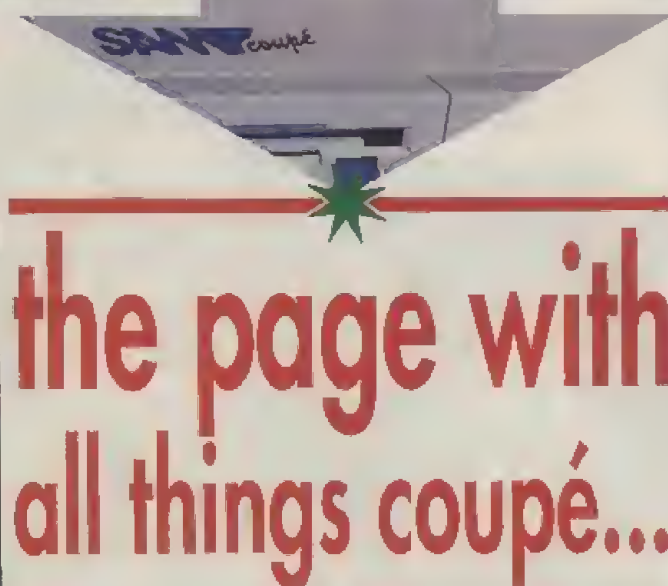
Alan Miles and Bruce Gordon, ex-directors of MGT plc, are back in business with a new company called **SAM Computers Ltd**, or **SAM Co** for short. Miles and Gordon have financed the new company with their own money, proving their dedication to continue providing support for the SAM Coupé. SAM Computers Ltd will offer a rescue service for anyone who is experiencing problems with their Coupé. Alan Miles explained that the company has three main aims:

- To provide a full upgrade service. A new SAM Coupé upgrade pack is to be produced featuring the new ROM chip, a new Spectrum emulator, new DOS and a bunch of useful utilities created by technical expert **Dr Andy Wright**. Accompanied by simple instructions for fitting the new ROM chip, the SAM Upgrade pack costs £12.

- To create and control the publishing of new Coupé software. SAM Computers Ltd is working closely with software house **Enigma Variations** to produce a range of new software which includes a compilation of family games called **Mindgames**. Further games in the pipeline include an adventure and a shoot-'em-up.

- To honour the warranty. The SAM Coupé comes with a full one-year warranty. SAM Computers Ltd will be taking over this warranty offering repairs for any machines which break down within the warranty period.

SAM Computers Ltd is currently based at 7 Clevedon Court, Uplands,



Swansea SA2 0RG, though this address is likely to change very soon. For the moment the company can only deal with written enquiries, a phone number is expected to be announced soon.

INSTANT HELP!

Each and every week you can find out the state of play with the Coupé with a new phone-in news service. **The SAM Coupé Hotline**, which was launched in August, offers hints, tips and news and is updated every week. All the information comes from SAM Computers Ltd bosses Alan Miles and Bruce Gordon so you can be guaranteed access to the latest

information as it happens! The number to ring is **0898 299380**. A call to the SAM Coupé Hotline is more expensive than a normal phone call (38p per minute peak times, 25p per minute all other times) so make sure you ask permission of the person who pays the phone bill before you dial.

WHAT'S THAT S?

You spotted something yet? Hummm, take another look at the name for Miles and Gordon's new company. **SAM Computers Ltd**. Yeah, Computers. Could this indicate that a new product could be coming from the recently formed company? It was

suggested at an industry conference that a new SAM product was being worked on but Alan Miles is saying little: 'That S is not supposed to intentionally imply anything, though we would like to create new products in the future.'

CRASH will be keeping its proverbial ear to the ground.

ASSEMBLY LINE

Calling all programming boffins! **SC-Assembler Version 1.1** is now available for the Coupé. Designed to help you create machine code programs, **SC-Assembler** boasts three impressive features: it does not use the SAM ROM so it is compatible with future upgrades, it has a complex editor which makes altering and listing source easy and additionally, a program, when assembled and compressed, takes up half as much space in memory than usual. If you're machine code minded you can get details of **SC-Assembler** from: **Steve's Software**, 7 Narrow Close, Histon, Cambridge CB4 4XX.

NEW EDITIONS

A new SAM Coupé software service has been launched by a small company called **Zenith Graphics**. It's called **Edition One** and it's a disk or cassette packed with software for the SAM Coupé. It costs £7 and features three SAM games, utilities, graphic demos and 16 **Flash!** screens. You can discover more from **Jonathan Longford**, **Zenith Graphics**, 42 Aldbourne Way, Kings Norton, Birmingham B38 9UP.

DEFENDER WINNER?!

A letter from **Adrian Siddall** from Siratford, London plopped onto the SAM desk this month. Adrian says he claims the honour of being the first person to complete the SAM Coupé's one and only game **Defenders of the Earth**. He finished it on Thursday June 29 at 11.40 with a high score of 188,200 — does this make him first? If you know different, drop us a line with your score, the finishing message, the date and time you completed the game (with a signed declaration from an honest bod!) to the usual address and we'll try to discover the person who completed the first Coupé game first!

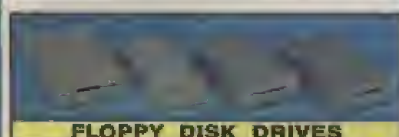
Don't forget, we want to hear from you! Send your letters, queries, tips and opinions to **NEWSFIELD**, **LLOYD'S SAM FORUM**, **CRASH**, **LUDLOW**, Shropshire SY8 1JW.

More on the world of SAM next issue!



THE 1990 ATARI ST PRODUCT GUIDE

PERIPHERALS & ACCESSORIES



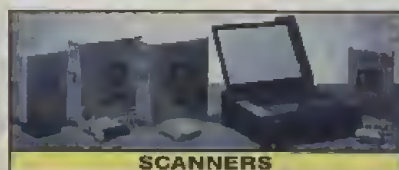
FLOPPY DISK DRIVES



MONITORS



JOYSTICKS



SCANNERS



PRINTERS



DISK BOXES

ROBOTICS

PLUS MUCH MORE!
SEND FOR YOUR FREE PRODUCT GUIDE!

THE UK's No 1 GUIDE TO THE ATARI ST

AND ITS FREE!

If you are interested in buying an Atari ST (or if you already own one), then you will not want to miss the FREE Atari ST Product Guide from Silica Shop. This 48 page, full colour guide is packed with details of peripherals, accessories, books and software for the Atari ST range of computers. In fact, the 1990 Atari ST Product Guide is the most comprehensive product handbook available for the Atari ST. Not only does the Product Guide provide an invaluable source of information on the UK's largest range of ST products, it is available absolutely FREE OF CHARGE! Just complete and return the coupon below for your FREE COPY! In addition to ALL Atari hardware, the range of products featured in the catalogue includes:

PERIPHERALS:

Robotics	Clocks	Floppy Disk Drives
Hard Disk Drives	Emulators	Graphic Tablets
MIDI/Music	Modems	Modulators
Monitors	Mouse controllers	Plotters
Printers	Scanners	Scientific Equip
Sound Digitisers	Sound Samplers	Video Enhancers

ACCESSORIES:

Cables	Cleaning Kits	Disks
Disk Boxes	Dust Covers	Joysticks
Monitor Access	Mouse Access	Power Supplies
Printer Labels	Printer Paper	Printer Ribbons
Stands	Upgrades	

BOOKS:

ST Dedicated 68000 Processor General Computing

SOFTWARE - ENTERTAINMENT:

Arcade Games	Compilations	Advanced Sims
Sport Sims	Adventures	Board & Strategy

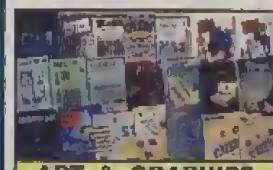
SOFTWARE - PRODUCTIVITY:

Art & Graphics	Accounts	CAD
Communications	Databases	Desktop Publishing
Education/Childs	Music	Programming
Spreadsheets	Utilities	Word Processors

SOFTWARE & BOOKS



ARCADE GAMES



ART & GRAPHICS



EDUCATIONAL



MUSIC



BOOKS

& STILL MORE!
RETURN THE COUPON NOW!

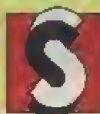
COMPLETE & RETURN THE COUPON FOR YOUR

FREE COPY

OF THE 1990 ATARI ST 48 PAGE PRODUCT GUIDE FROM SILICA SHOP - THE ATARI SPECIALISTS

Silica are the UK's No 1 Atari Specialists. We have been established for over 12 years, and have an annual turnover of £10 million. With our experience and expertise, we can claim to meet our customers requirements with an understanding which is second to none. But don't just take our word for it. Complete and return the coupon for our latest free literature and begin to experience the "Silica Service".

SILICA SHOP



MAIL ORDER: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-309 1111
Order Lines Open: Mon-Fri 9.00am-6.00pm No Late Night Opening Fax No: 081-309 0068
LONDON SHOP: 52 Tottenham Court Road, London, W1P 0BA Tel: 071-580 4000
Opening Hours: Mon-Sat 9.30am-6.00pm Late Night: Thursday until 10pm Fax No: 071-320 4737
LONDON SHOP: 29 Finsbury Square, London, EC2A 1AB Tel: 071-529 1234
Opening Hours: Mon-Sat 9.30am-6.00pm Late Night: Thursday until 10pm Fax No: 071-495 8321
SIDCUP SHOP: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-302 8811
Opening Hours: Mon-Fri 9.00am-5.30pm Late Night: Friday until 7pm Fax No: 081-302 5017

To: Silica Shop, Dept CRASH-090-37, 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX
PLEASE SEND ME A FREE ST PRODUCT GUIDE

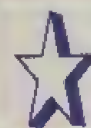
Mr/Ms/Ms: _____ Initials: _____ Surname: _____

Address: _____

Postcode: _____ Tel: _____

Which computer(s) do you own? _____

ENCL - Advertised prices and specifications may change - please return the coupon for the latest information.



Get stuck into chaotic action in Ocean's latest beat 'em up and bruiser that cuts a swathe through its

opponents — It's *Shadow Warriors*! Ocean has just released the game and this is your chance to win a copy plus a first prize of a video recorder and a set of martial arts movies!

So, who are the *Shadow Warriors*? Well, they're a bunch of oriental fighters skilled in five secret *Ninjitsu* techniques, a skill handed down only to the elite since medieval times. But an evil demon has possessed the strength of the greatest warrior, summoned a horde of ghoulish assassins and is causing havoc in the toughest neighbourhoods in America! This has to be stopped: and you're the *Shadow Warrior* who has to do it! Have you noticed that jobs like this are never in the Job Centre window?

Six levels of Ninja action await and they're tough, but you are a *Shadow Warrior*: he laughs in the face of danger and spunks the bottom of demons!

★ NINJA PRIZES!

You too can experience Ninja action if you become one of the lucky prize winners in this *Shadow Warriors* compo! In the prize pot are: **A brand new video recorder! A set of martial arts movies! A copy of the game!** That's the first prize bundle, and then 20 runners up will each win a copy of the game!

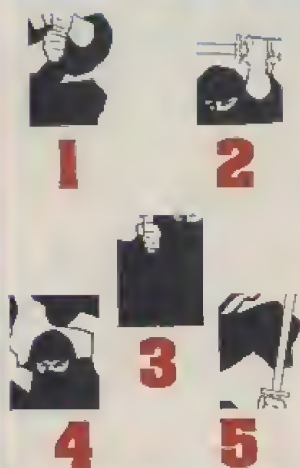
★ SO WHAT DO I HAVE TO DO?

Ninjas are very observant lot, they have to be with these demonic forces creeping up behind them, and this puzzle is to test your powers of observation. On this page is a copy of the *Shadow Warriors* logo, complete with seven fighting ninjas. And below are five segments of the picture, numbered one to five. Thing is, only three are actually taken direct from the logo — two segments have been altered! Woooo! Can you spot the three correct segments? If you can, write the numbers of the correct segments on a postcard or on the back of a sealed envelope and send it, along with your name and address to: **NEWSFIELD, ME AND MY SHADOW WARRIOR COMPO, CRASH, LUDLOW, SHROPSHIRE SYB 1JW.** Entries here by September 20 or we'll give you a triple blow combination (wayheyl!)

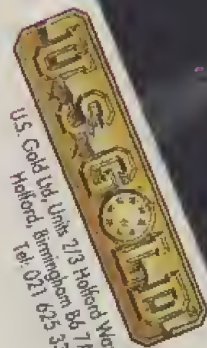


★ WIN A VIDEO RECORDER!
★ WIN SOME BEAT 'EM UP MOVIES!
★ WIN SHADOW WARRIORS FROM OCEAN!!

BEAT 'EM UP BONANZA!!



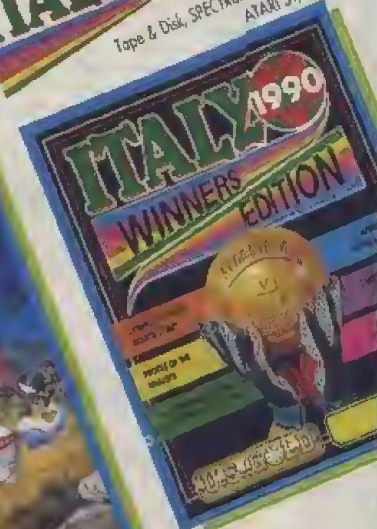
**Latest
Releases....**



U.S. Gold Ltd. Unit 2/3 Holford Way,
Huddersfield, Birmingham B8 7LX
Tel 0211 6523388

Discover Gold on the Streets....

ITALY 1990™ WINNERS EDITION
CBM 64/128 & AMSTRAD
Tape & Disk, SPECTRUM 48/128K Tape,
ATARI ST, AMIGA



HEAVY METAL™
CBM 64/128, AMSTRAD Tape & Disk,
SPECTRUM 48/128K Tape, ATARI ST, AMIGA
IBM PC & COMPATIBLES

DUALITY™
CBM 64/128 & AMSTRAD Tape & Disk,
SPECTRUM 48/128K +2 Tape, ATARI ST, AMIGA



DRAGONS OF FLAME
CBM 64/128, AMSTRAD Tape & Disk,
SPECTRUM 48/128K Tape, ATARI ST,
AMIGA, IBM PC & COMPATIBLES

**NOW
Available on
Commodore
& Atari
Computers
& more**

When you're cruising with the crew and you're feeling jam hot think long and hard before you part with your cash. It's so easy to see why we're No. 1, we guarantee great quality and value that's second to none. Over the years our success story has been told — we're the 'KICKIN' company called **U.S. GOLD**. We're the one software company with our ear to the ground and our feet on the streets to match today's streetwise scene and the style of the 90's. So get serious about your software — discover **GOLD** on your streets — and do the right thing put some **REAL** life into your machine.

FUN TO LEARN

A few years back CRASH ran a regular three-page educational feature called CRASH Course. However, it was stopped as many readers felt it ate up too much space. Scotlander, producers of *Hooray for Henrietta*, were keen that CRASH reviewed *Hooray* and we were impressed. I've received many letters like yours stating readers' pleasure on seeing such a game reviewed. So, from now on, CRASH will be reviewing the best of entertaining educational games. Look out for *Fun School 3* very soon. Maybe that's one of the titles you can buy with your £40 software voucher — you've just won Letter Of The Month!

GO AWAY!

No, your previous letter was worse!
LM

MIKIE'S LOAD

14 ■ CRASH SEPTEMBER



blank. Please can you give me some advice.
Rodney Wilson, Luton.

In any cases where software doesn't load you should return it immediately to the place where

you bought it. If it is indeed faulty the shop should offer you a replacement. However, Mikie is such an old title that you may find it's incompatible with the +2A.
LM

HELP!!

More pleas of help! from readers who are stuck. If we can't help! maybe YOU know the answer. Write in if you have any solutions.

David Tout from Ipswich is new to the Speccy and loves the cassette, but is a bit stuck on one point... 'There is more than one game on one side of the tape. Could you tell me how to get the next game on the same side?' Simple! When the first game has loaded stop the tape immediately. Then, when you want to play the next game, just perform the usual loading procedure and start the tape again, this should help you. Ideally, if you're using a cassette deck with a built-in counter, note down the number for the point where every program starts.

Paul Maggs from Bristol needs some help! with his printer, does

anyone have a solution? 'Can you tell me if the Olive Drive Interface is compatible with the Timex 2040 Thermal printer?' Paul also asks 'What is the difference between the +2 and the +2A?' Well, Paul, the +2A's circuit board is taken from the +3 design (which means some older games may not be compatible) and the +2 circuit board is that of the original 128K+.

Finally, Robert Davies from Cardigan asks 'Are there any software packages for my Spectrum that you can use with a mouse. The only software I have for it is the AMX Art I had with it. I read in the manual that software would be released soon, but in total failure I haven't succeeded in finding any. I have a Spectrum +2 (cassette)'

Do you know of any mouse driven software? Let us know.

QUATTRO ACTION

CodeMasters appear to be taking a leaf from CRASH's book and are producing a cassette bulging with four great games! The Quattro series, out now, already has three packs available: Quattro Power, Quattro Sports and Quattro Adventure, something for all tastes in computer games.

The four games included in each package are all from the CodeMasters stable and include some of the best games they've ever produced! Quattro Power has Moto X, Twin Turbo V8, Pro Powerboat and ATV Simulator — a mixture of excellent and some more mediocre games, but there's bound to be something you like. Nick reckons it's worth an overall score of 78%. Next up is Quattro Adventure, wherein lie some of the best CodeMasters games ever. Just look at this line up: Dizzy, Vampire, Ghost Hunters and Super Robin Hood; an ideal purchase for any arcade adventure fan which gets an overall score of 80% from Nick. Finally, Quattro Sports is one for all you sporty types out there. In this least of fun we have four simulators: Grand Prix Simulator, Pro Ski Simulator, Pro Snooker Simulator and BMX Simulator. Providing challenge for any sports simulation fans Quattro Sports is great value for money. And the score on the door, Nick? 70%!



HATCHING BATCH

Also on the cards for an Autumn release is Gremlins 2 — The New Batch from Elite. Billy, his girlfriend Kate and the ever so cute Gizmo the Mogwai are back in this all new adventure. An evil scientist has built a huge skyscraper where he conducts genetic experiments on cute little creatures. Billy and Kate work in this building and the fun really starts when Billy finds his little pal Gizmo in the genetic labs. I won't reveal the whole plot but Gizmo is splashed by water and the Gremlins are on the loose again. And remember if your Speccy breaks down you know who to blame!

FED-UP PLAYING WITH YOURSELF? THEN READ ON...

Do you think you could conquer the world, are you a potential Captain Kirk or even Mastermind material? Now you can FIND OUT! Enter the exciting world of Play by Mail, send NOW for a FREE Start-Up in any of our games.

CRISIS! is a fast-paced wargame for twenty players set on Earth in the near future. You send your troops out to invade the countries of the world while your factories produce the income required to fund your campaigns, and your nuclear missiles obliterate vast tracts of enemy land!
TURNS PROCESSED FORTNIGHTLY £1.50/turn

STAR CLUSTER is a game of interstellar conquest for fifteen players. Each race seeks ultimate control of the cluster, but first they must explore and conquer it. Could you lead your race to stellar domination?
TURNS PROCESSED FORTNIGHTLY £1.50/turn

TRIVIA is a postal trivia league for one hundred players. You answer a selection of twenty 'trivia' questions and set two of your own for the other players to answer. Each league contains ten divisions of ten players, could you gain promotion to the top of the first division?
TURNS PROCESSED UPON RECEIPT £1.50/turn

Games by Mail

5 TOWN LANE, LITTLE NESTON, S. WIRRAL, L64 4DE
TEL: 051-336 1412 FAX: 051-336 8156

G.B.M.
For quality Play by Mail Games

WHAT EXACTLY IS 'PLAY BY MAIL'?

'Play by Mail' is a method of playing a whole variety of Computer Moderated Games through the post (although you may telephone, fax or DX your turns to us at no extra cost). You do not need to own a computer to participate in P.B.M. as our central computer does all the work.

'Play by Mail' is a rapidly-growing hobby catering for all ages and interests. We have people from all walks of life playing our games. Where else but 'Play by Mail' could you pit your wits against people at school/college/university, taxi drivers, company directors — in short, all manner of people. Only 'Play by Mail' offers you the thrill of playing against all these people, many of whom live outside the U.K.

The game format is very straightforward:

- Read the rules for the game you have selected.
- Work out your orders.
- Complete a Turn Card.
- Post the Turn Card to us.

Your turn will be processed by our computers and you will receive a printout showing the result of your actions (3-10 pages depending on the game and the stage it is at). This process continues until a player, or group of players win the game.

Write or 'phone now for further details including information on all the games we run.

TICK START-UP REQUIRED

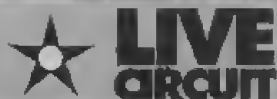
- ☐ CRISIS!
☐ STAR CLUSTER
☐ TRIVIA

**START-UP
AND FIRST
TWO TURNS
FREE!!**

NAME _____

ADDRESS _____

Games by Mail
5 Town Lane, Little Neston, S. Wirral, L64 4DE.



COMIX

It's movie time! Yes, both offerings this month are based on block-busting releases to come. Mark Caswell reports...

TOTAL RECALL

DC Comics, film tie-in, £1.60

Based on the script for the Arnie Schwarzenegger movie *Total Recall*, this comic is about ordinary guy Doug Quaid who after continual dreams of Mars wants to move there but finds his wife not keen on the idea. Quaid visits *Rekall Incorporated*, who specialise in selling implanted memories of holidays never actually had.

The dream trip doesn't work out, and Doug finds he isn't Doug at all, but a secret agent name of *Hauser* who worked for Mars Intelligence. A

web of defection, termination and double-dealing get Quaid/Hauser to Mars where events come to a volcanic climax.

The plot sounds and is confusing, and even a read of the comic won't sort everything out. This is a case where a film script does not seem to have translated well into the comic format: the actual movie's pace will no doubt hide various holes in the plot — reading the comic is like looking through sieve. Get it if you want to spoil the fun of the real thing...

ROBOCOP 2

Marvel, £3.60 (import)

Officer Murphy is back on the streets of Old Detroit and up against the mastermind behind the most addictive drug ever created. The designer drug is *Nuke*, the criminal genius *Cain*. And with the police force on strike, he and his cult have a field day. Only *RoboCop* is determined to face *Cain* and tracks him down in his lair but is caught and brutally

deactivated.

Meanwhile, efforts to create a *RoboCop 2* are floundering in expensive failures, and city councillors are demanding a new image for the cyborgs: *RoboCops* must be nice!

While Detroit teeters on the brink of bankruptcy, and political shenanigans rage on to privatise it, *RoboCop* suffers humiliation after humiliation due to reprogramming, until he finally comes to his own self, finds *Cain* and meets *RoboCop 2* for a sensational showdown.

Again based on a film script, this is a much more coherent effort, although the drawing could be better. I think I'd rather wait for the movie!

More comics action next issue!

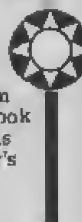
RAD HOUSE

Dear Lloyd

I think the game *Software House* on the CRASH 78 cassette was rad and I wish you would have more games like that in future. How come you always have games on the tape that I've got but never any pokes for games that I've got?

James Milner-Walker, Petersfield GU31 4NP.

Software House, the management style game, received a good reaction from many readers and we shall look at putting other games of this style on the Powertape. How's that for service! LM



FAVE RAVES!



Keep sending your entries in for the new Fave Raves section, as launched last month — here's the first Fave Rave list from Paul Tempest from Morley, Leeds. Are these games in your top five? Let us know!

1. NEW ZEALAND STORY

Brilliant, cute shoot-'em-up with excellent graphics!

2. ROBOCOP

Easy shoot-'em-up, but a good game.

3. RAINBOW ISLANDS

Brill music and graphics, but not very easy!

4. THE UNTOUCHABLES

Very easy gameplay with superb graphics and sound!

5. OP THUNDERBOLT

Best graphics and very playable — the best shoot-'em-up going?!



TURTLES TAKE SPECCY!

Cowabunga dudes! The heroes in a half shell are taking the country by storm and *Mirrorsoft* have have beaten off some of the other top software houses to grab the licence for *Teenage Mutant Hero Turtles*. The story should be known to all (unless you've been on the moon for the last six months), but in brief four turtles fell into a sewer and landed in some radioactive slime that changed them into (da da dath daaaa!) *Teenage Mutant Hero Turtles*! Now they're human size and have learned the ways of the Ninjitsu warrior from a rat called *Spilnter* and given the names of Italian painters. *Michelangelo*, *Raphael*, *Leonardo* and *Donatello* now fight evil wherever it raises its ugly head, especially their arch enemy *Shredder* and his evil *Foot* Clan. Their other passion apart from biting bad dudes is eating lots of pepperoni and cheese pizza. Expect to see the game in the late Autumn, and remember: evil moves fast, but good moves faster.

WOULDN'T YOU RATHER BE PHONING?

THE GIRLFRIEND GAME!

Here's your chance to see how good U really R with the girls! **0898 404607**

GIRLS!



A GUIDE 2 GIRLS!

WHO IS YOUR IDEAL GIRL?
CALL 0898 404 601

HOW DO U SCORE AT SNOGGING?
CALL 0898 404 603

HOW TO TELL IF A GIRL FANCIES YOU!
CALL 0898 404 602

HOW 2 GET THAT GIRL 2 FANCY U!
CALL 0898 404 608

PENPALS UK CLUBLINE

Get in touch with girls from the UK and the world with the Penpals UK Clubline!
Leave your message on 0898 299282
Hear other messages on 0898 299283

TURTLE TRANSPORT COME AND GET 'EM!

This is wild! 5 of you mutants out there could soon own the Turtle tank, Turtle party wagon, Turtle air ship, and of course the Turtle sewer motorcycle! We're giving away these ultimate sets of Turtle transport, complete with all 4 Turtle figures, to the winners of this turtly brilliant competition! Call!!!

PHONE 0898 404 633

HAVE YOU GOT WHAT IT TAKES TO SURVIVE IN THE FIELD OF...

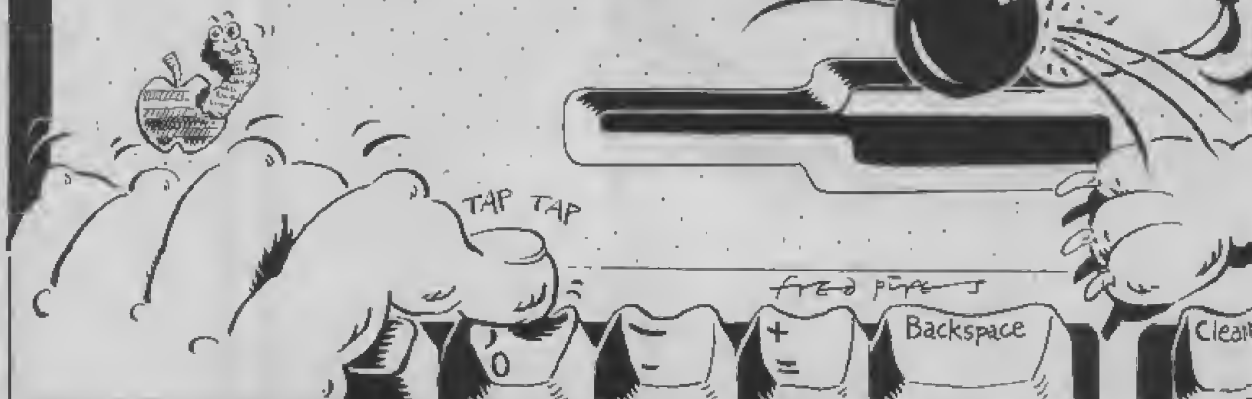
COMBAT!

TAKE ON THE ENEMY BUNKERS IN THIS GAME OF WAR!!!

0898 404635

FLIRT WITH THE FAMOUS!

Find out who your superstar date would be by calling 0898 404636



Calls cost 25p (cheap rate) and 38p (at all other times) per minute including VAT.
Voiceline, PO Box 1640, London, NW1 8NG. Please ask your parents permission before you call.

SOFT OPTIONS



NOW TAKEN



SOFT OPTIONS
6 HOPE STREET
HANLEY
STOKE ON TRENT
ST1 5BS
TEL: 0782 204269.

SALE	SALE	SALE	SALE	SALE	SALE
SPECTRUM EASTER SPECIALS	SPECTRUM EASTER SPECIALS	SPECTRUM SPECIAL OFFERS	SPECTRUM EASTER SPECIALS	CLEARANCE STOCK	SPECTRUM COMPILATIONS
POWERDRIFT 3.99	VINDICATORS 2.99	THE RUNNING MAN 3.99	DAH DARE 3 6.99	OP THUNDERBOLT 3.99	RICK DANGEROUS 3.99
TUSKER 3.99	SAVAGE 2.99	MIAMI VICE 2.99	VENDETTA 6.99	LAST DUEL 2.99	
DYNAMITE DUX 3.99	VIRUS 2.99	HAMMERFIST 6.99	IMPOSSAMOLE 6.99	EXPLODING FIST + 1.99	P47 THUNDERBOLT 3.99
BATMAN THE MOVIE 4.99	PLATOON 2.99	NINJA SPIRIT 6.99	KICK OFF 6.99	TITAN 1.99	
CABAL 4.99	COMBAT SCHOOL 2.99	SPACE HARRIER 2.99	STORMLORD 2 6.99	MATCHDAY 2 2.99	MR. HELI 3.99
BUGGY BOY 2.99	KARI WARRIORS 2.99	LAST DUEL 2.99	SALAMANDER 2.99	MINI PUTT 2.99	
EXPLODING FIST + 1943 2.99	BIONIC COMMANDO 2.99	WONDERBOY 2.99	FIRE AND FORGET 2.99	MICKEY MOUSE 0.99	CHASE HQ 4.99
WEC LE MANS 3.99	BARBARIAN 2.99	MANCHESTER UTD 6.99	CASTLE MASTER 5.99	VIXEN 2.99	
MYTH 4.99	MATCHDAY 2.99	GHOSTS & GOBLINS 2.99	IMPOSSIBLE MISSION 2 2.99	FOX FIGHTS BACK 1.99	DOUBLE DRAGON 2 4.99
CAPTAIN BLOOD 2.99	RED HEAT 3.99	RAINBOW ISLANDS 6.99	ZOMBI 2.99	INFILTRATOR 2.99	
THUNDERBLADE 3.99	STREETFIGHTER 2.99	REX 2.99	CRAZY CARS 2.99	BOOK OF THE DEAD 0.99	PAPERBOY 2.99
P.H.M. PEGASUS 2.99	SUPER HANG ON 2.99	IMPOSSIBLE MISSION 2 2.99	SLAPFIGHT 2.99	4X4 OFF THE ROAD RACING 2.99	
ENDURORACER 2.99	G.I. HERO 2.99	GRAND PRIX MASTER 2.99	W.C. LEADERBOARD 2.99	ALTERNATIVE WORLD GAMES 1.99	RENEGADE 2.99
D.T. SUPER TEST 2.99	TURRICAN 6.99	TIGER ROAD 3.99	X-OUT 6.99	HARDBALL 0.99	
DYNAMIC DUO 2.99	LASER SQUAD 4.99	THUNDERBIRDS 3.99	SIDE ARMS 2.99	BUCK ROGERS 1.99	
PACMANIA 3.99	GHOSTBUSTERS 2 6.99	FUN SCHOOL 2 (U-6) 5.99	BATMAN CAPED CRUSADER 4.99	NIGHT RAIDER 2.99	
NINJA WARRIORS 4.99	HEAD OVER HEELS 2.99	FUN SCHOOL 2 (6-8) 5.99	SHORT CIRCUIT 2.99	BLASTEROIDS 2.99	
SHADOW WARRIORS 6.75	NEBLUS 2.99	FUN SCHOOL 2 (OVER 8) 5.99	PREDATOR 2.99	MARAUDER 1.99	
ADDIDAS FOOTBALL 6.99	SKATE CRAZY 2.99	KLAX 5.99	MIKIE 2.99	CYBER KNIGHTS 1.99	
BACK TO THE FUTURE 2 6.99	THE VINDICATOR 2.99	FRIGHTMARE 2.99	KICK OFF 2 5.99	NINJA HAMSTER 1.99	
THE PUNISHER 6.99	FIRE AND FORGET II 6.99	HOPPING MAD 1.99	SAVAGE 1.99	CLEVER & SMART 0.99	
SLY SPY 6.99	ESCAPE ROBOT 6.99	INTENSITY 1.99	S.D.I. 1.99	19 BOOT CAMP 1.99	
THE DELIVERANCE 7.99	MONSTERS 6.99	IMPLOSION 0.99	MICKEY MOUSE 99p	HERCULES 1.99	
3D TENNIS 6.99	MIDNIGHT RESISTANCE 6.99	SNOW STRIKE 6.99	SKATE OR DIE 2.99	PASSING SHOT 1.99	
	DYNASTY WARS 6.99			JAIL BREAK 1.99	

SALE TIME AT SOFT OPTIONS - CAN YOU AFFORD TO MISS THESE .
ALL ORDERS SENT 1ST CLASS POST, P+P UNDER £5
75p, OVER £5 P+P IS FREE.

IN STOCK ITEMS DESPATCHED BY RETURN, ACCESS + VISA ORDERS PLEASE ADD 50p EXTRA.

SALE	SALE	SALE	SALE	SALE	SALE
SPECTRUM COMPILATIONS	SPECTRUM SPECIAL OFFERS	SPECTRUM +3 DISC.	Please send me the following titles CR80		
THE BIZ Double Dragon, Operation Wolf, R-Type, Batman Caped Crusader. ALL FOUR GAMES £5.99	Arnhem 6.75	BATMAN THE MOVIE 7.99	Title	Cass or Disk	Amount
MEGA MIX Operation Wolf, Dragon Ninja, Barbarian II, Real Ghostbusters. ALL 4 GAMES ONLY £3.99	Gallipoli 6.50	ROBOCOP 8.99			
	Yankee 6.99	OP THUNDERBOLT 7.99			
	Austerlitz the Campaign 9.50	THE UNTOUCHABLES 7.99			
	Napoleon At War 6.99	CABAL 6.99			
	Overlord 6.75	DRAGON NINJA 7.99			
	Ancient Battles 10.95	RED HEAT 5.99			
	Roundheads 3.99	NEW ZEALAND STORY 7.99			
	Vulcan 6.99	OVERLORD 6.99			
	Bismark 4.99	STALINGRAD 8.99			
	INVASION FORCE 9.95	ALIEN SYNDROME 4.99			
		RAINBOW ISLANDS 7.99			
TAITO COIN OPS Hastan, Bubble Bobble, Flying Shark, Slap Fight, Legend Of Kage, Arkonoid, Renegade, Arkonoid 2 ALL 8 GAMES ONLY £3.99	Desert Rats 6.75	MERCENARY 7.99			
	Zulu Wars 5.99	THE MUNCHER 6.99			
	Blitzkrieg 6.99	TETRIS 4.99			
	Stalingrad 6.99	WEC LE MANS 4.99			
	Overlords 2.99	MR. HELI 4.99			
	Wellington at Waterloo 9.50	BUTCHER HILL 2.99			
	T. Brook 3.99	PASSING SHOT 2.99			
	Special Operations 3.99	ANDY CAPP 2.99			
	Swords of Bone 2.99	BATMAN CAPED CRUSADER 3.99			
	Conflicts II 3.99	GARFIELD 4.99			
	The General 8.05				
	SDI 3.99				
	C.Yoga Flight Sim 6.99				
	ANIMALS OF HOME 6.99				
100% DYNAMITE Double Dragon, Last Ninja II, Wec Le Mans, Afterburner. SPECIAL PRICE £7.99					

P&P (if applicable)

Total Amount

Name.....

Address.....

.....

.....

.....

Telephone No.....



CARTOON CORNER

IT'S THE CORNER WHERE JAPERY ABOUNDS!

Chuckles aplenty with Cartoon Corner once again, and this month's guest artiste is Sally Wildon from Linthorpe, Middlesbrough in Cleveland, Berlimey! This section has become dominated by gurlies! If you reckon your cartoon could raise the roof with chuckles send it to: NEWSFIELD, CARTOON CORNER, CRASH, LUDLOW, SHROPSHIRE SY8 1JWI And if your cartoon is printed you could win a £20 software voucher!

SIGMASOFT

THE "HACK PACK" - £7.99
 SPEEDY LOAD/SAVE - £3.99
 20 CHARACTER SET FONTS - £3.99
 INTERRUPT SOUND EFFECTS - £3.99
 PROGRAM PROTECTION TOOL KIT - £4.99
 DRUM BEAT MACHINE - £3.99
 GAMES AID - £3.99
 POKES GALORE - £2.99
 MESSAGE SCROLLER - £2.99
 DOUBLE HEIGHT PRINT - £2.50
 SPI-DROID - £2.99

Lots more programs available - full details of all our programs are in our FREE catalogue. For your copy send a 20p stamp and your name and address. Please add 50p P&P when ordering software unless ordering more than one program. - Avoid delay and order now.

Dept CR09, 8 Pine Dale, Rainford, Merseyside, WA11 8DP

ADVENTURE HELPLINE



Do you play computer adventures? Have you ever been faced with a seemingly impossible situation?

WE CAN HELP

Our adventure rescue team work 7 days and 7 evenings a week and will be pleased to answer your queries. Open noon till midnight. We offer help with any games or any computer - so if you are tearing your hair out ring this number now!

0898 338 933

T.M.E.P. 106 Haines Hall Road, Manchester M15 2LJ

SOUND OF SILENCE

Dear Lloyd, my man!
 I am just about to try a karate lesson on my Speccy. I bought it second-hand in September 1989 and for many months, I had endless hours of fun playing games, then all of a sudden, kerpowl, the sound went completely. Oi, stop laughing! (Not a titter - LM). I tried umpteen attempts to get it back, but this was in vain. I eventually gave up on it and thought, oh well, I suppose I'll have to play my games minus the sound.
 Then, about a month or so ago, the sound returned, but only for one evening, then it shut down

LIVE CIRCUIT ★

once more. Maybe you might know how I can get it back.
 Selina Salisbury, Pembury.

Since you bought your Speccy second-hand, I expect you don't have a valid warranty. It looks like a job for a specialist repair shop. In cases like these Video Vault or Bentley Computers are recommended, their advertisements can usually be found in these pages.
 LM

IT'S IMPOSSIBLE!

The Fair that tries to please all computer enthusiasts - everytime.

Saturday September 1st 10am-5pm.

AT:
 The New Hall of the Royal Horticultural Society
 Greycoat & Elverton Street
 Westminster London
TUBES:
 Victoria Pimlico St James Park
 Admission £3.00

STANDS:
 Book your low cost stands with:
 JOHN RIDING: 0225 447453
 MIKE HAYES: 0457 875229

TICKETS:
 Avoid queuing: Advance tickets from:
 Mike Hayes - 8 Midgrove Delph
 Oldham OBL 5EJ
 Tel: 0457-875229 £3.00 each
 (Cheque Visa Access)



GET YOUR GAME ONTO THE CRASH POWERTAPE!

Got a game you've written and would like us to consider for inclusion on the CRASH cover cassette? Then send it to us with this form! We'll evaluate it and let you know whether it's suitable and how much you'll get for your masterpiece if we go ahead.

Name _____
 Address _____

Telephone (Daytime) _____
 (Evening) _____

IMPORTANT!

Please sign this declaration:
 This program is submitted for publication by CRASH. It is, wholly my/our own work and I/we agree to indemnify CRASH Ltd/Newsfield Ltd against any possible legal action should copyright problems arise. The game is not being considered for publication by any other magazine or software house, and I/we will inform you in writing in the event of this happening.

Signed _____

Date _____

Remember we will NOT consider your game if you do not enclose this coupon (or a photocopy)!

Send the game and coupon to: NEWSFIELD, CRASH POWERTAPE DEPT, Ludlow, Shropshire SY8 1JW

+ HI-FIRE! +

Gotta high score? We want to know about it! Yes! This is Hi-Fire where you can announce your galactic domination to the entire Speccy universe. And what's more, we'll be pulling a name from the hat each month and awarding a high-scoring hero £40 of software!! Yaaaaay! So play mean and get yourself a high-score and send it, with a photo if possible, to: NEWSFIELD, HI-FIRE, LIVE CIRCUIT, CRASH, Ludlow, Shropshire SY8 1JW. And remember, there's £40 of software to be won every month!!

THIS MONTH'S HIGH SCORING HEROES

ROBOCOP

366650 Stuart Hamilton, Stanley DH9 9JQ.
134500 David Aitken, Kirkintilloch G66 3BS.
90890 Matthew Smith, Wisbech PE13 5PH.



BATMAN 3

619680 Benjamin Gardner, Nottingham NG7 6PR.

RAINBOW ISLANDS

10669310 A F Sifco, Wigan WN3 5XL
1947710 Steven McCarron, Glasgow G14 9XF.

OPERATION WOLF

690480 Andrew Dungey, Penryn TR10 8QJ.
499498 Vincent Donahoe, Ballytrust, Co.Caran.

MONTE CARLO CASINO

1163000 Martin Cocksedge, Doncaster DN2 1JR.

PACMANIA

214880 Glenn Williams, Workington CA14 2QD.

TURBO OUTRUN

523880 Garry Houghton, Halifax HX3 8UD.

TIMESCANNER

807250 Andrew Sum, Milford Haven SA73 2DZ.

NEW ZEALAND STORY

39576235 James Chandler, Haylake L47 3AU.

ESCAPE FROM THE PLANET OF ROBOT MONSTERS

44690 James Wood, Glasgow G40 1JU.

Who is this month's ultimate high scoring hero? It's **Benjamin Gardner** from Forest Fields, Nottingham! **Yippee!**



GUNFIGHTER



USE YOUR VOICE
TO OUTDRAW THE
GUNFIGHTER
FOR CASH PRIZES

0898 31 35 69

INFODIAL, POBox 36 L51 4TN Call Charges 25p/Min Cheap 38p/Min All Other Times

SINCLAIR SUPPLIES

POWER SUPPLIES

Spectrum 48+	£9.99
Spectrum 128+2	£14.99
Spectrum 128+3	£24.99

LIGHT BUNS

Magnum	£29.99
Chester	£24.99

OTHER PARTS

Spectrum Membrane	£9.99
QL Membrane	£9.99
Spectrum Detecorder	£19.99
Kernphon Interface	£9.99
10 Maxwell CFZ	£24.99

NQL PRINTER

Manneymann Tally MT81 Centronics 130 CPS/27 CPS NQL Friction/Tractor Auto Park	£132.99
--------------------------------------------------------------------------------	---------

COMPUTERS

Spectrum +2	£119.99
-------------	---------

Spectrum +3	£159.99
Sam Coupe	£109.95
Sam Coupe + 1 Drive	£249.90
Sam Coupe + 2 Drives	£329.85

CABLES

+3 Cassette	£4.99
+3+2A Centronics	£9.99
+3+2 Serial	£9.99

EDUCATIONAL SOFTWARE

Each Fun School package includes 8 challenging programs. Prices are for Spectrum cassette. Add £3 per disc.
Fun School 2 (under 5's) £9.99
Fun School 2 (5-7's) £9.99
Fun School 2 (Over 8's) £9.99

BARGAIN BUNDLE (4-7's)

Includes Count with Oliver, Look Sharp, Number Fun, Learn to Read, Basic Arithmetic, Getset ONLY £9.99



Prices include VAT & P&P. Payment by Cheq/PO to: Omnigate Supplies (Dept B) 23 Carron Street, Darby DE1 2ES Tel: (0332) 291219 ZX81 SOFTWARE - SEE FOR LIST.



MEL CROUCHER - COMPUTER Fun time

0898 299 399

3 mins of mind blowing entertainment

THE HOTTEST GAMES SECRETS

0898 299 388

MEGATIP GAMESLINE

SAM COUPE HOTLINE

0898 299 380

featuring Alan Miles & Bruce Gordon

Proprietor B. Everett, PO Box 21, Nuneaton, Warwick, CV15 0LA.
Cost charged at 25p per minute, cheap rate and 38p per minute of all other times.
(Ask whoever pays phone bill)

AT LAST SPECTRUM SPARES

AT REALISTIC PRICES
All prices include post/packing, handling and VAT

ULA 6C001	£14.99	SPECTRUM K/BOARD MEMBRANE	£7.99
128K ROM	£11.99	SPECTRUM K/BOARD MAT	£8.99
Z80A	£2.99	SPECTRUM K/BOARD TEMPLATE	£6.49
7805 REG	£1.49	SPECTRUM + MEMBRANE	£9.99
4116 RAM	£1.99	MODULATOR	£9.98
SPEC PSU	£10.49	S/MANUAL	£22.99

Remember all prices include P&P, handling and VAT
Full spares list available/Trade enquiries welcome
Access/Visa or Postal Order Cheques.

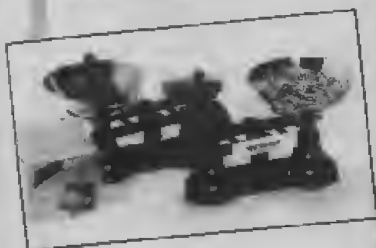
SPECTRUM REPAIRS £9.99 + PARTS + CARRIAGE + V.A.T.

ELECTRONIC SERVICES

176 VICTORIA ROAD WEST, CLEVELEYS, BLACKPOOL FY5 3NE
TEL: (0253) 822708

IT'S THE CHEAPEST JOYSTICK IN THE WORLD!!

● It's the Konix Megablaster and indeed, is one of the cheapest joysticks around! Originally a snip at £6.99 it's now even snippier at £4.99, and the microswitch version has price-plummeted to a mere £6.99! Hurrah! 'It's worth its weight in gold, but only costs its weight in paperclips!' says the blurb and here's a piccie of some scales, a couple of Megablasters, paperclips and some gold to prove the point. Commenting on the price drop Ashvin Patel, of suppliers Spectravideo, said 'The Megablaster truly represents mega-value for money'. Ho ho.



MOVIES ON THE SPECCY!

● Computer/movie tie in news is rife this month. With a reputed cost of 75 million dollars *Total Recall* is the most expensive motion picture of all time. Ocean have snatched the rights to this surefire blockbuster where big Arnold Schwarzenegger is an ordinary guy with dreams of Mars who finds that he doesn't exist (Erm... Blimey! —Ed). He's a spy with a wiped memory, and has to return to the red planet to find out why his memory was blanked.

Titus aren't to be left out of the running either, Disney Studios have offered them a lucrative deal with two big film licences. The first in October will be *Dick Tracy*, based on the Warren Beatty/Madonna movie. *Big Boy* and his gang are terrorising your city, and as the world's most famous PI you must thwart his dastardly plans. So don your yellow raincoat and hat and

prepare for the battle against organised crime. Second will be *Arachnophobia* early next year, a city has been infested by a plague of intelligent, aggressive and deadly spiders. As the hero it is up to you to save your family and destroy the spiders. Ugh. Spiders.



NAKED STICK

● YET ANOTHER joystick is on the way from Spectravideo, but don't tell Mary Whitehouse 'cos it doesn't have any clothes on. Actually the Quickjoy Top Star has a transparent body, so you can see all the workings. The shaft is a trendy black beast with two red buttons, one under the player's thumb and the other under the



index finger. Fast reacting microswitches keep you in contact with the action, and a stainless steel centre shaft makes sure the Top Star takes all the punishment you little monsters can dish out. The Quickjoy Top Star should be available by the time you read this priced £24.95.

FANZINE FRENZY

Dear Lloyd

I've got two problems:

1. I am writing a fanzine and I need games to review. Should I write to software houses for games?

2. Is selling a fanzine without a license illegal, my mum says so but I don't think so.

Stephen Gallagher, Omagh.
Starting a fanzine is a tricky job, but as long as you are prepared to work hard at it there's no reason why anyone should not be successful. However, you will find software houses reluctant to hand out endless free copies

24 HOUR

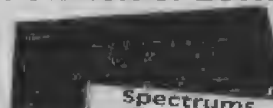
COMPUTER REPAIRS and SPARES

SINCLAIR QUALITY AUTHORISED REPAIR CENTRE

HOW TO GET YOUR 48K SPECTRUM REPAIRED FOR ONLY £24.95



Commodores Repaired



Spectrums Repaired

BEST SERVICE - BEST PRICES!

ARE YOU ANOTHER CUSTOMER - fed up waiting weeks for your repair?

Need your computer repaired fast? Then send it now to the VideoVault 24hr Repair Service. We are able to repair your 48K Spectrum using all the latest in test equipment for only £24.95 (Spectrum 16K/48K and Plus models only). We also have a 'while you wait' department (please call for an appointment) for same day repairs. Commodore 64 computers repaired for only £40.00 including VAT & P+P (Power supplies and Tape Recorders excluded). Please note we give you a 100% low fixed price of £24.95 which includes return post and packing plus VAT. Don't forget we are Amstrad authorised for quality and speed, don't risk your computer to any other unauthorised repair centre. We don't just repair the fault and send your computer back, we give your computer a free overhaul, included in the price. We check sound, loading, memory, colour and ear/mike sockets to make sure your computer will give you years of service.

We now have available a Disc Drive and Printer System for the Spectrum call us for details.

VideoVault Ltd.

Send your computer to: VideoVault Ltd., Railway Street, Huddfield, Cheshire SK14 8AA. Tel: 0457 860555/867761/869499. Main Office, enquiries and orders only.

Manchester Telephone 051-236 0376 While you wait centre only.

FAX No. 0457 868946

© COPYRIGHT VIDEOVAULT NO. 092032

TEN ★ REPAIR SERVICE

- Mailorder repairs (Spectrum and Spectrum +) only £24.95, Spectrum + 2 £40.00, Commodore 64 £40.00, including parts, labour and P+P (Power supplies and Tape Recorders extra).
- All computers fully overhauled and fully tested before return.
- Fully insured for the return journey.
- While you wait repairs £24.95, Spectrum and Spectrum + 2 repairs £40.00, Commodore 64 £40.00. (Replacement Tape Recorders and Power supplies are at an additional charge).
- Spare parts available by mail order or over the counter.
- Six top games worth £39.00 free with every Spectrum repair. Now includes FREE memory/keyboard test.
- We also repair Commodore 64's, VIC 30, Commodore 16, 4, Spectrum +3 and +3.
- The most up to date test equipment developed by us to locate faults within your computer.
- Over 6 years of service in computers.
- 3 month warranty subject to our terms of trading which are available on request just send 2 x 10p stamps (the extra warranty by us is additional to any other rights you already have).

If should a computer be classed as unrepairable due to tampering we may be able to offer a replacement circuit board at additional cost, should we be unable to repair your computer due to tampering there will be a charge of £10.00 (excl. VAT).



Spectrum Power supply units from just only £14.95 + £2.35 p+p



Commodore 64 Power Supply Units only £35.00 + £2.35 p+p



Replacement Keyboard Membranes Spectrum 48K £9.95 + £2.35 p+p Spectrum + £16.95 + £2.35 p+p

Now over 6 years, repairing home micro's throughout the world, 1st class service and fast turnaround. All computers are soak tested before return.

URGENT NOTICE Don't be misled by adverts showing 'between prices.' A recent complaint against a Manchester repair firm, Mancomp, was upheld by the Advertising Standards Authority on two counts, "it had stated BBC repairs between £14 and £45 then charged the customer £85." Their guarantee policy was misleading as it did not make clear that all repairs were not covered.

THE VIDEOVAULT COMPUTER COMPANION EDITION NOW HOT OFF THE PRESS

New bigger catalogue now available containing over 3,500 items including software for all computers, joysticks, spare parts, business software, books, plus many more. Just send 3 x 1st class stamps for your free copy. Over 24 pages full of top quality products delivered to your door by return post.

6 GREAT FREE GAMES PLUS BONUS TAPE TO TEST YOUR KEYBOARD MEMORY TEST £39.00

of games until you have produced a few issues off your own back and can indicate your sales figures. It's an uphill struggle, but not illegal. LM

PROPER SHOTS

Dear Lloyd
I would like to make a point to software companies (Ocean and US Gold). Whenever they make a Speccy game they usually print Amiga or Atari ST screenshots on the back of the box. A lot of Spectrum games which cost £10 or more are in black and white. For example: *The Untouchables* (Ocean), *Outrun* (US Gold), *Batman the Movie* (Ocean), and *Turbo Outrun* (US Gold). I'm not saying all £10 games are in 100% black and white but a lot of them are. Say someone had a large variety of £10+ games for Spectrum and he wanted to buy Ocean's *Rainbow Islands* for £10, he'll think it's in black and white because the screenshots are not Spectrum, so he probably won't buy it. Now, I've got *Rainbow Islands* and even finished (thanks to *Pokemania* on the Powertape which was stuck on the cover of CRASH 76). It's a colourful game when you compare it to the other £10 games on the Spectrum. I hope that software companies in the future will be like CodeMasters - who put actual Spectrum screenshots on the

case.
Arfan Ul-Maq, Burnley.

The simple answer is just to check out the CRASH reviews and previews for an accurate illustration of what a game actually looks like. The problem for software houses, when packaging games, is that there are so many formats around these days — games are usually released in standard packaging on the Spectrum, Commodore 64, Amstrad CPC, Atari ST, Amiga and PC. And the trend of packaging games in soft-boxes is an expensive one, too expensive for a special box to be produced for each format. Additionally, the packaging is produced ages before the game is released as it is a time consuming job — production of boxes usually begins as soon as some graphic screens are ready to stick on the box. And more often it's not the Speccy shots that are used. In an ideal world screen shots from every format would be included, but sadly, this does not appear to be happening. LM

Don't forget! Send your letters to NEWSFIELD, LLOYD MANGRAM'S LIVE CIRCUIT, CRASH, LUDLOW, SHROPSHIRE SY8 1JW. You could win £40 of software — if your letter is either clever enough, or silly enough!

AMSTRAD LAUNCH

As mentioned last month in the Sinclair Survival feature, CRASH was invited to Paris recently to witness the launch of new Amstrad product. Was a new Sinclair Spectrum launch to be announced? Sadly, not. In September, Amstrad is to launch three new machines, based on the current Amstrad CPCs. There's the **CPC 464 Plus** and the **CPC 6128 Plus** and the big news is that a console, called the **GX4000** will also be available.

Amstrad has taken its existing technology and vastly improved the sound and graphics handling hardware. Games for the GX4000, which are compatible with the two Plus computers, will be released on cartridge format, costing around £20 each. The only game seen so far is Ocean's *Burnin' Rubber*, based on *WEC Le Mans*, and it's a red hot racing game that's very impressive. If you want to complement your Speccy, don't forget to take a look at the GX4000, at £99 including VAT it's a bit of a snip!

EDITORIAL OFFICE Newsfield, Ludlow, Shropshire SY8 1JW (0584) 875251. Editor: Oliver Fry. Features Editor: Richard Eddy. Staff Writer: Mark Catwell. Editorial Assistant: Viv Vickness. Photography: Michael Parkinson. Contributors: Nick (Pie Bear) Roberts, Lloyd Mangram. Production Manager: Jonathan Reynold. Art Editor: Mark (Sparkish) Kendrick. Production Supervisor: Matthew Ufford. Reprographics: Robert Millchamp, Tim Morris, Robb (The Rev) Hamilton, Janel Reddard. Systems Manager: Ian (E) Chubb. Systems Operator: Paul (Chubb) Chubb. Group Advertising Manager: Neil Dixon. Advertisement Production Assistant: Jackie Morris. Joanne Lewis. Group Promotions Executive: Richard Eddy. Mail Order: Carol Kinney. UK subscriptions and back issues enquiries: Robert Edwards, Newsfield Ltd, Ludlow, Shropshire SY8 1JW, Tel. 0584 875251. Fax 0584 876044. Yearly Subscription Rates UK £15.40 Europe £22.40 Mail Overseas £35. US/Canada subscriptions and back issues enquiries: Barry Hatcher, British Magazine Distributors Ltd, 596 Durnham Crescent, Unit 14, Woodstock, Ontario N4B 5X3, Canada. Tel 519 421 1265, Fax 519 421 1873. Yearly Subscriptions Rates US\$47 Canada CAN\$57 (both users US\$4.20 Canada CAN\$8.20 inclusive of postage). Designed and typeset on Apple Macintosh II computers running Quark Xpress and Adobe Illustrator 88, with systems support from digital print Reprographics. World Business Centre, Merseyline. Colour origination by Scan Studios, Ilkington Green, Loughborough. Printed in England by SPCC Business Magazines (Cardinal) Ltd, Newsworld Trading Estate, Cusack, Cusack, CA2 7HA, a member of the BPC Group.

Distribution by COMAG, Twickenham Road, West Drayton, Middlesex.
COMPETITION RULES The Editor's decision is final in all matters relating to adjudication and while we offer prizes in good faith, reserving them to be available, if something untoward happens (like a prize that has been offered as a prize being scrapped) we reserve the right to substitute prizes of comparable value. We'll do our very best to dispatch prizes as soon as possible after the published closing date. Winners' names will appear in a later issue of CRASH. No correspondence can be entered into regarding the competition's tediousness unless written to your killing that you have won a prize and it doesn't turn up, in which case drop the letter as the main address. We won't who has any relationship, no matter how remote, to anyone who works for either Newsfield or any of the companies offering prizes may enter one of our competitions. No material may be reproduced in part or in whole without the written consent of the copyright holder. We cannot undertake to return anything sent into CRASH, including written and photographic material, hardware and software — unless it is accompanied by a suitable stamped, addressed envelope. We hope that readers' postal addresses cannot always be guaranteed. Unsolicited articles or photographs will not be returned. It is the magazine's policy to pay for all our current rates. Colour photographs, if possible, should be 35mm high-resolution whenever possible. The views expressed in CRASH are not necessarily those of the publishers.
Copyright © CRASH Ltd 1990. A Newsfield Publication. ISSN 0954-5661
Cover Design by Oliver Fry

FAIR ENOUGH!

The All Formats Computer Fair looks like becoming a monthly event! The next one is on Saturday September 1, and as always there are bargains a plenty to be had! Featuring a SAM Coupé village, the show opens at 10am and it costs £3 to get in. The place to be is the New Hall of the Royal Horticultural Society, Greycoat and Elverton St, Westminster, London.



COMPO WINNERS!

COMPO WINNERS

Are you one of the select few who can call themselves a CRASH winner? Maybe! Check out the compo results from CRASH 78 — there was heaps of stuff to be won!

Hi-tec Software's Grin And Yogi Bear it compo offered a first prize of a Sony Sports Walkman, a copy of Yogi's Great Escape, and a copy of the Yogi video. Who won that? John Kelly, Tamworth B77 2JE was the lucky chap! Second prize was a video and Hi-Tec's entire range of Speccy games: Stuart Bentley, Bury St Edmunds IP31 2EE wins that lot. And the 20 runners-up who each receive a copy of the game are: James Robinson, Braintree CM7 8DW; Martin Webb, Mexborough S64 0HF; Lee Hawson, Newark NG22 9QY; Robert Skilling, Igham TN15 9AT; Gareth Dean, Congleton CW12 3PS; Jason Cusack, Cardiff CF3 8NU; R C Goodson, Norwich NR16 2AP; Duncan Gammon, Knighton LD7 1PE; Russell Haywood, Stoke on Trent ST3 6BJ; Dominic Clung, Manchester M6 6JX; Gareth Keay, Wrexham LL14 3UT; Chris Plastow, Nottingham NG2 7EG; Christopher Heggie, Coventry CV6 4HG; Anna Burke, Birmingham B19; David McLoy, Shotton Colliery DH6 2LN; Ian A Yates; Clitheroe BB7 2AZ; Alex Hughes, Aldridge WS9 0JP; Adam Wall, Downham Market PE38 9RP; Mark Stevens, Yeovil BA20 2BB; Nicholas Southorn, Leamington Spa, Warks.

Scellander offered ten copies of the educational game *Hooray For Henrietta* for the most deserving cases. The 10 winners are: D Lessels, Aston, Sheffield; Shane Buckle, High Wycombe HP13 6YA; Dwayne Wood, Cleethorpes DN35 8JN; Terri-Louise Graham, Londonderry BT47 3SN; Anthony Keay, Hartlepool TS27 3PB; Victoria Clarke, Leeds LS8 4AQ; Emeys & Nia Raymer, Newtown SY16 1HX; Ruth, Carmar SA32 7DR; Tamara Nevill, Stafford ST17 9LG; Liza Grant, Edinburgh EH13 9PX.

The compo that brought the most response was Ocean's *It May Be Midnight But I Can't*

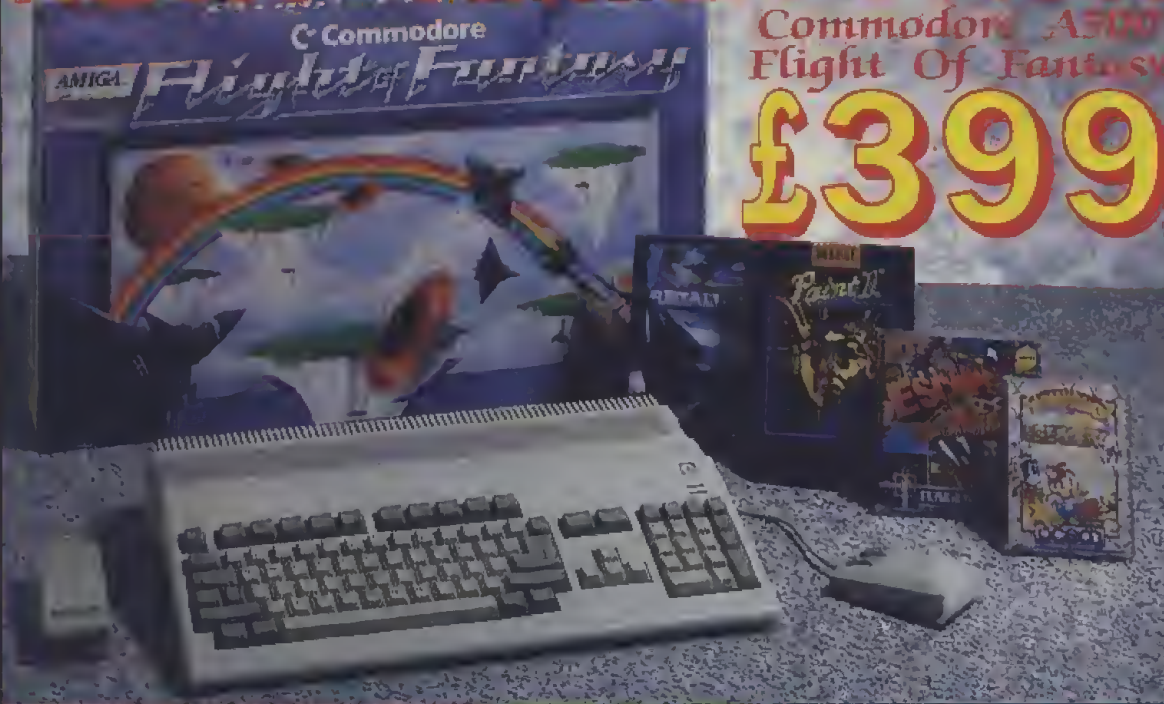
Resist It compo. The first prize was a brilliant portable colour television and a copy of *Midnight Resistance*. The winning name plucked from the hat was B Clark, Havant PO9 5TA. Hurray! And the 20 runners-up who each receive a copy of the game are: Ian Yates, Clitheroe BB7 2AZ; Adam Rogers, Stone ST15 8DX; Helen Wright, Guisborough TS14 7BT; Simon Walsh Atkins, Coventry CV5 7QF; Tim Waters, Loughton E.Sussex; K Milner, Barnsley S74 8EA; Nick Ross, London SW19 4PF; Simon Penfold, Blackwood NP2 1GD; Keith Tutt, Eastbourne BN23 6EH; Paul Mathieson, Liverpool L7 0HT; Martin Gibbs, Oadby LE2 5YA; Stuart Welsh, Glasgow G14 9JR; Adam Dickson, Freddeton PR4 1YQ; Leslie Balfour, Barrow-in-Furness LA13 9BL; Christopher Smith, Chelmsford CM2 9HG; Stuart Tolmie, Airdrie ML6 6NR; Adam Thompson, Newbiggin-by-the-Sea NE64 6XB; Jim Haywood, Cannock WS12 5XZ; Graeme Kennedy, Greenock PA16 9HS; Philip Martin, Middlesbrough TS5 8UD.

CRASH gave away posters too! Crazy Croucher's Poster compo offered A2 posters of Mel Croucher. Those daft enough to enter and win were: Dean Hayes, London E4 9EJ; Richard Morgan, Market Drayton TF9 3NY; Finimo Kierbol, London E9 6AN; Andrew Nevill, Stafford ST17 9LG; L Sharp, Maryport CA15 7DN; Neil Haynes, Beaumaris LL5 8BSY; Russell Croyley, Walm IV12 4TP; Anthony Brown, Cottenham CB4 4SW; Geoffrey Mayle, London SE14 6LF; M Coffey, London SE18 1LA; Graham Cormode, Maldstone ME15 9RW; Christian Gleeson, Norwich NR10 3QY; Nicholas Pettigrew, Huntingdon PE18 8QS; Colin Andrew, Broadbottom Cheshire; Lawrence Pycok, Maldstone ME17 4QB; Paul & David Spencer, Romsey Haris; Tommy Vanner, Lisburn BT28 3EB; David Underhill, Titchfield PO14 4EU; Matt Taylor, Balcombe RH17 6AF.

Don't miss any CRASH compo — you too could soon be a lucky winner of a fab prize!!

RETURN THE COUPON FOR FREE COLOUR BROCHURES!

NEW! - AMIGA PACK



Commodore A500
Flight Of Fantasy

£399

A500 BATMAN PACK



The Commodore A500 Batman Pack must surely rank as one of the most popular computer packs ever! The pack features the Commodore Amiga 500 computer with mouse controller and TV modulator, plus four top software titles. The software includes: 'Batman The Movie', 'End Gotham City of the cunning Joker', in Ocean's top selling title based on the blockbuster Batman film; 'New Zealand Story', high quality conversion of the leading arcade game, 'Interceptor'; 'Dogfight' with two F-16's in this leading flight simulator; 'Deluxe Paint II', top quality Amiga graphics package which sets the standard for others to follow. Return the coupon for further details.

PACK INCLUDES:
A500 Computer & Mouse £399.99
A520 TV Modulator £24.99
Batman The Movie £24.95
New Zealand Story £24.95
Interceptor £24.95
Deluxe Paint II £49.95

TOTAL RRP: £549.78
Less Pack Saving: £150.78
PACK PRICE: £399.00

£399 INC VAT

AMIGA 2000



For the more serious or professional applications user, Commodore have a selection of systems based around the expandable Amiga 2000, all prices from £1295 + VAT. The A2000 features a full 1MB RAM (expandable to 5MB), a system expansion slot, plus IBM compatibility with the use of PC-XT or PC-AT bridgeboards. Complete and return the coupon, getting a tick in the A2000 box for details of A2000 computer systems.

£1295 INC VAT

FLIGHT OF FANTASY

Flight of Fantasy is the very latest Amiga 500 pack from Commodore, featuring BRAND NEW software releases, to place this into perspective ASO pack rival! The pack reveals the Amiga 500 computer with mouse controller and TV modulator, as well as four top software titles. These include the following:

DELUXE PAINT II:
The high quality graphics program sets the standard for other Amiga art packages. Deluxe Paint II includes powerful, easy to use tools that bring out the artist in you. Create masterpieces, illustrations, 3D palettes in just minutes.

F29 RETALIATOR:
The ultimate in flight simulation with a choice of two aircraft and two battle environments with dozens of different tactical scenarios. Aerial combat, strategic bombings, tactical ground based defence, weapon systems. The list of features is endless. Realistic cockpit displays including fuel meter, engine oil, sea alt, height, speed, altitude.

PACK INCLUDES:
A500 Computer & Mouse £399.99
A520 TV Modulator £24.99
Deluxe Paint II £49.95
Escape/Robot Monsters £19.99
Rainbow Islands £24.95
F29 Retaliator £24.95
TOTAL RRP: £549.82
Less Pack Saving: £150.82
PACK PRICE: £399.00

£399 INC VAT

FOR FURTHER DETAILS OF THE AMIGA RANGE, COMPLETE THE COUPON AND RETURN IT TO SILICA SHOP THE UK's No1 AMIGA SPECIALISTS

SILICA SHOP OFFER YOU

FREE OVERNIGHT COURIER DELIVERY. On all hardware orders shipped in the UK. **TECHNICAL SUPPORT HELPLINE.** Team of Amiga technical experts at your service. **PRICE MATCH.** We normally match competitors on a "Same product - Same price" basis. **ESTABLISHED 12 YEARS.** Proven track record in professional computer sales. **12M TURNOVER (with 80 staff).** Solid and reliable with maintained growth. **BUSINESS/EDUCATION/GOVERNMENT:** Volume discounts available for large orders. **SHOWROOMS:** Demonstration and training facilities at our London & Sidcup branches. **THE FULL STOCK RANGE:** All of your Amiga requirements from one supplier. **FREE CATALOGUES:** Will be mailed to you with offers and software/peripheral details. **PAYMENT:** By cash, cheque and all major credit cards. **CREDIT VERIFICATION TERMS:** Silica are licensed credit brokers - return coupon for details. Before you decide when to buy your new Amiga computer, we suggest you think very carefully about WHERE you buy it. Consider what it will be like a few months after buying your Amiga, when you may require additional software, software, or help and advice with your new purchase. And, will the company you buy from contact you with details of new products? At Silica Shop, we assure that you will have nothing to worry about. Silica have been established for over 12 years, and have an annual turnover of £13 million. With our unrivalled experience and expertise, we can now claim to meet our customers requirements with an understanding which is second to none. Indeed, just take our word for it. Complete and return the coupon for our latest free literature and begin to experience the "Silica Shop Service".

RETURN THE COUPON NOW FOR FREE BROCHURES

SILICA SHOP

MAIL ORDER: Order Lines Open: Mon-Sat 9.00am-5.00pm. 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX. Tel: 081-309 1111. No Late Night Opening. Fax No: 081-308 6608.
LONDON SHOP: Opening Hours: Mon-Sat 9.00am-6.00pm. 52 Tottenham Court Road, London, W1P 0BA. Tel: 071-585 4068. Late Night: Thursday until 10pm. Fax No: 071-585 4172.
SIDCUP SHOP: Opening Hours: Mon-Sat 9.00am-5.30pm. 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX. Tel: 081-302 8811. Late Night: Friday until 7pm. Fax No: 081-309 0017.
BUSINESS/EDUCATION: Order Lines Open: Mon-Fri 9.00am-5.00pm. 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX. Tel: 081-308 0889. Closed on Saturdays. Fax No: 081-308 0889.

To: Silica Systems Ltd, Dept CRASH-080-32 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX

PLEASE SEND INFORMATION ON THE AMIGA

Mr/Ms/Ms Initials: Surname

Address:

Postcode: Tel:

Which computer(s), if any, do you own? A2000 ☐

NOTE - Advertised prices and specifications may change. Please return this coupon for the latest information.

coming soon

PREVIEWS



● Just as those lazy, hazy summer sunshine days come to an end, get a taste of the autumn action with **CRASH** as we delve into the future games heading for the Speccy! It's a bloomin' previews extravaganza!

FIGHTING FIT

● BATTLE OF THE BULGE

No, this isn't the latest Jane Fonda video or a comment on Nicko's weight, but the next **CCS** strategy game. *Battle Of The Bulge* is a one or two player game simulating the epic Allied/German struggle on 16th Dec 1944 when three German armies attacked a weak section of the Allied line in the Ardennes. Combatants can command either side in a game

featuring hidden simultaneous movement, air and artillery phases, bridge construction and demolition, weather and supply restrictions. Members of that hardy breed which enjoys strategy games can look forward to another game swelling the ranks any time now.

Full review next issue.



RICK GOES BARF!

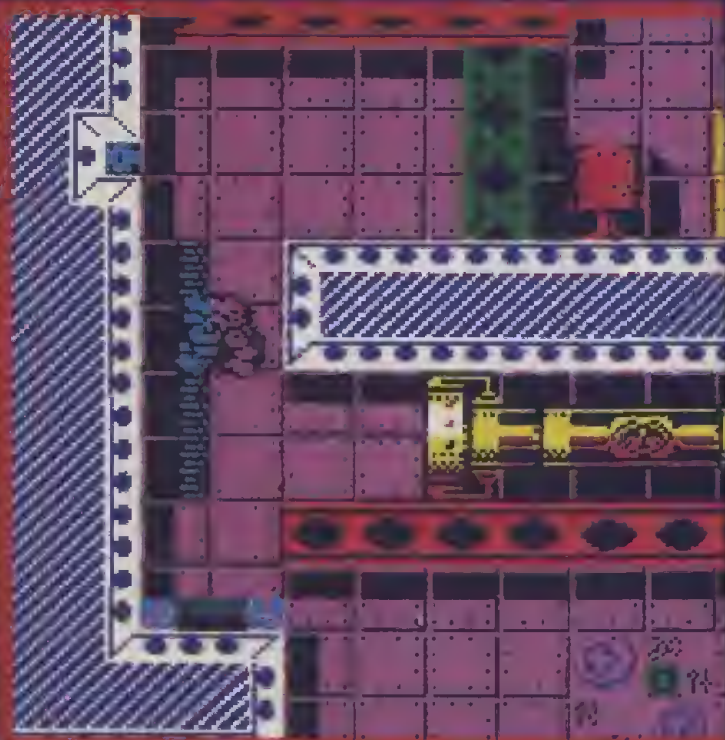
● RICK DANGEROUS II

He's back with a *flah!* It's the return of the ever heroic **Rick Dangerous** in, erm, *Rick Dangerous II*. His new platform action adventure takes Rick from Earth into the planet **Barf** through five levels of traps, puzzles and action with the goal of stopping the alien invasion of Earth! *Cripes!*

Beginning in Hyde Park, London, Rick leaps aboard an alien spaceship (a normal occurrence in the West End), hot-wires it and heads for **Barf**. On **Barf** the action takes Rick through the ice kingdom of **Freezia**, the forests of **Vegetabilia** and to the mud mines

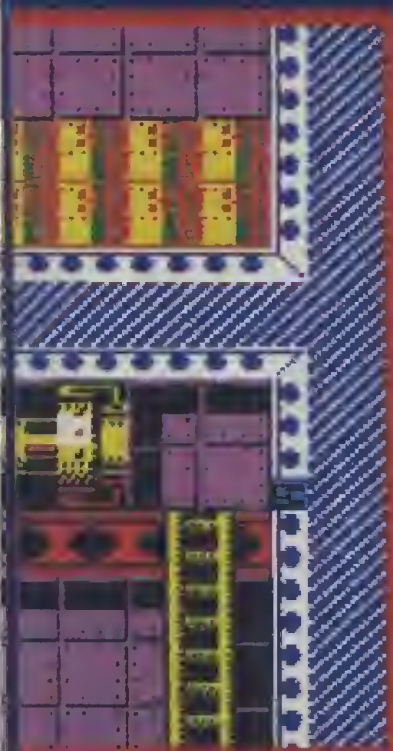
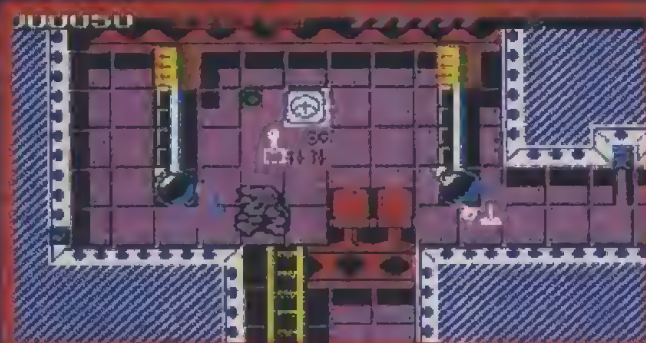
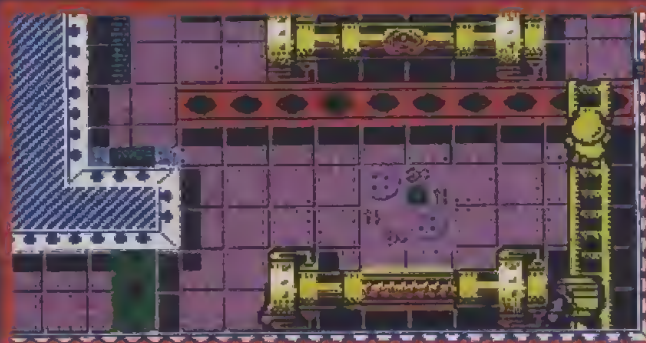
under the **Barfopolis Citadel**. The final level is actually inside the Citadel and it's a battle against the clock to send the planet **Barf** on a crash course with the sun! That's not all, he also has to disable the alien ships heading for Earth and find a craft to take him to safety!

Creators of the original, **Core Design**, are back on the case and promise a game with a lot more features than the original. The levels are more varied with horizontal and vertical scrolling sections, there are hordes of different aliens to thwart



and the backdrops are more impressive. Also, the player can access any of the first four levels from the beginning of the game to practice, but to play level five and complete the game all levels must be

played through. *Rick Dangerous II* is swinging into a shop near you in October on the MicroStyle label. And guess what? It's even more addictive than the original! (late nights, ahoy!)



SUM HOPE

● FUN SCHOOL 3

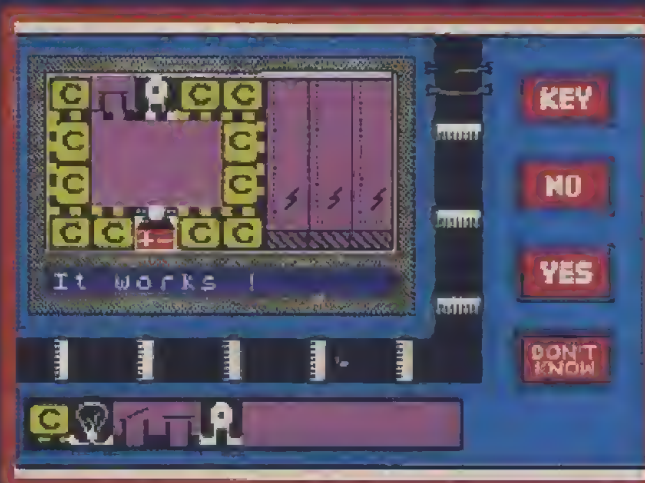
It would appear learning is back in fashion! Database Software is soon to release *Fun School 3* a follow up to its two previous packs which were the only educational games to enter the software charts! So, how does Database manage to create educational software which can prove popular? The answer is in the programmer — *Fun School 3* is currently being developed by an arcade games programmer (no names, no pack drill) who's aim is to make the package as entertaining as possible. From the disks we've seen so far it looks like a successful idea — it's packed with graphics, most animated and it's very user-friendly.

Fun School 3 is appearing in three different packs, each designed to appeal to different age groups, *Under Fives*, *Five to Sevens* and *Over Sevens*. Each pack features six different games, each tied to project work on the National Curriculum. *Under Fives* offers *Counting*, *Matching*, *Teddy* (an action game),



Gallery (an identification game), *Alphabet* and *Farm* (a decision making game). For the *Five to Sevens* is *Collect* (a sum building game), *Electricity*, *Time*, *Journey* (map reading), *Toyshop* (a money game), and *Funtext*. Finally, the *Over Sevens* get *Planetary Maths* (a mathematical shoot-'em-up) *Wordsearch*,

Database with built-in quiz, *Logo* (a graphics language), *Treasure Search* (map reading) and *Sentences to Improve* sentence construction. All three packs of *Fun School 3* will be in the shops at the end of September retailing for £12.99 on cassette and £16.99 on disk.



MEAN METAL MUTHA!

● Rougher, tougher and better than ever before, the future of law enforcement is back on the beat this autumn in **RoboCop 2**. The mean, metal mutha takes to the movie screen in October, and Ocean is following up with a game that's destined to be a smash hit!! Richard Eddy grabbed the world exclusive preview!

● ROBOCOP TWO



RoboCop the game, is the best selling computer game of all time — it was the longest running number one and nearly two years after release is still in the Specy charts at number ten. How do you top a game like that? That's the problem for

Roboprogrammer Andrew Deakin who's currently beavering away bashing out binary bits to bring the most eagerly awaited game to life. Based on the film *RoboCop 2* the action brings us double trouble in the shape of a brand new model of



RoboCop, built by the OCP Corporation. Looking like a hybrid of ED209 and RoboCop, RoboCop Mk 2 is an 'improved' machine which does not possess any emotional humanity, as the original does — resulting in Mk 2 being easily manipulated by the criminal element within OCP. RoboCop is joined by his partner

from the original movie, Anne Lewis, and they're both back on the streets of Old Detroit. The futuristic metropolis is in a worse state than ever before: the human cops are on strike, resulting in the city being plunged into chaos as Nuke, a designer drug, takes over giving the drug barons control of society. The

job of keeping the streets clean falls to RoboCop and a team of loyal officers, with the ultimate objective of tracking down the biggest drug baron Cain and destroying the new RoboCop.

ROBOACTION

Seven levels of arcade action are packed into *RoboCop 2*, and it's essentially a shoot-'em-up but, like the film, there are loads of new ideas and aspects involved. As the movie's director, Irvin Kershner said in a recent interview with *FEAR* magazine, 'Man versus machine is a time honoured myth... but it's unusual to find it in the same character. Hence, within the game two levels are dedicated to a mind game where RoboCop tries to find his own, and his wife's, identity.'

Programming started in June and the majority of the gameplay was originally taken from the script and extra touches, to capture the feeling of the movie, were added after Andrew and graphic artist Ivan Horn had seen the film. And what have they come up with? Well, it goes something like this:

Level one begins in a sludge factory, with gameplay like the original as you control RoboCop stalking the platforms and walkways of the factory blasting enemies to smithereens. The one big difference over the original is that you can move freely around the map of the building, in *RoboCop* you had to follow a planned route. The objective is to search through the building to find the entrance to the Nuke factory.

After the trigger work in level one, level two is the first of the puzzle games where you help RoboCop find his own identity. Back to bullet pumping thrills with level three in a shooting gallery to improve RoboCop's aim and reactions essential for level four. Set inside the Tokugawa Brewery, it's another section of locate and destroy — battle past the armed guards to locate and destroy the Nuke drug store.

More mental metal agility in level five, the second puzzle element as RoboCop tries to discover his wife's identity. After passing through another trial in the shooting gallery the seventh, and final, level is set in the Civic Centrum, a building constructed by OCP. The place is crawling with deadly Roboguards matching RoboCop in strength: it's a tough path to the final showdown against RoboCop's ultimate enemy RoboCop 2 — there isn't room for two RoboCops in Old Detroit! And that's it — so far. The *RoboCop 2* project still continues at Ocean. RoboCop's clunking metal feet hit the beat on your streets in November and *CRASH* will be following the progress over the next couple of months. Is this game going to be the number one at Christmas? You bet your can of baby food!



ROBOFACTS

- ★ Roboprogrammer **Andrew Deakin** is well-heelied in turning out the hits for Ocean. Previously he's worked on *Athena*, *Combat School*, *Operation Wolf* (Christmas number one, 1988), *Rambo 3*, *Renegade 3* and *Operation Thunderbolt*.
- ★ Roboartist **Ivan Horn** and Andrew usually work as a team, he currently working on all the detailed graphics for *RoboCop 2*. Robomusic on the micros comes from **Matthew Cano** at Ocean's music studio.
- ★ *RoboCop* spent 32 weeks at the number one slot in the all-formats software hit parade! And then went on to spend another 51 — 51!! — weeks in the full price chart!!
- ★ The total number of *RoboCop* games sold is not known, but Ocean say it's many hundreds of thousands worldwide!
- ★ Ocean reckon it's all pretty exciting stuff!
- ★ Crikey!

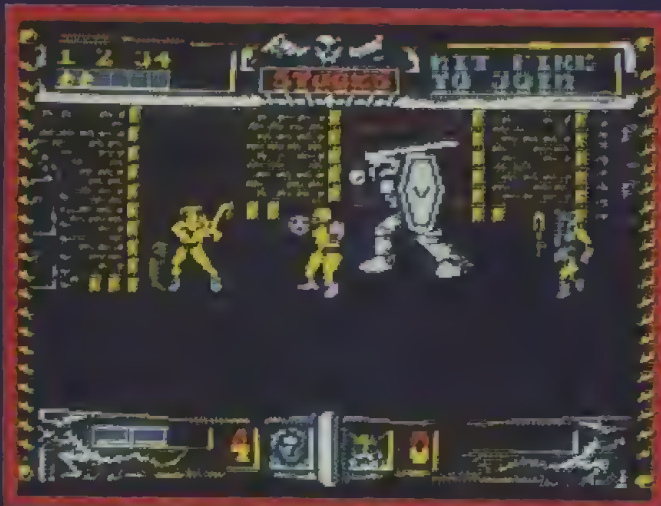
MYSTIC BATTLES

● GOLDEN AXE

In days of old when Knights were bold and Speccys weren't invented, heroes had names like **Axe Battler**, **Tyrus Flare** and **Gillius Thunderhead**. And in that age in a magical kingdom lived an evil lord called **Death Adder** (no relation to **Edmund Blackadder**) noted for his vicious ways.

carcasses of some very nasty creatures.

Golden Axe is a multi-level beat-'em-up where our hero must use his/her own fighting style and magical powers to defeat the forces of evil. **Axe** carries a huge broadsword, **Tyrus** also carries a sword and **Gillius** wields a double



The power of the Kingdom is maintained by the **Golden Axe**, a magical weapon which **Death Adder** has pinched! Evil creatures and mythical beasts invade the Kingdom wreaking havoc. Enter not one, but three likely candidates, **Axe Battler** the Barbarian, **Tyrus Flare** the Amazon and **Gillius Thunderhead** the Dwarf. All have lost loved ones to this vile lord, so all are after revenge. Choose one of the terrible threesome and prepare to feed the crows with the

bladed war axe. Each character is capable of a wide range of fighting moves, including a groin crunching kick, a vicious head swipe and a mighty lift and powerful throw that looks ridiculous when **Gillius** lifts a giant. **Golden Axe** is one of the most playable and thrilling combat games in the arcades and has been a hit on the **Sega** console — let's hope the Speccy is in for a treat when **Virgin Games** release it this autumn.

OCEAN OF TERROR



● NIGHTBREED

Ever heard of **Clive Barker**? He's an author, director and generally considered to be a bit of a **Top Dog** in the spooky world of horror movies. His latest film, called **Nightbreed** is about to become a game from **Ocean** really soon — you may remember we reported on the filming of the movie in June last year. The action is set in the necropolis of **Midian**. Created hundreds of centuries ago it was a refuge for mutants and outcasts from the human race, located in the prairie

lands of **Alberta, Canada**. Eventually forgotten, **Midian** became a legend as far as the human race was concerned. Then **Boone** appears on the scene. Convinced, by his psychiatrist **Dr Decker**, that he has committed a series of murders **Boone** seeks refuge in **Midian**. Bitten by a mutant, **Boone** becomes one of the **Nightbreed**. Hat on his trail is **Dr Decker**, girlfriend **Lori**, a cop obsessed with his capture and a killer committed to his destruction.

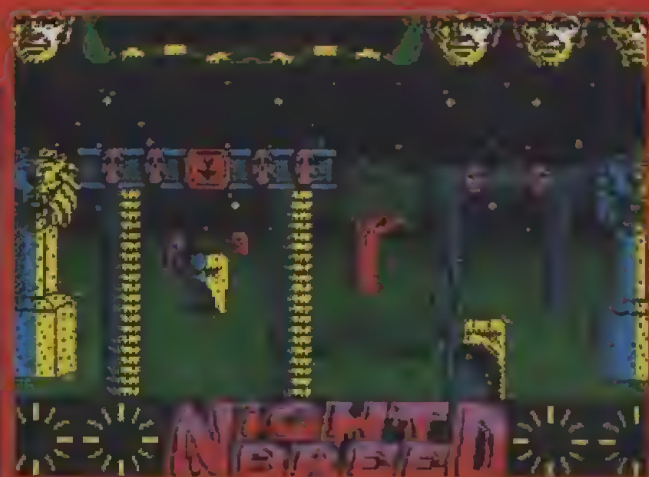
ALIEN ENCOUNTER



● STAR CONTROL

After the fast paced racing action of **Test Drive** and **The Cycles**, **Accolade**

are entering into the world of galactic domination. **Star Control** is a one's or



Now humanity has discovered Midian's location it's intent on its destruction. So, for once, it's us humans who are the xenophobic baddies and Boone and the rest of the Nightbreed who are the hopeful heroes.

Ocean have turned the film into an action combat game with the player controlling Boone. Spread over three levels, beginning above Midian in a graveyard, the first job is to collect keys to access the other two levels — Midian itself and the dungeons in the bowels of Midian. No easy feat — the playing area is huge (a side-on view, flip screen) and many of the routes are dead ends. You can walk Boone through each screen and, if a route up or down the screen is available, there are pillars or doors marking the turning point.

It's not only the humans you have to battle with in the game, also on the attack are the **Beserkers** — a particularly nasty bunch of mutants —

they'll kill anything: humans, other mutants, each other. Now unleashed by Mask, the psychotic alter-ego of Dr Decker, the Beserkers are on the rampage. Each screen is patrolled by at least one opposing force, and as the player travels down into the deeper and more sinister labyrinths of Midian the forces are bigger, uglier and tougher.

To begin with Boone fights the mutants in unarmed combat, but as you explore further into the huge mappable playing area, weapons such as guns and flamethrowers can be collected so it becomes easier to bump off any attackers. Watch out though: Beserkers are a cunning lot and occasionally belt through the scenery and whip the weapon straight from your hands!

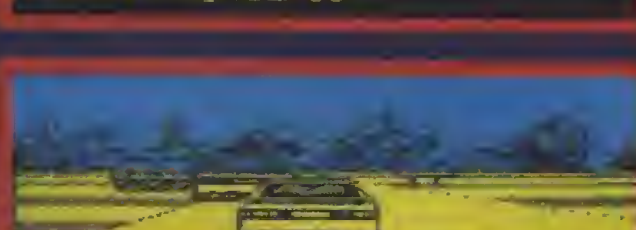
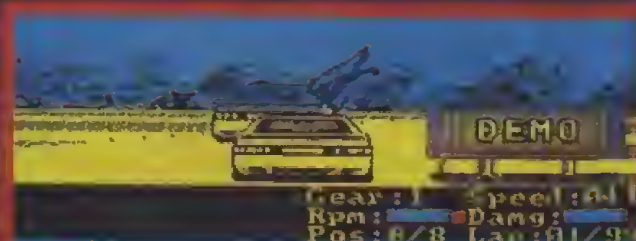
With the objective of destroying Mask and his followers, not forgetting to rescue Lori in the process, Ocean's **Nightbreed** is packed with action and will hit the streets in September.

two player game in which the **Alliance Of Free Stars** is being threatened by the **Ur-Quan** hierarchy, a bunch of nasty alien types who enjoy nothing more than making everyone's life a complete misery. Each player chooses his/her side and then decides to go for **Melee** mode which is full blown war where both

sides go at it hammer and tongs until only one fleet is left intact, or the less violent **Strategy** mode where every move has to be carefully planned (and then blow the pants off the enemy, hah!). Whichever mode you choose **Star Control** promises to be violent fun all the way, and may the best life form win.



READY TO REV



●LOTUS TURBO ESPRIT

Under starter's orders by the chequered flag is Gremlin's forthcoming race-'em-up called **Lotus Esprit Turbo Challenge**. Promising to be an extremely fast and smooth racing game, **Challenge** features two Turbos racing against each other on a split-screen view with up to 20 other computer-controlled opponents to beat!

Choose from three levels of difficulty — the easy level features seven races, medium features ten tracks and there are 15 tracks to belt around on the hard level. Each of the 32 tracks are different in their construction with massive hills, valleys and vicious bends making up the race circuit. The ultimate aim is to qualify for the Lotus license — achieved by winning the championship on the hardest level. You and a mate can race simultaneously or if you're on

your lonesome you can play in one-player mode — whatever the case you have to be in the first ten across the finish line to be able to compete on the next circuit. Start revving your engines 'cos **Lotus Esprit Turbo Challenge** is on its way this autumn.

Well, if that lot haven't got you drooling with anticipation, just wait for next month: Autumn is here and (glug) Christmas looms — a games bonanza no doubt awaits!



london 01 811 9421 peterborough 0733 49696 cheshunt 0992 25323

FULL RANGE OF AMIGA, ST, SEGA, 64, SPEC, AMSTRAD, PC, PCW, 2600, XL/XE, BBC

SPECTRUM COMPILATIONS

Thriller Pack 6 Games for 2.99

A View To A Kill, Friday 13th, Codename Mat II, The Pyramid, TestMatch, Beaky & The Egg Snatchers.

Pack of Aces 4 Games for 2.99

International Karate, Boulderdash, Who Dares Wins II, Nexus.

Konami Coin-Op Hits 3.99

Green Beret, Yie Ar Kung Fu, Ping Pong, Mikie, Hyper Sports.

Screen Heroes 3.99

Rambo, Highlander, Miami Vice, Frankie, Knight Rider, Daley Thompsons, Street Hawk

Magnum Pack 2.99

Turbo Boat, BMX Kidz, Pogostyx Olympics, Skateboard Joust.

10 Great Games III 5.99

Fighter Pilot, Leaderboard, Rocco, Survivor, Impossaball, RanaRama, Firelord, 10th Frame, Cityslicker, Dragonfor.

10 Mega Games Vol 1 6.95

North Star, Cybernoid, Deflektor, Triaxos, Blood Brothers, MaskTwo, Tour De Force, Hercules Slayer of the Damned, Masters of the Universe, Blood Valley.

Karate Ace 6.95

Way of Exploding Fist, Bruce Lee, Kung Fu Master, Avenger, Samurai Trilogy, Uchi Mata, Way of the Tiger.

Command Performance 4.95

Xeno, Trantor, Mercenary, Hardball, Bobsleigh, 10th Frame, Leviathon, Cholo, Armageddon Man, Shackled.

Space Ace 4.99

Venom Strikes Back, Xevious, Cybernoid, Northstar, Zynaps, Trantor, Exolon

Gold Silver Bronze 6.95

23 Sporting Events, Summer Games, Summer Games II, Winter Games

Flight Ace 6.95

Air Traffic Control, Ace, Spitfire 40, Strikforce Harrier, Tomahawk, ATF

Soccer Spectacular 6.95

World Champions, Peter Shiltons, Football Manager, PeterBeardsleys, Soccer Supreme.

Go Crazy 5.95

Desolator, Sidearms, Thunderceptor, Mission Elevator, Fast NFurious, Shackled.

10 Computer Hits Vol 5 5.99

Dark Sceptre, Tarzan, Mega Apocalypse, Magnetron, Traz, Mystery of the Nile, Ninja Hamster, Catch 23, Nightmare, Druid II.

House Mix 5.99

Skate Crazy, Techno Cop, Night Raider, Motor Massacre, Dark Fuslon, Artura.

Games Crazy 5.99

24 Challenging Events

SPECTRUM 2.99

Wizball, Wonderboy, Supertest, Platoon, Shoa Lins Road, Matchday II, Quartet, Short Circuit, Predator, Rampage, Stiff Lip and Co, Jack The Nipper II, Troll, Cybernoid, Collesium, World Series Baseball, Superstars Ping Pong, Nineteen Boot Camp, Mini Office, Escape From Singes Castle, Commando, Dragons Lair, Rock Star Ate My Hamster, Winter Games, Metro Cross, Leaderboard, Gauntlet, Barbarian, Matchday, Slap Fight, The Vindicator, Mikie, Nemesis, Road Blasters, Pogotron, Gary Linekars, Head Over Heals, Green Beret, Avenger, Jack The Nipper, Summer Games, Turbo Espirit, Uridium, Street Fighter, Steve Davies Snooker, 1942, 720, ATV Simulator, Ace of Aces, Airwolf, Airwolf 2, Aliens, Arcade Flight Sim, Arkanoid, Baseball, Batman, Blonic Commando, Buggy Boy, Captain Blood, Combat Lynx, Crazy Cars, Dizzy, Enduro Racer, Fantasy World Dizzy, Footballer of the Year, Frank Brunos Boxing, Gauntlet II, Ghosts & Goblins, Ghostbusters, Grand National, Great Escape, Green Beret, Ikari Warriors, Int Karate +, LittlePuff, Masters of the Universe, Hambo, Road Runner, Space Harrier, Spy Hunter, Spy Vs Spy, Spy Vs Spy 2, Spy Vs Spy 3, Last Duel, Slaine, Espionage, Trivia, Zynaps, Winter Games, Colour Of Magic, Cybernoid, Cybernoid II, Afterburner, Navy Moves, Side Arms

SPECTRUM - DIGITAL DRUM SYSTEM FOR THE SPECTRUM SPECIAL PRICE ONLY 9.95 Including AFRO DRUMS & LATIN DRUMS

- ★ 8 Digitally Recorded Sounds
- ★ Simple to use
- ★ Just plug into your HiFi
- ★ Polyphonic
- ★ Real Time on screen programming
- ★ Store over 1000 programmed rhythms
- ★ Songs can be saved to tape
- ★ Comprehensive manual

SPECTRUM SPECIALS

GHOSTBUSTERS II3.99
THE CYCLES BY ACCOLADE....3.99
MYTH3.99
TUSKER3.99

SPECTRUM SPECIAL OFFERS

THE COMPLETE HOME OFFICE 6.99

- ★ Wordprocessor
- ★ Home Accounts
- ★ 3D Electronic Spreadsheet
- ★ Database
- ★ C15 Blank Tape

DATA GENIE DATABASE FOR SPEC 4.99

USER DEFINABLE DATABASE POP UP MENUS

- ★ ALL THE LATEST TITLES
- ★ LARGE SELECTION OF +3 DISCS
- ★ JOYSTICKS & INTERFACES
- ★ PRINTERS
- ★ MONITORS
- ★ DISC DRIVES

WHERE TO BUY:
EITHER AT

19 THE BROADWAY
THE BOURNE
SOUTHGATE
LONDON
N14 6PH

UNIT 6
MIDGATE
PETERBOROUGH
CAMBS
PE1 1TN

5 LYNTON PARADE
CHESHUNT
HERTS
EN8 8LF

MAIL ORDER TO:
5 LYNTON PARADE
CHESHUNT
HERTS
EN8 8LF
Tel: 0992 640050

POSTAGE AND PACKING: 1-3 ITEMS 75P, 4 OR MORE £1.00

IT'S THE BEST
WAY TO BUY
GAMES!

CRASH HYPERMARKET CHART

ORDER ACTION

Apart from our highly recommended games list, you can order any game released by a major software house to date, on cassette or disk. You'll save loads of dosh and all orders include VAT and postage. If you wish to order a game NOT included in the above list please use the following Special Offer discount table to calculate your Offer price from the recommended retail price quoted on the software houses adverts.

SPECIAL OFFER DISCOUNTS

RRP OFFER SAVE

8.95	7.20	1.75
8.99	7.24	1.75
9.95	7.95	2.00
9.99	7.99	2.00
12.95	10.40	2.55
12.99	10.44	2.55
14.95	11.95	3.00
14.99	11.99	3.00
19.99	15.99	4.00

For any discounts not listed here ring our hotline on 0584 87 5851 and ask for mail order. Remember, apply the discounts to RRP prices only, not our discounted offer prices quoted on this page!

Prices valid for UK/Eire/Europe only. For overseas orders please add

£2.00 per item for Air Mail delivery. Not all products will have been released at press time. Goods will be dispatched as soon as possible. Customers will be informed of any long delays

DETAILS

It's the best way to buy the games you want to play! We recommend ten games to buy and knock some dosh off the official price! And you're safe in the knowledge that all your orders are being handled here at CRASH, so we can provide the most efficient service around! Don't delay — send your order in today!

TAKE A DIP IN THE BARGAIN BUCKET!!

ANY SPECCY

CASSETTE GAME:

£7.99

SAVE £2!!

ANY SPECCY DISK

GAME: £11.99

SAVE £3!!

TWIN WORLD

Ubi Soft
HOSTAGES
Infogrames
ADIDAS CHAMPIONSHIP
FOOTBALL
Ocean

SIM CITY

Infogrames

NIGHT HUNTER

UbiSoft

SPECIAL SAM COUPÉ OFFER!

DEFENDERS OF THE EARTH

£9.99 cassette
£11.99 disk

GET SET FOR SUMMER! INCREDIBLY FUNKY STUFF FOR THE SUN!



FOUR DIFFERENT T-SHIRTS

Only available while stocks last!

EVIL EMPEROR

Large & Medium
A classic Oliver Frey CRASH cover illustration to wear on your chest! It's full colour too!

RED MOON

Large & Medium
Another Oliver Frey CRASH cover — full colour with CRASH logo!

KING GRUB

Medium
Disgusting fat slob to wear on your chest! Full colour with CRASH logo!

CRASH LOGO

Small & X Large
Very rare — the original CRASH t-shirt!! Hurry, hurry, hurry and grab yourself a piece of history!!

CRASH SWEATSHIRT! NOW ONLY £5.99!

Navy with CRASH logo

X Large & small

BIG CRASH SPORTS BAG

Don't put up with a Sainsbury's plastic carrier bag! Get the best — a whizzo CRASH sports bag with two carrying handles and a removable shoulder strap!

WE'RE GIVING THEM AWAY AT £6.99 EACH!

CRASH MAIL ORDER

NAME	Description	Price
ADDRESS		
POSTCODE		
PHONE No		
Method of payment ((please tick)		Total
Access <input type="checkbox"/> Visa <input type="checkbox"/> Cheque <input type="checkbox"/> Postal Order <input type="checkbox"/>		
Credit Card No		
Expiry date		
SIGNATURE		

Make cheques and postal orders payable to CRASH Ltd. Send this form to:
NEWSFIELD, CRASH HYPERMARKET, LUDLOW, SHROPSHIRE SY8 1JW

DON'T GET LEFT OUT!

**Yes! Become a
subscriber to CRASH
for 12 months for
just £15.40!**

(Mainland UK only)

**By subbing,
compared to the
shop price of 12
issues at £20.40,
you'll be saving
yourself £5!! And
you'll be saving
even more because
any special issues
cost £1.95 — but
you don't pay extra
when you're a
subber!! Subbers
outside mainland UK
now save £3.00 on
previous prices!!**

**A 12 MONTH
SUBSCRIPTION TO
CRASH!!**

WHAT A BARGAIN!

**SAVE
£5!!**

on normal UK prices

**• BRILLO GAMES EVERY
MONTH ON THE POWERTAPE!!
• ALL THE LATEST SPECCY
GAMES!!
• THE HOTTEST HINTS, TIPS
AND POKES!!
• SMASHING TOP PRIZE
COMPOS
THE NATION'S PLAYING OUR
GAMES!!**

U.S./CANADA SPECIAL READER SERVICE!

CRASH has now got its very own subscription and back issues sales office in Ontario, Canada. Just phone your order through to Barry Hatcher of British Magazine Distributors Ltd. on tel. 519 421 1285 (or fax him on 519 421 1873) - Visa accepted. Alternatively send your enquiries to British Magazine Distributors Ltd., 598 Durham Crescent, Unit 14, Woodstock, Ontario N4S 5X3, Canada. Yearly subscription rates US\$47 Canada CAN\$57. Back issues US\$5.20 Canada CAN\$6.20 (inclusive of postage)

12 MONTH MAINLAND UK SUB: £15.40

12 MONTH OUTSIDE MAINLAND UK SUB: £22.00

12 MONTH EUROPE AIR MAIL SUB: £35.00

EARLY WARNING: If you wish to start your new sub with issue 79 send in your coupon no later than 30th July 1990

SUBSCRIBERS GET EXTRA FREEBIES!! Yes! We've given posters away! We've given FREE tickets to computer shows! Don't miss out — join up now!!!

I would like to subscribe to CRASH for 12 issues. I want:

- ☐ 12 MONTH MAINLAND UK SUB: £15.40
☐ 12 MONTH OUTSIDE MAINLAND UK SUB: £22.00
☐ 12 MONTH EUROPE AIR MAIL SUB: £35.00

NAME _____

ADDRESS _____

POSTCODE _____

Method of payment (please tick)

Access ☐ Visa ☐ Cheque ☐ Postal Order ☐

Credit Card No _____

Expiry date _____

SIGNATURE _____

Make cheques and postal orders payable to CRASH Ltd.

Send this form to: NEWSFIELD, CRASH SUBSCRIPTIONS,
LUDLOW, SHROPSHIRE SYA9 1UN

BACK ISSUES FILL THAT CRASH GAP

66 Four fat games! Quondam (Ocean)! One Man And His Droid (Mastertronic)! Robot Messiah (Alphabatic)! Whole New Ball Game (Pete Cooke)! INSIDE: Fab Batman poster! Licence To Kill checked out! Batman story! Plus heaps of tips!

67 Four fascinating games on tape! Metabolis (Gremlin)! Nonterraguous (Mastertronic)! Mountains Of Ket (Incentive). Ultimate Warrior (Powertape)! Plus a Maze Mania playable demo! INSIDE: Magnum Force — what's the new light-gun like? Special Dizzy map!

68 Four freaky games! Rockman (Mastertronic)! Temple of Vran (Incentive)! SuperSleuth (Gremlin)! Sceptre Of Baggad (Atlantis)! INSIDE: Tusker's hunt for the Elephants' Graveyard! Tips and a Rick Dangerous Map special!!

69 Four floppy games on tape! Super Soccer (Ocean), Zanthrax (Powertape), Delta Wing (Mastertronic), The Final Mission (Incentive)! INSIDE: System 3's new dual The Defender Light Gun explored! Plus all the action and heaps of tips!

70 Four fun games on tape! Pogo (Ocean)! Sam Stoat (Gremlin)! Chiller (Mastertronic), Action Force II (Powertape)! INSIDE: Arcade action! Comic! Football poster! More Rick Dangerous mapped!

71 Six smashing games on tape! Cosmic Warload (Ocean)! Super Stuntman (CodeMasters)! Incredible Shrinking Fireman (Mastertronic)! Locomolian (Mastertronic)! Deja Vu (Powertape)! Hyperlane (Powertape)! INSIDE: CD on the Speccy preview interview! Mel Croucher checks out the SAM Coupé and tells us about writing a manual! Tips, Jetman and loads more!

72 Five fantastic games on tape! Split Personalities (Domark)! Dizzy II Special CRASH Edition (CodeMasters)! Winter Wonderland (Incentive)! Action Biker (Mastertronic)! Stars & Stripes (Powertape)! INSIDE: Bo Jangeborg interview! Dizzy — are the Oliver Twins completely potty? Plus tips, reviews and loads more!

73 Four fab games on tape! Eskimo Eddie (Ocean)! Apache Gold (Incentive)! Jason's Gem (Mastertronic)! Egghead (Powertape)! Plus Pokemonia! INSIDE: Speccy CD system tested! Arcades! All the games and action in Live Circuit!! 74 Four frog-like games on tape! Gilligan's Gold (Ocean)! 1985 (Mastertronic)! Karyssia — Part I (Incentive)! Mission Fallout (Powertape)! INSIDE: The Sam Coupé — the complete guide to the super Speccy — four page special!! 75 Four Froody games on tape! Master Blaster (Cybodyne)! Rockfall (Powertape)! Karyssia Part II (Incentive)! Breakpoint (Powertape)! INSIDE: Rad new-look issue! The CRASH readers' awards ceremony — all the stars, all the winners! S'mazing — the Coupé disk drive arrives! DJ Nicko with the Ghouls 'n' Ghosts map! 76 Four flappy games on tape! Scuba Dive (Elite)! Nuclear Countdown (Atlantis)! Karyssia Pt III (Incentive)! Surface Tension (Powertape)! INSIDE: Adventure special — what are adventure games all about? Arcade action! Pick of the post with the SAM Forum! 77 Four floppy games on tape! Fat Worm Blows A Sparky (Elite)! Alpine Games (Atlantis)! Kemsu (Cult)! Doomskulle (Powertape)! PLUS: FREE WHAM Chew bar!! INSIDE: Fun with WHAM bars! Coupé news and views! Tips bonanza! Mapped! Dan Dare 3 and Garfield, ips for Dizzy III. 78 Four freaky games on tape! Survivors (Atlantis)! Jungle Trouble (Elite)! Cosmic Chaos (Powertape)! Software House (Cult)! PLUS!! Two FREE Tangy chew bars! PLUS!! Mel Croucher's Computer Fun Line on cassette!! INSIDE: Part one of the Speccy history feature! Chuckles a plenty with the chew bars! Plus tips, SAM stuff and loads more! 79 Four fine games on tape! Gladiator (Domark)! Salcon (Atlantis)! Assassin (PHS)! Deja Vu — The Remix (Powertape)! PLUS: Ruff 'n' Ruddy — playable demo! PLUS: Pokemonia! INSIDE: Part two of the Speccy history! Rainbow Arts' Apprentice preview feature! Tons of tips! The first SAM Coupé game reviewed! And lots more!

Nick's PLAYING TIPS

How were your hols then? I had a great time on mine. It was like acting out the script to 'Carry On Camping'! There is nothing more refreshing than putting up a tent in the rain. We've made it around to September once more. There are lots of tips about this time of year too. This issue is overrun by stuff on *Hammerlist* with the rest of the solution and some tips on the game. There are also some handy hints on *Sim City* and a great map of *Snoopy* for you to ponder over. An extra bonus this issue has come from a happy little hacker: he's sent in a few POKEs for all +3 owners out there who bought the lightgun package. Enjoy this feast of fun...



SIM CITY

Here are a few pointers for that highly addictive new game, *Sim City*. I loved building all the roads, houses, etc. The only trouble was that no people would live there! Fussy so and so! Nick Pirie from Flamstead nr St. Albans is the man to thank for this. He would also like to plug his mate's bulletin board so... tough. Oh, alright then. For all you modern buffs it's called Resolve Comms and can be reached by anyone with a modem

on 0582 83 2653.

1. First put a port and a power station right next to each other on the coast. This will save on electricity cables.
2. Then put lots of industrial areas adjoining the port.
3. On an island, cover it almost exclusively with residential areas. Then surround them with parkland. Put a police and fire station at the top. Build a stadium near the top.
4. Build the main residential area the opposite side of the screen to the industrial areas so that there is not much pollution.



Ooo arr, it be the old Cheeky Cheets again with some really loveerly stuff for you to 'av a look at...

IMPOSSAMOLE

When you get a high score type in the following...

OUCHOUCH - to stop you dying in water

HEINZ - gives your weapons power up

COMMANDO - you never need reload again

LUMBAJAK - don't worry about your energy now

(Robert Martin)

TREASURE ISLAND

Press pause and then unpause to get to the beginning of the next level.

(John Fothergill)

RAINBOW ISLANDS

If you collect the coloured diamonds in this order: red, orange, yellow, green, blue, indigo and violet. When you get to the guardian of the island you're on a trap door will appear, go down it and there will be a room with loads of long lasting potions in it.

(Jonathon Howells)

5. If a fire occurs in the area, bulldoze the surrounding debris to stop the fire spreading.

6. Don't build an airport until you are well into the game.

7. Set the tax level at about 5%.

8. Build about three commercial areas for every four residential ones.

9. Build a lot of roads connecting the three types of area.

10. Build a railway network all the way around the industrial zones.

11. Check everything has adequate power. If you start getting blackouts, then build another power station and check the powerlines have not been damaged.

12. Nuclear power stations cause less pollution than coal.

13. Build about one police and one fire station for every eight blocks.

14. If the people demand something

GIVE IT TO THEM!

15. Don't worry about heavy traffic if you're low on cash. If you have an abundant supply of the folding stuff then build lots of roads.

16. Remember that the power cables/railways/roads do not have to be leading into a block, but

merely adjacent to it for them to take effect.

17. Remember...high taxes discourage industry.

18. Don't start worrying about what the people think of you until they start moving out. There is never an election.

POKEMANIA

More poking fun with Graham 'TURBINE' Mason. He's been slaving away at a hot *Spectrum* for weeks (well perhaps for an hour!) to bring you this delicious selection of tantalising POKEs. Take a look at what he's got...

Bomb Fusion

Turrican

Ruff N Ready

Déjà Vu - The Remix

Assassin

Not so many this issue because many of the games we get in the office for review are on disk, and old Turbo has only got a tape player. More POKeing fun and excitement next issue.

THE HUNT FOR RED OCTOBER

This is quite an old game as I remember, but I've just heard that it's to be re-released to coincide with the film 'The Hunt For Red October'. So here are some tips for you if you've bought it, from out old friend Nick Pirie again (no plugs this time!).

1. As soon as you start the game, select the little 'two box' icon by the side of the message window. A set of readings for a Russian trawler should now appear. Raise the attack periscope and point it on a heading of roughly 240 degrees (until you see the trawler). Now press the fire button on the

readings, the trawler is referred to as 'A'. A hash should now appear alongside. Select the fire icon.

2. After you've sunk the trawler drop to a depth of about 50 metres and select a heading of 200 degrees at full speed. If a torpedo is launched at you, drop some decoys, change direction and depth about five times. Then launch one back.

3. Anything stationary under the surface is a sonar mine.

4. If the target knows you're there and you have a torpedo in the water, help the torpedo find the target by continuously 'pinging' it on active sonar.

ADIDAS CHAMPIONSHIP FOOTBALL

Love's got the world in motion... Yeh! Love the song. The game wasn't too bad either, as football games go. Here is a saucy selection of tips from Dan Burton of sunny Ludlow.

1. From kick off make sure the ball control is low and kick ball full power down the pitch. The opposing defender will kick the ball back up the pitch. If the defender has kicked the ball low and you're still running in the same direction as when you kicked, kick it low and hard again. If you're outside the opponent's box then the ball should go towards goal. The keeper should miss it and you should score! Do this from all the kick offs you have and you should win the game.

2. Be careful when slide tackling as

the ref has a tendency to dish out yellow cards, and red ones too!

3. Keep the ball moving, pass the ball low and it will be easier for your team mates to control.

4. When you give away a penalty, dive around the centre of the goal, the computer normally places it here.

5. The 5-3-2 formation is normally the best for beginners.

6. When under pressure in the goal mouth, concentrate on control of the keeper.

7. Don't slide tackle in your own area as the keeper may dive also.

8. For an easy to beat opponent to gain confidence and skill, play Karl Chandler, Mickey Mouse could beat him!

3 LIGHTGUN POKES

If you were one of the lucky people who bought a Spectrum +3 with the lightgun pack then this is exactly what you need to

keep yourself going on those tough games. Andy Ryals has been hacking away at his disks to bring you these listings to type

in.

To use the POKES just type in the listing in +3 basic, save it to a blank disk in case you want to use it again, then put in the original game disk and type in RUN. The game should then load up as normal but with the POKE installed.

ROBOT ATTACK

10 REM ROBOT ATTACK (C)
ANDY RYALS AND CRASH
20 CLEAR 24999
30 LOAD "PAGER.CODE" CODE
40 LOAD "SPRITES" CODE
50 POKE 37957,X: REM X=NO. OF DROIDS
60 RANDOMIZE USR 32768

OPERATION WOLF

10 REM OPERATION WOLF (C)
ANDY RYALS AND CRASH
20 LOAD
"NOCACHE.NED" CODE 28672:
LET X=USR 28672
30 LOAD "WPAGE" CODE 28000
40 LET A=0+16: GOSUB 1000
50 LET A=1+16: GOSUB 1000
60 LET A=3+16: GOSUB 1000
70 LET A=4+16: GOSUB 1000
80 LET A=6+16: GOSUB 1000

90 LOAD "WCMAIN" CODE 25391
100 LOAD "WS2" CODE 16384
105 POKE 40896,0: REM NO ENEMY FIRE
110 RANDOMIZE USR 34712
120 LOAD "WC"+STR\$(A-16) CODE 30000
130 POKE 28003,A
140 LET X=USR 28000
150 RETURN

BULLSEYE

10 REM BULLSEYE (C) ANDY RYALS AND CRASH
20 LOAD "SCODE" SCREEN
30 LOAD "GCODE" CODE
40 POKE 45787,0: REM INFY TIME
50 LET A=USR 39402
60 LOAD "QCODE" CODE
70 LET A=USR 39400

MISSILE GROUND ZERO

10 REM MISSILE GROUND ZERO (C) ANDY RYALS AND CRASH
20 CLEAR 32767
30 LOAD "S1CODE" CODE
40 LOAD "S2CODE" CODE
50 POKE 39860,0: REM NO ALIENS
60 POKE 43386,X: REM X=AMMO
70 INK USR 38496

KOBRAHSOFT SPECTRUM AND SAM COUPE UTILITIES

CT2 SAM ADVANCED TAPE UTILITY: NEW! Makes your essential tape backups of your Spectrum AND Sam tapes. Handles normal speed Sam tapes and normal speed, Pulsed, Countdown and Multi small block Spectrum tapes. Makes a RELIABLY LOADING backup of the above Spectrum tapes to reload EASILY into Sam Ideal for Sam without a disc drive. Price: £9.95 on Tape.

G02 TAPE TO SAM DISC TRANSFER UTILITY: NEW! Transfer the VAST MAJORITY of your Spectrum tapes to Sam drive. Changes Sam into a Spectrum - gives SUPERB Speccy tape compatibility ALL types of programs can now be transferred to Sam disc - Fast Loaders, Pulsed, Countdown, Multi Block, most of the very latest programs. VERY EASY to use. C02 HAS BEEN APPROVED AS A SAM UTILITY BY MGT. MAKERS OF SAM! Price: £10.95 on DISC.

SP6 TAPE +3 DISC UTILITY: NEW Transfer tapes to +3 disc. NOW transfers the LATEST Pulsed, Countdown and Multi Block programs. FREE superb DISC CATALOGUE. Now handles FULL 128K PROGRAMS. INCLUDES SP6 COMPANION which shows how to transfer many games. Supplied on DISC etc: £14.95.

SP6 COMPANION VOL 2: TRANSFERS FOR OVER 100 GAMES. Needs SP6: £4.95

DMS +3 DISC MANAGEMENT SYSTEM: NEW Now you can organise ALL your disc files Has INDEX and easy to use DOS routines. Gives file list on disc and PRINT OUT. Large database. FAST search for individual files. Menu programs for your discs for easy program selection. Easy to use: £12.95 on Disc.

D.I.C.E.: NEW Version 2.1 +3 disc utility. Modify and read sectors, Back up discs; FULL Directory; Recover erased files; Lock out faulty files; NEW Print Option; Easy to use. "An excellent package". CRASH October 88: £12.95 on disc.

SPECTRUM MACHINE CODE COURSE: FULL course from beginner to advanced level. Applies to ALL Spectrums. Suitable for all. Free Disassembler AND Editor! Assembler: £20.50

DB2 +3 DISC BACKUP UTILITY: NEW Backup +3 PROTECTED discs to DISC or TAPE: Easy to use. Handles Multi-Loads and now even more discs: £14.95 on Disc

PLUS 3 DIARY AND FILING SYSTEM: NEW A complete diary/note pad/filing system/database for the +3, with LARGE database and diary to 2089, fast search/retrieve and biographies for 4 people: £12.95 on Disc

ALSO AVAILABLE: S05 TAPE TO HD; S06 TAPE TO OPUS DRIVE; MT1, MD TOOLKIT; S08 TAPE UTILITY; SW1 TAPE TO WAFADrive.

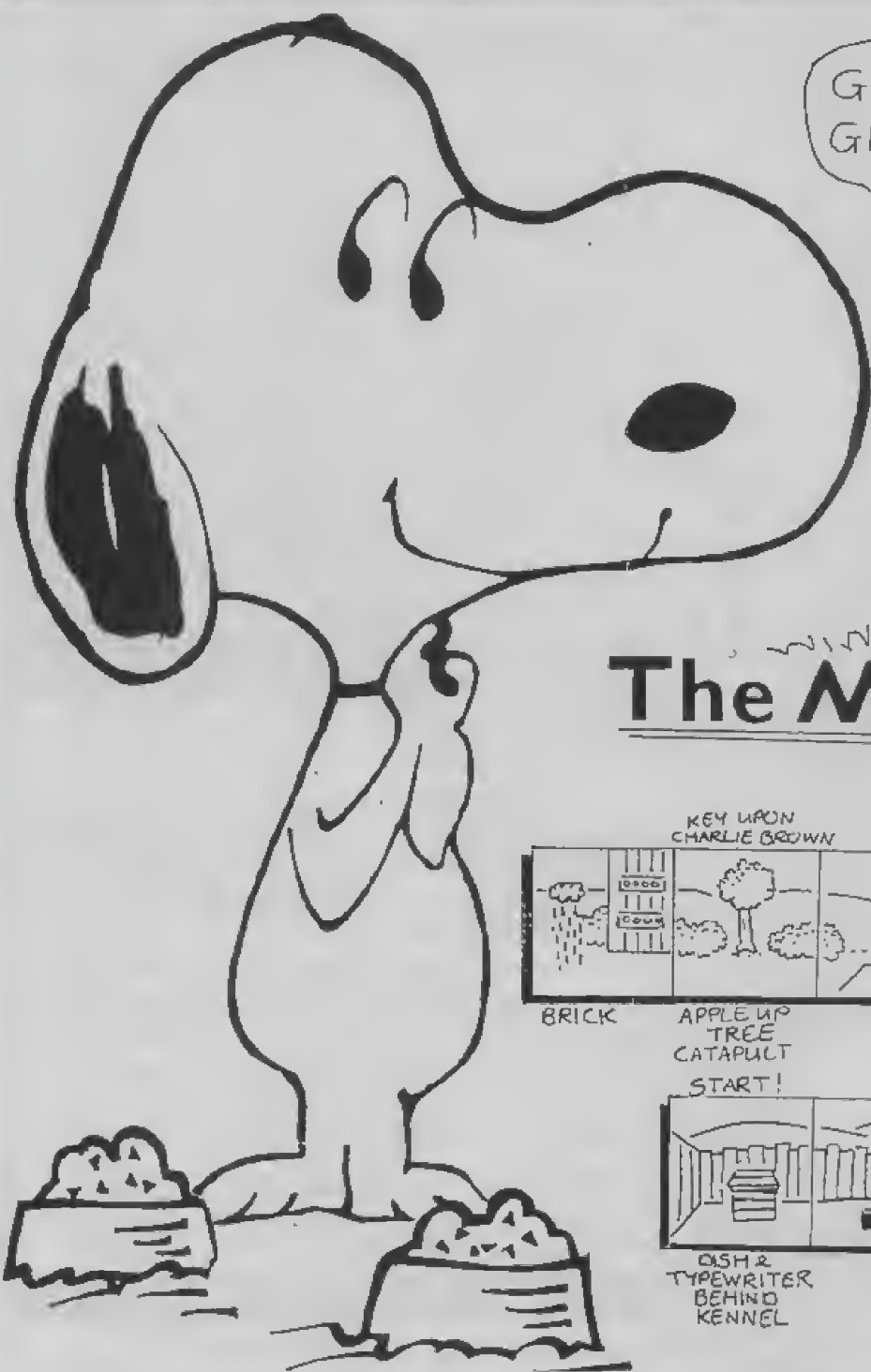
MONEY BACK GUARANTEE - BUY WITH CONFIDENCE

Send cheque P. to: "KOBRAHSOFT", DEPT CR, "Pleasant View" Holmes Lane, Hulme, Longan, Stoke-on-Trent, Staffs. ST3 5BH (Overseas: Europe add £1 P&P PER ITEM, others £2) Send IAE (9" x 5") for detailed Catalogue - mark envelope "ENQUIRY"

For more information please phone: 079 130 5244 Access.

Visa welcome - please phone above number. (24 Hour, 7 Day Service for FAST Mail Order)



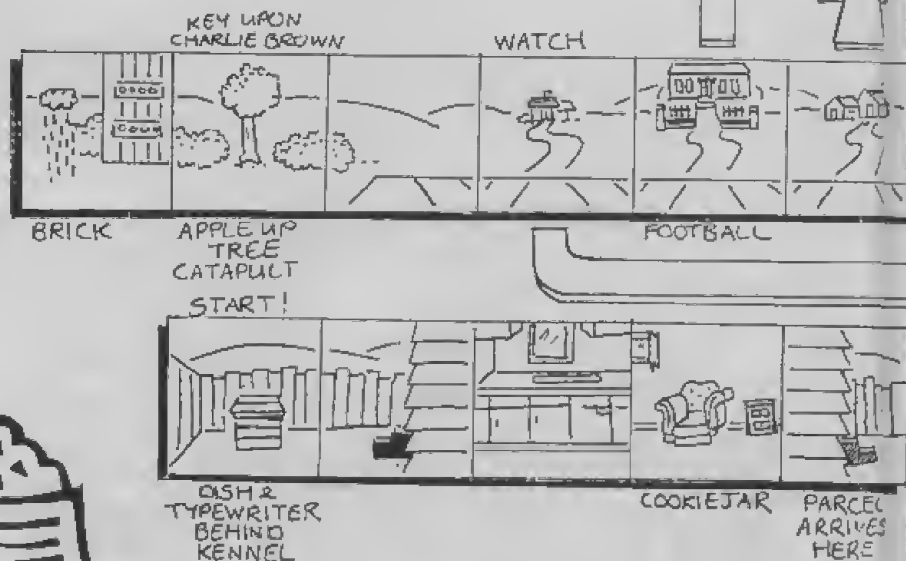


GOOD
GRIEF!

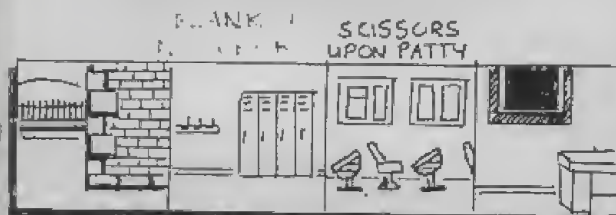
SN



The Map.



GOOPY



BLANKET IN
DRYER

WHISTLE
UPON
TEACHER



KITE UP
TREE

RUBBER
RING ON
LUCY



FROG



PUMP TIED
TO BALLOON

-CHRISTIAN MORRIS-

sam coupé tips!

Here are the very, very first tips ever on the Sam Coupé! As there is only one game that has come out on the Sam there are no prizes for guessing what they're about. Luke Biddell and Ian Western have compiled tips on *Defenders Of The Earth*.

1. Get someone else to push the 'I' button to get help in the game and to fire against Octon, Mongor and Ming. This leaves the other player free to control the character and avoid the bullets.

2. Collect all the guns you can as the more you collect the faster you fire.

3. Collect all the energy you can in the form of shields and crate like boxes.

4. Ming, Mongor and Octon will take an awful lot of killing so be patient and dodge the blue bullets for success.

5. Jump off the edge of screens as you lose lots of energy if there are bad guys walking onto the screen or on the other side.

MORE HAMMERFIST

Promises, promises. They're never kept are they? I told you I would print more of the solution to *Hammerfist* last month and I forgot all about it. Never mind because it's here now. Daniel Leach is of course the man to thank for this.

Sheet 9

Don't worry if you were low on anything at the end of the last load, your energy goes to near maximum and you get 40 of each Piston and Hammerfist.

Fall down and shoot the top box, then the bottom box. Keep shooting down and advancing to get rid of the droid and push the train off the screen. There is a power point but don't use this yet. Once the train has been pushed off the screen move off yourself.

Sheets 10 and 11

As soon as you get on this screen shoot the train, let the train come towards you, shoot it, let it come towards you, shoot it, etc. until it blows up. Take the energy and turn into Metalists. While kicking the men, jump onto the white box and then onto the top platform. Kill the guards and headbutt the VDUs. Still on the top, go into sheet 11. Headbutt the VDUs and kill some men, get back onto sheet 10. Fall down to the floor. If you're short on laser bolts go back onto sheet 9 and keep killing the droid and taking the icons. Go back to sheet 10, turn

into Hammerfist and destroy the box at the end of the screen. Go into sheet 11 on the bottom level. Destroy the guards and droids while blowing the boxes up. When all the boxes have been blown up shoot the droids and guards until the SSB message shows up. Above the door is an electricity bolt device. To get rid of it, fire up so the bolt hits the ceiling and rebounds into it. When it goes face the door and headbutt the transport panel. It will slide up and you can go through the door.

Sheet 12

Hit the door twice and go into the sea. Move right into Sheet 13. If any fish or scuba divers are in the way just hit them.

Sheet 13

First, if you're short on energy, top it up at the flashing mass at the end of the wire. Shoot the rock in the middle of the screen by shooting right a number of times. When it is gone, top up your lasers by shooting or hitting the cannisters before they hit the ground. When ready go on to Sheet 14.

Sheet 14

Turn to Metalists and hic-hac to the rock at the end of the screen. Destroy this by transforming into Hammerfist and shooting up so it rebounds and hits the top of the rock. When it blows up get into Sheet 15. If anything gets in your way don't be afraid to shoot it. If you run out of laser bolts go to Sheet 13

and fill up.

Sheet 15

Turn into Metalis and jump next to the banner. Turn to Hammerfist and blast it by shooting right. When it's been destroyed return to Sheet 13 to stock up on laser bolts then go on to Sheet 16.

Sheet 16

First, jump onto the platform and shoot the claw (shoot right), then shoot down to get the next claw. Shoot right to get the mouth, then when that's gone stand underneath the tentacle and shoot up (watch it!). Move underneath the eye and shoot up to destroy it and finish off the monster. END OF LOAD.

Sheet 17

Turn into Hammerfist and position yourself so that you shoot up, the laser bolt rebounds onto the very top of the blockage. Do the same for the next wedge of rock then fire right to get rid of the last bit. Hic-hac Metalis onto the ledge and move onto Sheet 18.

Sheet 18

Shoot the marshmallow in the eyes by shooting right and jump onto the platform. Shoot left to kill the other marshmallow and jump onto that platform. Shoot right to destroy the last one and jump onto that platform, headbutt the transparent panel and walk through the door.

Sheet 19

Kill the women until no more appear, then jump onto the platform next to the door. Walk to the left edge of this platform and high hic-hac to the platform in mid air. The lightshade like object is a power socket. Headbutt to use it. Turn into Hammerfist and fire right to get rid of the overhanging rock. Transform into Metalis and jump to the other side. If you fall down the gap in the floor you go to Sheet 18!

Sheet 20

Don't move off the small platform. First shoot the ant's end several times. When it blows up move off the platform and onto the floor. Position yourself so that when you shoot up the shot rebounds and hits the top of the ant's end. Keep doing this until the ant has lost all of its large white body. Jump onto the ledge where the ant was and shoot right, into its head, it will disappear leaving the path clear. Before going into Sheet 21, go back to Sheet 18 via the gap in the floor in Sheet 19 to top up on energy and laser bolts. It's best to use Metalis here.

When topped up go to Sheet 21.

Sheet 21

This is quite hard and can take a long time. Basically, destroy the top boulder by rebounding up-up-shot then go to the next boulder etc. If you run out of energy, or the master becomes active go either to Sheet 20 or Sheet 18. The bricks at the end of this chamber are not a barrier and you can walk through them.

Sheet 22

Turn into Metalis and immediately jump onto the white platform. Headbutt the white flashing square on this platform and a chunk of the wall will disappear revealing a door. Kill the guards and pet dinosaurs until the SSB message comes up (sometimes not necessary). Then exit through the door. Do not headbutt the other white flashing square, it drains your energy.

Sheet 23 and 24

Select Metalis and go on the lift, it will take you up to Sheet 24. At the top of the lift's journey kill the guards as many times as necessary to give you time to headbutt the screen. Change to Hammerfist and take the lift down, destroy the knight's head to give you both energy then take the next lift all the way down to the bottom of Sheet 23. Kill the guards until no more come and headbutt the screen. Get on the lift and shoot right to blow the bricks away. Stay on the lift and change to Metalis and duck. Let the lift go all the way up if you're ducking then the electricity cannot hurt you. Turn into Hammerfist and shoot the electricity in the other lift shaft straight away. One shot should do it. Go into the other lift shaft and do the same. Go into the other lift shaft and repeat it again (it takes more shots progressively). Now go into the furthest shaft on the right and let it take you all the way up. END OF LOAD.

Sheet 25

Shoot down four times to blow open the door. Keep shooting the tank and advancing upon it, trying to get it off screen. When it is near the end of the screen change to Metalis and kick it off and advance etc. When it is off the screen hic-hac out to Sheet 26 to the right.

Sheet 26

Change into Hammerfist and shoot right repeatedly to blow the installation away. When this is done go to Sheet 27 to the right. Do not worry about the little creature at foot level, shooting it wastes too much time.

Sheet 27 and 28

Shoot up at the flashing squares and destroy the boxes while killing the guards, then go into Sheet 28. In Sheet 28 destroy the flashing screen by headbutting it and shoot up at the flashing squares to kill them. Turn into Metalis and destroy guards until the SSB message pops up. Then, as Metalis, go right to the right hand end of the screen and a lift should take you up to the next level. On the top level, jump over the missing portions of platform into Sheet 27. Jump over the gaps and go to the iron grille, headbutt and go through to Sheet 29.

Sheet 29

Destroy guards on the lower level until no more appear. The flashing square at head height to the right of

DJ
NICKO
is
SLY
~~SPY~~
GUY

ADMIRER BY ALL
(SLIGHTLY
EXAGGERATED)



Thanks and all that stuff go to Keith Darlington of Newton Abbot in Devon for this wicked piccy of the porky boy himself! Keep sending in those Nicko Pics and we'll print the best ones!

the door is a power point. Refuel at this if necessary. Destroy the two other flashing squares by shooting up. Once the second has disappeared a chunk of the upper level disappears with it. Turn into Metalis and jump onto the white rectangle. Move over to the right edge of the rectangle and hic-hac to the small platform at the left edge of the screen. Turn around and transform into Hammerfist. Shoot up to destroy the flashing wotsit underneath the gun (it will rebound and hit the floor on the other side of the gap). Fire right several times to get rid of the rest of the gun. Fall down and jump onto the other platform by getting to the left hand side of the white rectangle and high hic-hacking to it. Destroy the guards to get time to headbutt the VDU. Walk right to Sheet 30.

Sheet 30

Destroy the first VDU then jump onto the first platform. The flashing squares do not do anything so jump onto the next platform. Headbutt the second VDU and keep killing guards and droids until you get the SSB message then go to the top platform. Once on the top platform stand to the right of the rectangle that looks like a door and headbutt the wall to reveal a hidden door. Go through it to Sheet 31.

Sheet 31

Destroy guards, droids and the flashing squares at the top until the SSB message flashes up. When it does come up move over to the end of the railing and headbutt the wall to open another hidden door. Go through to Sheet 32.

Sheet 32

Destroy the base of both columns, stand underneath one and keep firing up until the column is fully destroyed. Destroy the other column similarly. Select Metalis, headbutt both VDUs and jump onto one of the desks and then onto one of the platforms to either side of the master. Turn to Hammerfist and keep firing at the master to get rid of the electricity guarding his head, then keep firing down at his mouth until the shots pass through him.

Shoot at his eyes until you get the SSB message. Turn into Metalis and jump from about the middle of the topmost platform onto the desk and then into the explosion where the Master was, that should all be one move, a high hic-hac. Face into the screen and headbutt to separate Hammerfist and Metalis and you will have completed the game.

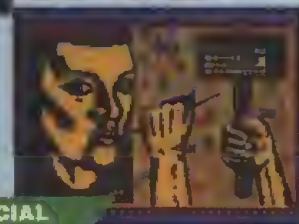
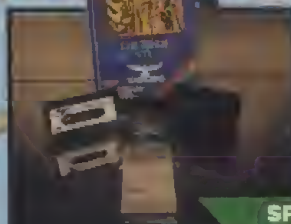
General Tips

- ❖ Don't be afraid to use Metalis for fighting. It saves on lasers and piston fist.
- ❖ When you start to flash it means the security system has been breached.
- ❖ To judge your jumps properly try to place Metalis where her hands will touch the end of the platform. This will get you as far as possible.
- ❖ When shooting barriers or monsters out of the way and you think it's taking up too many shots then try bouncing the bolts off the ceiling or hitting another part of the object.
- ❖ When the Master is active, letting skull icons blow up takes his energy away. When his energy is at its lowest icons become normal.
- ❖ Icons - E=Extra energy, B=Energy for both characters, L=Extra laser bolts, P=Points.

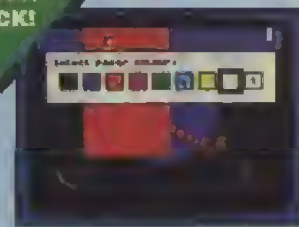
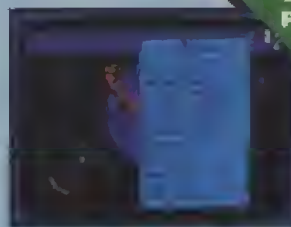
And that's it for this month! Nick Pirie gets £40 of software for his tips on *Sim City* and *The Hunt for Red October*. Lets see all your tips, maps and cheats sent in to the following address. It doesn't matter if you think they're rubbish, there's probably someone somewhere who will want what you have to offer, and anyway, it's good fuel for the office fire (only joking!). You never know, they might be worth a few quid. Send them to: NEWSFIELD, NICK ROBERTS, PLAYING TIPS, CRASH, LUDLOW, SHROPSHIRE, SYS 1JW.

DATTEL ELECTRONICS

**THE ULTIMATE
GRAPHICS
PACKAGE...**



**SPECIAL
OFFER
PACK!**



Genius Mouse

**COMPLETE
WITH**



ART STUDIO™

▼ **Genius Mouse is a high resolution two button mouse featuring optical counting, teflon guides, microswitches, rubber coated ball and high quality interface.**

▼ **When combined with OCP Art Studio this graphics package is quite simply the best system available. The features are unmatched...**

▼ Create an image - shrink it, expand it, move it, rotate it, copy it, colour it etc., etc.

▼ Spray patterns or shades, make elastic lines - stretch and manipulate shapes.

▼ Zoom in to add detail in fine mode.

▼ Pull-down/icon driven menus for ease of use.

▼ Mouse operation, plus joystick and keyboard control.

▼ 18 pens, 8 sprays, 16 brushes - so flexible anyone can create superb graphics easily.

▼ Full cut and paste facilities plus excellent printer support.

▼ Pixel edit, font editor, flip, invert, rotate, solid or textured fill and professional manual make Art Studio simply the best graphics package.

**ONLY
£49.99**

**TOTAL PACKAGE
INCLUDES MOUSE,
INTERFACE, ART
STUDIO, MOUSE MAT
AND HOLDER**

PLUS BUILT-IN JOYSTICK INTERFACE

▼ The Genius Mouse system even comes with a built-in joystick interface - so there's no need to unplug it when you want to play games.

▼ Accepts any standard 9 pin joystick including rapid fire models.

▼ Works on IBM (Kempston) system.

WITH CUSTOM MOUSE IC

NEW

▼ The Genius Mouse/Joystick Interface features a custom made I.C. specifically designed to give the super-smooth operation needed for graphics use.

▼ By utilizing the latest chip technology it has been possible to produce a combined mouse and joystick interface that is half the size of the older type units.

▼ No other system can offer this power at this incredible price!!



WHAT THE MAGAZINES HAD TO SAY...

**SINCLAIR USER
"CLASSIC"**

**C.T.W.
"PICK OF THE
WEEK"**

**C.C.I.
"BEST GRAPHIC
PRODUCT OF THE
YEAR"**

FREE!

**MOUSE MAT AND
MOUSE HOLDER**

(WORTH £12.99)

WITH EACH PACKAGE

ONLY WHILE STOCKS LAST

ALL ORDERS NORMALLY DESPATCHED WITHIN 48 HRS

HOW TO ORDER ...

BY PHONE



0782 744707

24hr Credit
Card Line

BY POST



Send cheques/PON made
payable to
"Datel Electronics"

FAX

0782 744292

UK ORDERS POST FREE
EUROPE ADD £1
OVERSEAS ADD £3

PRICES AND SPECIFICATIONS CORRECT AT TIME OF PRESS
AND SUBJECT TO CHANGE WITHOUT NOTICE

CALLERS WELCOME - Please reserve goods by telephone prior to visit.

DATTEL ELECTRONICS

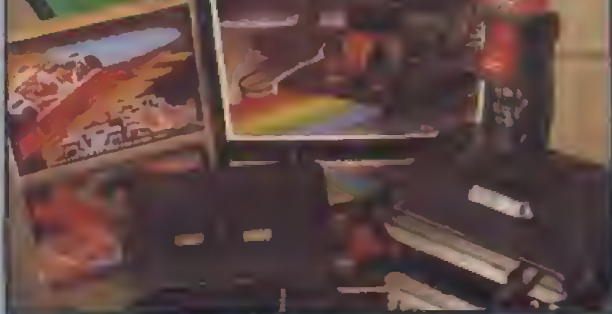
DATTEL ELECTRONICS LTD., FENTON INDUSTRIAL ESTATE
GOVAN ROAD, FENTON, STOKE-ON-TRENT, ENGLAND.

**SALES ONLY
0782 744707**

**TECHNICAL ONLY
0782 744324**

DATEL ELECTRONICS

SPECIAL VALUE PACK



OCP MICRO MANAGERS

ADDRESS MANAGER

- Store up to 360 names, addresses & phone numbers.
- Find just what you want easily - multi-indexing.
- Label printing routine - full screen editing.

FINANCE MANAGER

- A superb yet simple program that allows you to keep your finances in order.
- From household to small business this is your answer.

STOCK MANAGER

- Ideal for the small business - up to 600 lines.
- Produce invoices, sales totals, price lists, etc. easily with this simple to use program - stock management has never been so easy!

**ALL THREE ONLY
£14.99** (All Microdrive compatible)

OCP TOOLKITS

MASTER TOOLKIT

- Add a whole range of powerful new commands to the existing Spectrum Basic.
- Re-number, real-time clock, memory map, trace function, number conversion, program compression, etc.
- A real must for the programming beginner.

EDITOR ASSEMBLER

- If you are writing Machine Code or just exploring your Spectrum then this is for you.
- Full 280 instruction set supporter.

MACHINE CODE TESTER

- Too many features to list.
- The ultimate professional tutor/de-bugger
- This program was written to help the beginner to explore the world of machine code programming.
- Fits in memory alongside the editor assembler program.

**ALL THREE ONLY
£14.99** (All Microdrive compatible)



+ QuickShot II

VALUE PACK

WITH FREE SUPERSPRINT GAME!!

- The Ram Turbo has long been recognised as the best joystick interface ever devised for the Spectrum. The QuickShot II has sold over 15 million world wide! Put the two together & you have got the best combination possible - add a free copy of 'Supersprint' from Activision & you can't get a better deal!
- The Ram Turbo is a dual port interface supporting all formats - Kempston, Cursor & Interface II.
- Throughport allows for other add-ons.
- Built-in reset switch & power protector.

- Allows simultaneous two player option for dual games (inc. free Supersprint).
- Works with any standard 9 pin joystick including auto fire types.
- The QuickShot II is a superbly styled joystick with trigger & top fire buttons for ease of use.
- Four suction cups on the base facilitate one hand operation.

ONLY £22.99 COMPLETE
(WHILE STOCKS LAST)
RAM TURBO INTERFACE AVAILABLE
SEPARATELY ONLY £14.99

JOYSTICK INTERFACE

- Full Kempston compatibility.
- Works with most any program.
- Superbly styled case - fits snugly into your Spectrum.
- Accepts any 9 pin type joystick, including rapid fire models.

**ONLY £6.99
SPECIAL OFFER!**
COMPLETE WITH QUICKSHOT II
ONLY £15.99

DUAL PORT JOYSTICK INTERFACE

- Full compatibility with Kempston & cursor.
- Two sockets to accept any 9 pin joysticks.
- Supports rapid fire models.
- Allows two player simultaneous control.

**ONLY £8.99
SPECIAL OFFER!**
COMPLETE WITH QUICKSHOT II
ONLY £15.99

CABLES ETC.

+3 CASSETTE ADAPTOR

- Allows you to connect a cassette recorder to your +3.

ONLY £3.49

REPLACEMENT TV LEAD

ONLY £3.49

+3 PRINTER PORT LEAD

- Connect a Centronics printer to your +3 or +2A.

ONLY £9.99

+2 JOYSTICK ADAPTOR

- Allows standard 9 pin joysticks (Quickshots etc.) to be connected to your +2 & +3 computers.

ONLY £2.99

56 WAY EXTENSION

- Allows you to distance peripherals from your computer. 5" long.

ONLY £8.99

TWO WAY EXTENSION

- Allows peripherals to be connected together (memory conflicts allowing).

ONLY £10.99

RAMPRINT

THE ULTIMATE PRINTER INTERFACE WITH BUILT-IN WORDPROCESSOR...NO SOFTWARE TAPES TO LOAD!!

- Works with most any fullsize Centronics printer.
- Software on ROM - just power up & go!
- Even has built-in joystick interface (Kempston).
- Comes complete with printer cable - no more to buy.

PLUS A SUPERB WORD PROCESSOR...

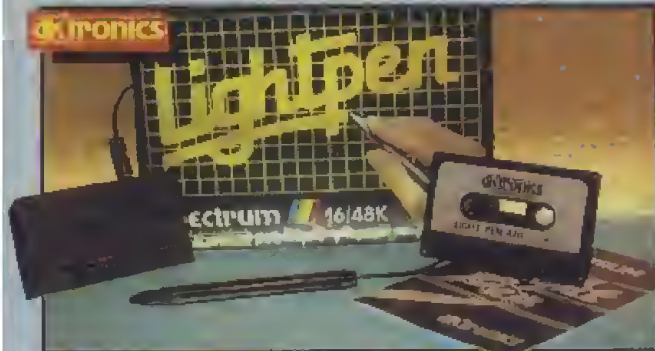
- Not only are the printer drivers in ROM - the RamPrint even has a wordprocessor built-in! Just power up & type.
- Full range of wordprocessor commands without the need to load anything.

ONLY £34.99 NO MORE TO BUY!!

DATEL ELECTRONICS

dktronics

Lightpen



LIGHTWRITER™



JUST PLUG IN & DRAW CIRCLES, RECTANGLES, SQUARES & FREEHAND DRAWINGS.

**COMPLETE SYSTEM
LIGHTPEN/INTERFACE/SOFTWARE
ONLY £15.99**

dktronics

SPEECH SYNTHESISER



- ✓ Very easy to use, comes complete with comprehensive instructions.
- ✓ Complete with 4" pod mounted speaker.
- ✓ Infinitely variable vocabulary using allophones.
- ✓ Create words & sentences easily.
- ✓ Can be used to create sound effects.
- ✓ Complete with software on cassette.
- ✓ Through bus connector for other add-ons.

ONLY £19.99

PARALLEL/CENTRONICS PRINTER INTERFACE



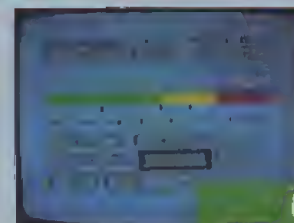
- ✓ Now you can connect most full size parallel printers to your Spectrum.
- ✓ Fully relocatable controlling software (cassette).
- ✓ Interfaces with most software using the printer channel e.g. Tawword, Devpat, etc.
- ✓ LList, LPrint supported. HIRex screen dump (Epson).
- ✓ Comes complete with printer cable - no more to buy.

ONLY £19.99

THE ULTIMATE MIDI PACKAGE...



music machine



MIDI COMPATIBLE

THE RAM MUSIC MACHINE IS PROBABLY THE MOST EXCITING MUSIC ADD-ON AVAILABLE FOR ANY COMPUTER.

- ✓ It's a full sound sampling system allowing any sound to be recorded digitally into computer RAM. Once stored the sound can be replayed at different pitches with many varying effects.
- ✓ It's an echo chamber & digital delay line. Create some very interesting effects.
- ✓ It's a two voice music/sound synth.
- ✓ The Music Machine can also be used as a drum machine - eight drum sounds are already provided for you, but you can easily produce more of your own.
- ✓ The extremely powerful software allows you to compose tones from individual bars of music. You can edit your creation on screen & Save/Load sounds, instruments & rhythms.
- ✓ Fully MIDI compatible. The Ram Music Machine supports full MIDI In, MIDI Out & MIDI Thru.
- ✓ Output through your HI-FI or Headphones. Comes complete with Microphone.
- ✓ Use a full size MIDI keyboard to play the Music Machine.

- ✓ Sounds produced by the Music Machine can be mixed with a MIDI Synthesiser's own sounds.
- ✓ On screen Sound Editor can produce MIDI data from your own compositions.
- ✓ Various sampled sounds are provided in order to get you going.
- ✓ No other product can offer so much in one unit - It's the TOTAL SOLUTION!!

**ONLY
£49.99**

FOR THE BEST MUSIC ADD-ON AVAILABLE FOR THE SPECTRUM



TIME MACHINE



Activision
■ £9.99 ■

Professor Potts is your archetypal mad scientist: a tall, awkward, gangly man who has a shock of unidy hair and wears a lab coat. He also owns a time machine.



NICK This time travel lark has been popular for a long time. Marty and Doc Brown in *Back To The Future* and Doctor Who managed to travel through time and space with ease, so why not Prof Potts?

The first level is difficult enough, but when you move to other time zones and discover that your actions in previous levels may affect later developments it's straight jackets a-hoy! But the game is very good indeed, so your Specy isn't in too much danger of being smashed to pieces. All the sprites are big with lots of animation and potts (ho, ho) of colour. *Time Machine* is one of the best arcade/strategy games around.

90%

It's not very pretty but it serves its purpose, or rather it did until a bunch of terrorists tried to blow it up. Fortunately they didn't

with five screens in each. When everything is okay the map is green, when trouble brews the affected block turns red, when this happens log it to the relevant screen pronto. With five zones to patrol the Prof's legs soon get tired, but fear not: four travel pods allow Prof Potts to zip around righting wrongs and generally making sure that mankind's future is safe.

Besides natural obstacles, the occupants of each time zone try to kill you. All you have for protection is a controller device, it stuns attackers and thus allows you to escape. And escape you must if you are to return home!

Programmed by Ralf 'Cybermold' Cecco, *Time Machine* is the bees knees (and other parts perhaps) of arcade adventures. The puzzle element is pitched at just the right level (mildly frustrating), so sit and think about a problem don't just hurt yourself out the nearest window. Graphically it's a winner too, with sound just as good with a little tune and spot effects. In short, if you want an ace arcade puzzle game look no further than this

MARK 91%

RATING

Refreshingly different: a colourful action game with plenty of brain-blending puzzles

PRESENTATION	92%
GRAPHICS	90%
SOUND	80%
PLAYABILITY	89%
ADDICTIVITY	90%

★ OVERALL 91%

succeed, but unfortunately the bomb hit a vital accelerator crystal and threw the Prof into the past.

With five time zones to travel through, the ultimate aim is to traverse the ages and return to present day (ie: ten million years in the future) and get to the time machine before the terrorists do (confused yet?). To complete each time zone the Prof has to perform a special task. In zone one, one of the problems is to protect man's ancestors from the elements by rounding them up, keeping them in a cave and lighting a fire. How else are they to survive the Ice Age?! Remember though, your actions in one time zone can affect the future of the human race — evolution is in your hands.

On the status panel is a block made up of 25 rectangles — representing a map of the five time zones





NEMESIS

The Hit Squad
■ £2.99 ■ re-release

Far away, in a long lost galaxy is the planet Nemesis, a peaceful world that never did any one any harm, a world of Volvo drivers. Now it's under attack from its old enemies. A nasty race from sub-space star cluster Bacterion. The only way to save the planet is to use the prototype hyperspace lighter, the Warp Ratier, piloted by you. You must duel to the death with the evil Bacterions and save Nemesis.

Nemesis is very 48K! Compared to some of today's shoot-'em-ups it looks like a piece of home grown software. The sound is the first thing that hits you: the squeaky tune is hilarious and the effects are not much better. The format is classic shoot-'em-up. You encounter a couple of waves of aliens then enter the cavern to battle it out against walking

things and even more evil. At the end of each level you reach a big nasty to be destroyed. One thing *Nemesis* had when it first came out that all the others didn't was the chance to increase your weaponry. By collecting pods the aliens leave behind you can go up the scale at the bottom of the screen and when you come to a weapon you like you select it to add to your ship - amazing.

This is not a bad shoot-'em-up but has not stood the test of time very well. It may look terrible compared to today's efforts but if you're short on cash and after a bit of blasting fun, you could do worse.
NICK

RATING

OVERALL 62%



SPAGHETTI WESTERN SIMULATOR

Zeppelin Games
■ £2.99 ■

Yeeha! Step into the world of the wild west: the world of ring dinging, cow hustling, and bucket spitting! It's all here in *Spaghetti Western Simulator*. You control a bounty hunter, tracking down criminals on the Wanted signs, making a living shooting people in the back

and collecting the rewards. But beware: innocent people are out there as well as rootin' tootin' criminals and killing them costs you money!

The game is a little too slow: the screen scrolls along at a snail's pace, but the action is all fast moving! Graphics are sparse at first but as you get further in you discover well drawn houses, criminals and the odd dame to avoid shooting. It's a pity Clint

Westwood, the main character, seems to be invisible — move him over a background and his graphics assume the same colours. This obviously avoids colour clash but doesn't help playability. The only sound is the odd 'purting' when you fire a bullet. A tune would have been nice — you'll just have to stick the latest Depeche Mode single on to keep your ears happy!

A fun game when you get the hang of the controls: the action is fast and furious, but you may get fed up of being blown outta dat dere county (to be said with a wild west accent)!
NICK

RATING

OVERALL 68%

SUPER STOCK CAR

Mastertronic Plus
■ £2.99 ■

My ultimate fantasy! To smash up a Porsche 959! No, I think I'll stick to Metros for now — it's cheaper. The *Super Stock Cars* sponsors must be pretty loaded as they supply you, Rick Radial, with a choice of four cars to take around the hair-raising corners and over the finish line of the stock car courses. The cars featured are a Lamborghini Countach, a Ferrari Testarossa, a Lotus Esprit and a Porsche 959. For real speed

demons there's also a Robin Reilant Kitten!

Very reminiscent of old CodeMasters games, *Car's* graphics are colourful and well drawn, but the way cars turn corners is irritating. There are three stages of animation: one, the car faces to the left, two, the car is on a 45 degree diagonal and, three, the car faces down the screen. This takes a lot of getting used to and the jerkiness spoils the game.

One good thing is that when you get fed up with driving on



the same old courses you can access the course designing section. You can now make each course dead easy so you can get around it without wrapping your car around a lamp post. However, this is still very basic car racing which won't keep anyone playing for long.
NICK

RATING

OVERALL 59%

REVIEWS



EMLYN HUGHES ARCADE QUIZ

Audiogenic
■ £9.99/£14.99 ■

Based on trivia machines in the pubs, *Emlyn Hughes Arcade Quiz*' objective is to correctly answer as many questions as possible and collect a lot of cash. Moving from left to right across a scrolling maze of coloured tiles you win a round by reaching the Win bar at the

other end.

The questions are multiple choice and offer six themed categories: Pop and Rock, Sport, Entertainment, Arts and Literature, People and Places and General Knowledge. Three answers are offered — guess right and you move to the next square, a wrong answer moves the Lose bar closer to you (if it catches up with you it's end of game).

RICHARD This could have been such a good quiz game. It wasn't for one incredibly irritating element — the control keys are so unresponsive! It's difficult to select a question tile, difficult to move your cursor to the right answer... it really spoils it.

The cash and fruit bonuses are a fairly novel feature, and working out how to grab the bonuses, cash and fruit whilst keeping one step ahead of the Lose Bar is fun. Having so much going for it, it's a shame *Emlyn Hughes Arcade Quiz* is let down by just one (but major) fault.

Collecting cash on the way allows you to enter the next level and fruit gives you a bonus. To help you stay one step ahead of the Lose Bar there are friendly tiles, these include clock stoppers which freeze the movement of the screen for a short while and bonus game tiles that allow you to enter a special round played against the clock.

Emlyn Hughes Arcade Quiz has been awaited for quite a long time (it was previewed in issue 73), and I'm afraid I'm disappointed. Movement of your cursor is sluggish; very often I found I had to bash the relevant control key several times to gain any response. Graphically the game is good; at least the Emlyn sprite is recognisable. But at the end of the day *Emlyn Hughes Arcade Quiz* suffers the usual problem of computer quiz games — repetition of questions.

MARK 70%

64%

EQUAL RIGHTS FOR CHEAP SOFTWARE!

Budget priced software is more popular than ever before! 5'right! Around 60% of all games sold these days are budget software that's why CRASH is now featuring the £2.99 spinners in the review section rather than in the Budget Bonanza. Providing more shots and details on the games, we're sure you'll like it this way! A B in the overall score box indicates a game is a budget release and a F in the overall score box means it's a full-price game. The miracles of modern technology, eh viewers?

RATING

A good looking quiz game: well presented but let down by slow control response

PRESENTATION	67%
GRAPHICS	71%
SOUND	75%
PLAYABILITY	70%
ADDICTIVITY	67%

OVERALL 68%

SUPERKID IN SPACE

Atlantis
■ £2.99 ■

Continuing the adventures of Superkid, his new adventure has him on a mission to destroy an evil alien force, bent on sapping Planet Earth of all her riches. The mission is to land a rocket on each of their planets and capture four nuclear defonators to blow the planet up and escape.

All the *Superkid* games are

just so playable, and the graphics so appealing, you just can't help but be addicted. The nasties are small but detailed and the amount of colour used in the scenery and objects gives a fun, cartoon feel. Once you have looked around the first level and sussed out the various traps you can complete it easily, giving you a real incentive to get further into the game.

There are plenty of mini-games to have a go at. For

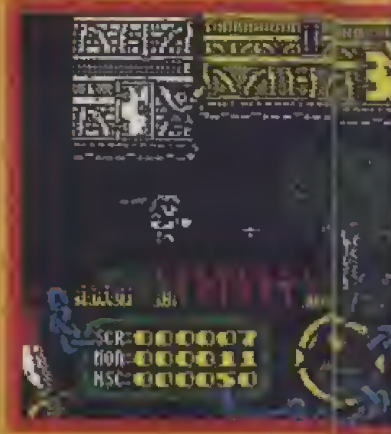
THE LAST VAMPIRE

Atlantis ■ £2.99 ■

What only one left? Yup, all the nasty vampires of the world have been destroyed except for one, who insists on terrorising the inhabitants of Whitley Bay. There's only one way to do him in: drive a stake through his heart with a silver hammer. Your job is to find these items and do the dirty deed.

Whitley Bay is a lovely little seaside town, made up of

wooden timbered houses, trees and old shops where you can purchase items to help you in your quest. Down on the



MATCHDAY 2

The Hit Squad
■ £2.99 ■ re-release

This should keep all aspiring Gazzas glued to their screens — it's an all action soccer simulation! A very playable match featuring variable strength volleys, fobs, backheels and ground shots with special moves like jumping headers, barging and the odd foul thrown in for good measure.

There are plenty of options to





example there's a section where you have to land the rocket on the planets, achieved by docking the rocket on a base at the bottom of the screen. It may be old hat but it's still great fun.

Superkid in Space is one you just have to have: intergalactic

fun all the way!
NICK

RATING

OVERALL 80%

sea front you will also find a pirate ship with a vicious crew. Small, colourful sprites make up the town's scenery

with animated characters doing all the moving around. There are tunes and sound effects too, to give that finishing touch.

The Last Vampire is fun to play, but the amount of pirates, seagulls and killer bats out to get you makes it really difficult to get anywhere. This is another excellent arcade adventure from Atlantis. All their releases have a similar style, but with the varying story lines and gameplay they're all great value for money.

NICK

RATING

OVERALL 72%

choose from to customise your game. You can select the team names, colours and formations as well as choosing to play in

the ultimate challenge... the Match Day league.

Graphics are nice and big so you can see what's going on, but the trouble is the speed the game is played at: it's terribly slow, probably due to the number of large sprites moving at the same time. Still, it doesn't spoil the game when you're used to it and it's great fun trashing your opponents.

Match Day II is one of the best football games around for the Spectrum and an old favourite.

NICK

RATING

OVERALL 79%

TWIN WORLD

Ubi Soft

■ £9.99/£14.99 ■

Long ago when the people of a peaceful and prosperous land, called the Gaspards, were ruled by an old family endowed with magical powers, called the Carikens, everything was fine and dandy. Did it stay that way? Not on your nelly! An evil wizard called Maldur, along with his demonic hordes, swept across the land and decimated it so quickly that the Carikens had no time to use their magical amulet to protect the land. Maldur grabbed the amulet and smashed it into 23 pieces, scattering it across the countryside.

NICK *Twin World* has all the best bits of arcade adventure games we've seen before. But does this mean that it's the best yet? No way! The first thing that puts you off are the graphics. They're all nicely drawn and detailed but are, sadly, monochrome. I know I moan about this on almost every game (I hate it!), but this is one of the worst I've seen for ages. The programmer's choice of colour doesn't help: red on a black background is a terrible strain on the eyes!

Gameplay isn't too bad: you wander around going through skulls and shooting at anything that moves with the three weapon options you've got. *Twin World* is fun for a short time but if your eyesight doesn't go first, boredom may soon set in.

67%

Not to be outdone that easily Ulopa Cariken, a young hero, set out to find the pieces of the amulet and destroy the evil of Maldur. 23 horizontally scrolling levels of demon-packed action stand between our lad and the death of Maldur.

Equipped with three different types of weapons, take Ulopa through the perilous scenery defeating enemy agents as he meets them — but be careful: ammo for each weapon is limited, although extra plus additional magic powers can be collected along the way.

Ulopa's adventure takes him, by entering magical doors, into the depths of the earth and further, where it all gets mighty dangerous! But

hurry, Maldur has sent his minions out to find the pieces of the amulet.

Graphically *Twin World* is very pretty, but as both the background and moving sprites are the same colour it's often difficult to spot attackers before they strike that fatal blow. Also, the graphical style can hide important elements in the game — I reached one spot and died several times before I realised there was a bridge I had to cross (fool! —Ed). Despite that, *Twin World* is a pleasant collect-'em-up that should prove enjoyable for arcade adventure fans, though interest may not be sustained for too long.

MARK 78%



RATING

Playable for a while arcade adventure marred by the graphics

PRESENTATION 72%

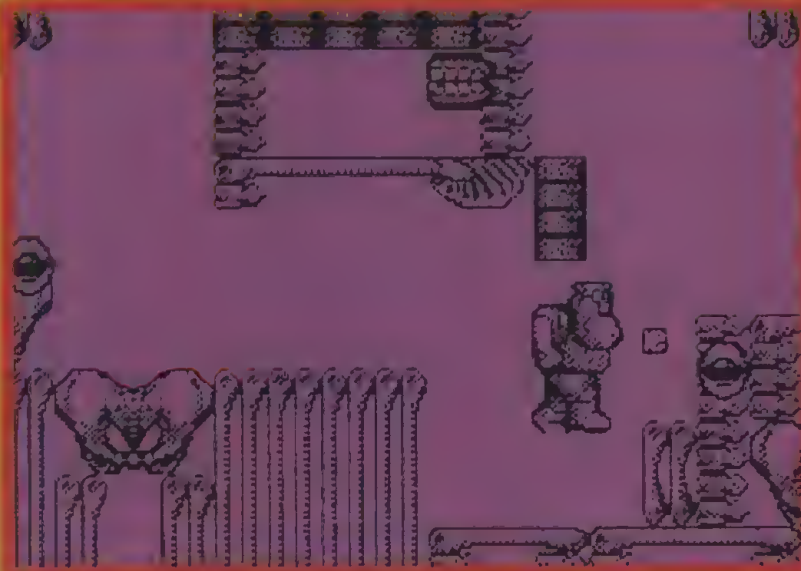
GRAPHICS 75%

SOUND 64%

PLAYABILITY 73%

ADDICTIVITY 70%

OVERALL 72%



Monty Python's Flying Circus



NICK It's the long awaited *Monty Python's Flying Circus*, complete with dead parrots, Spam and a variety of mad characters. I was expecting much more from the game of one of the best comedy shows ever. What the programmers have done is take the cartoon style from the Monty shows and make a shoot 'em up game out of it. You walk and swim around the levels shooting characters from Monty Python sketches and collecting tins of Spam.

The characters are just what you'd expect from Monty Python, mad parking signs(!) and a host of weird creatures from Terry Gilliam's animations. It all this isn't weird enough for you then try getting through the Cheeselock protection system at the beginning of the game and adapting to having your score going down from 99999999 instead of up! While graphically very good the constant shooting gameplay is not enough to keep you interested for long. Sad

76%

Virgin Games
■ £9.99/£14.99 ■

Long before the Turtles hit the scene the cult thing was a nutty TV show called *Monty Python's Flying Circus*. Some people thought it was brilliant and some thought it was unmitigated tosh. But nobody who watched it could ever forget the six nutters who created such classic sketches as *The Spanish Inquisition* (which is always unexpected), *The Lumberjack Song*, *How To Identify Trees from Quile A Long Way Away* and a personal favourite, *The Spam Song*. But John Cleese and the team are nowhere to be seen in Virgin's game — the star is Mr DP Gumby, the dim witted cartoon character who has literally lost his mind!

Y'see his brain has split into four parts and each has done a runner, which dashes Gumby's hopes of becoming a chartered accountant. Until the rogue grey matter can be recaptured, that is.

The comedy starts the minute the game has loaded — the protection system is called a Cheeselock (referring to an awful protection system of years ago called Lenslock). You have to identify two types of cheese before Gumby can start his four level quest.

Armed with an unlimited supply of explosive fish, the aim on each level is to

collect 16 tins of Spam before progressing onto the next level.

Creatures and oddities from the show, like the dead parrots, Eric the half bee, the minister for silly walks and the Spanish Inquisition, are in Gumby's path and touching one drains his energy.

Gameplay is varied throughout the four levels — all offering something different. On the first level Gumby is a fish swimming around in the sewers shooting cheese to reveal Spam, and there's a bit of puzzling involved too: shooting fish down pipes occasionally makes Spam pop out another pipe.

Level two and Gumby hops into a surreal landscape and gets on with a lot of platform action, while avoiding exploding lingemalls and the like. It's all very silly really, and it just gets worse (or better, depending on how you look at it). The last two levels involve Gumby being a bird in the sky and then being normal Gumby in a factory of sorts.

I found *Monty Python's Flying Circus* to be a disappointment. I've been a big fan of the TV series and the spin-off films for years, but the simplistic search and collect content of the game is ultimately tiresome. On the plus side the game is graphically very pretty, the Terry Gilliam-esque backdrops fit in nicely with the weird and whacky characters. Playable in the short term *Monty Python's Flying Circus* is a game that will eventually find its way to the back of the software shelf.

MARK 74%

RATING

An admirable job on a difficult theme: comedy on computer

PRESENTATION	82%
GRAPHICS	80%
SOUND	77%
PLAYABILITY	70%
ADDICTIVITY	72%

★ OVERALL 75%

STR 2

FANTASTIC AMERICAN FOOTBALL

TIME 00:17

DOWN
8 3RD H'1

Zeppelin Games
■ £2.99 ■

Hut! Hut! It's American Football time. So get out all your helmets, shoulder pads and boots, and don't forget to stuff a rolled-up pair of socks down your pants! *Fantastic American Football* (quite a modest name really) is really good. It has all the options and moves of the real game with the added attraction of not getting your skull smashed in.

Choose from 28 different teams in the NFL and play through a 16 week session of games to eventually win the ultimate in American Football prizes, touching down at the Superbowl! The game allows you to do all the different moves including punt, fieldgoal, blitz and rush, with a graphical selection of directions when it comes to passing.

Graphics are hardly fantastic but do their job well. The small players are well animated and whilst they clash with the pitch it doesn't spoil the game. The only sound you get out of the computer is a hiss when the crowd cheers and the odd effect when a player kicks the ball, but no tone on the title screen.

All fans of the sport will probably love this and get hours of enjoyment. A good simulation of a fast and frantic sport.
NICK

RATING
★ **OVERALL 78%**

SLAP FIGHT

The Hit Squad
■ £2.99 ■ re-release

Here's an old shoot-'em-up that uses the 'build up on your weaponry' method of play. Shoot the oncoming alien swarms and collect the bonus stars that appear after an enemy ship has been destroyed — these supply such glorious things as lasers, shields and a side shell.

Slap Fight's real problem is too much detail in the background — intricate and the same colour as the fighter itself — which makes playing unenjoyable as you can't see what's going on. A bit of animation would have helped but each sprite stays exactly

the same throughout.

Sounds are few and when you do hear something it isn't worth the wait. Just a couple of puny effects when you fire or get shot and no tune on the title screen.

A very run of the mill shoot-'em-up: the gameplay has been copied so many times in other games you wonder why they keep producing them! Thumbs down.
NICK

RATING

★ **OVERALL 41%**



Dynamite Designs
■ £2.99 ■

no boxing game that is utterly realistic! Well, that's what the inlay says. It claims you can watch the cuts and bruises appear on your opponent's face as you punch away at him. Truth is, if you did that you'd end up knocked out on the floor!

Out For The Count is a very poor boxing game. I got so frustrated playing it. You're given a set of controls for punching your opponent and when you get into the game no matter how hard you hit the keys the boxer won't perform the good moves. All you can do is tap the other player while he

punches your head in!

However, it does have a few redeeming features: the way the game flips to an aerial view of the ring and waits for the knocked out player to get up is good, as is the section where you work out to get rid of some of your damage. Unfortunately the infuriating way the main game is played is enough to put me off.

Realistic, but definitely not the best boxing around.
NICK

RATING

★ **OVERALL 32%**

DALEY THOMPSON'S SUPER TEST

The Hit Squad
■ £2.99 ■

Daley Thompson's *Super Test* includes all the favourite sporting events to try your hand (or joystick) at. Featuring pistol shooting, cycling, spring board diving, giant slalom, rowing, penalties, ski jump and even a tug-o'-war, there's bound to be something to tickle your fancy.

Graphically, it's good, with plenty of neat animation and lots of colour. It's also superbly presented. With controls changing from event to event, a thorough reading of the instructions is a must to get anywhere.

My personal favourite event is the rowing — except I always thought oars were for splashing people in other boats with, not rowing! Brilliant!
NICK

SCORE 003184

1ST 055.10 F
2ND 000.20 F
3RD

WORLD RECORDS

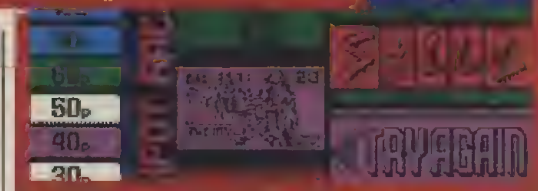
1 NIF 055.00
2 EEE 079.60
3 NAG 070.20



WORLD RECORD 055.00

DEC 70

REVIEWS



fruit machine simulator 2

Code Masters
■ £2.99 ■

Bring a fruit machine into your home! The difference between this and *Fruit Machine Simulator* are the added features to the program (if you can find them). This game gives you just about every feature found on today's top machines, plus some of the old favourites that keep you coming back for more.

The added attraction of this over a real machine is that you never get into trouble for spending all your cash! This looks exactly the same as the first *Fruit Machine Simulator*. I can't remember exactly what features that has on it so perhaps they've just added one or two. The big joke about the game is that there seems to be

a delay between you pressing a key on the keyboard and the computer registering it. This makes it very difficult when it comes to the repeat function or gambling, whatever you press it goes on to the next icon!

Graphics are bright and cheerful but each screen looks too cluttered. You simply can't tell what the hell is going on half the time, it all happens so fast.

Fruit Machine Simulator 2 has nothing much more to offer than it's predecessor: if you bought the first don't bother, if you didn't then it may be worth a look in.

NICK

RATING
OVERALL 40%

T-BIRD

Mastertronic Plus
■ £2.99 ■

Capable of 0-600 in 5.6 seconds and with a maximum speed of 1346 mph, the four-wheel T-Bird racing machine is real mean! This revolutionary transportation system has everything you could wish for (except the kitchen sink!), but you've driven it into the alien part of town. These aliens are a mite jealous of your new purchase and will do anything to ruin it. You must now fight off the swarms of alien beings and dodge their fire if you're going to make it home in time for tea!

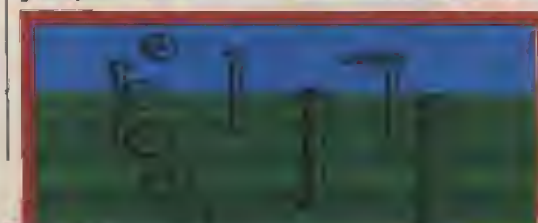
T-Bird is a 3-D style shoot-'em-up. Aliens and objects on the ground fly towards you at great speed. The 3-D effect

isn't bad with objects getting bigger as they move down the screen. Colour is (well for it) glorious monochrome with a different colour for each level, and just for luck there's the compulsory end of level big monster to be destroyed.

You can increase your weaponry by collecting the pods that arrive when an alien swarm is destroyed, but then this style of play has been used over and over again. The simplistic gameplay and lack of variety will soon have you reaching for the off switch.

NICK

RATING
OVERALL 50%



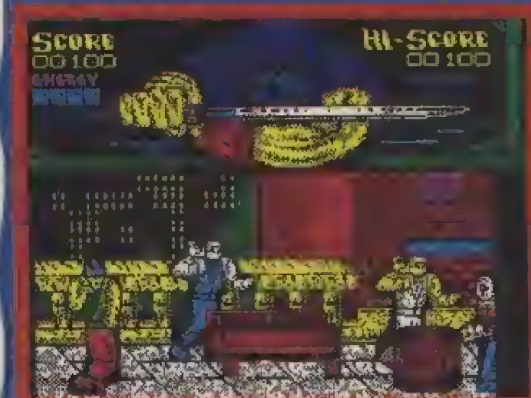
SHADOW WARRIORS

Ocean

■ £9.99/£14.99 ■

From the Tecmo coin-op *Shadow Warriors* bursts forth in an all kicking, all punching martial arts extravaganza!

The *Shadow Warriors* are an elite troop of fighters skilled in the ancient martial art of Ninjitsu. But the greatest *Shadow Warrior's* powers have been possessed by a demon, and is causing havoc



in the six roughest, toughest neighbourhoods of New York City. As the next strongest fighter it's up to you to thwart the demon's evil actions and eliminate his stormtroopers.

As soon as you begin, thugs wearing *Friday The 13th* fright masks are all too keen to knock seven bells out of you. But you don't wear those espadrillas for show — a range of combat moves are at your disposal including The Phoenix Backflip, Tightrope Technique and The Flying Neck Throw.

Objects litter the playing area and by flinging your assailants at them they explode and reveal handy objects. These include extra lives, a sword, extra energy and icons to freeze time.

Yes, your old mate time is against you as you rush to complete a section of each level, and hurry is the name of the game: time is short indeed.

At the end of level one a fat Sumo wrestler has to be defeated before continuing on your quest for truth, justice and the chance to kick a few heads in.

There seem to be few colourful Specy games around these days, but you didn't have to go this far to compensate, guys. The glare from the screen has to be seen to be believed, sunn specs ahoy! The main character is well drawn and animated, but everything is so garishly coloured. After *Sly Spy-Secret Agent* and *Midnight Resistance*, *Shadow Warriors* is, to me, a bit of a let down. Unlike Nick I'm tired of these Ninja style games and it would take something pretty special to fire my interest...

MARK 70%

RATING

Outstandingly colourful conversion of more Ninja games — tough on play

PRESENTATION	770%
GRAPHICS	773%
SOUND	667%
PLAYABILITY	770%
ADDICTIVITY	771%

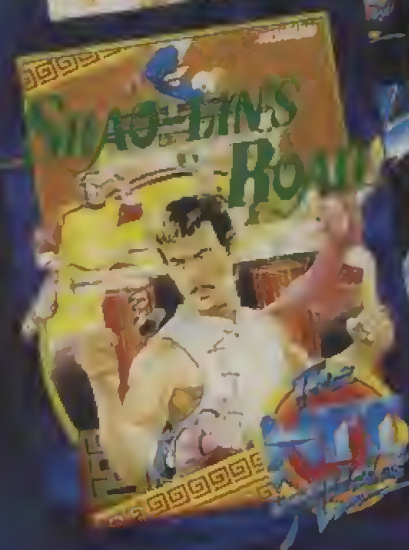
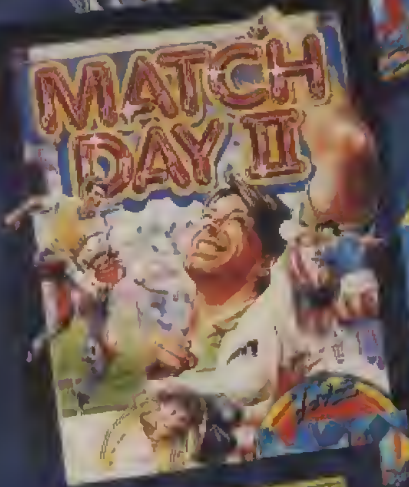
OVERALL 744%

NICK Yeah, Ninja games, dencha just love 'em? *Shadow Warriors* is no exception with level after level of scrolling ninja fun. One thing that does make this spree stand out from the crowd is the excellent use of colour. It's been cleverly programmed so there's no clash, even though the screen is packed full of all the colours on the Specy! The game itself holds no surprises. There's nothing we haven't seen before. All you have to do is kill the baddies on the level and progress through to meet the Mr Big whom you must split to go on. Elements of the game are frustrating, especially in combat: you have to get your punch in first or the baddy will start hitting you and there is no way to stop him, except dying of course. The game does improve a little when you start collecting weapons to batter your enemies with. As a conversion of the arcade machine, *Shadow Warriors* is really outstanding and will give all Ninja fans a real challenge.

78%

TOP QUALITY GAMES

AT ROCK
BOTTOM
PRICES



ALL AVAILABLE FOR:
SPECTRUM
COMMODORE
AMSTRAD
£2.99 EACH

HIT NAMES • HIT GAMES
HIT SQUAD

SPECTRUM 486/120K/2/1-3		AVAILABLE NOW		AVAILABLE NOW	
VAMPIRE	GHOST HUNTERS	GRAND PRIX SIMULATOR	PRO SKI SIMULATOR	MOTO X	TWIN TURBO V8
					
QUATTRO Adventure		QUATTRO Sports		QUATTRO Power	
					
SUPER ROBIN HOOD DIZZY		PRO SNOOKER SIMULATOR BMX SIMULATOR		PRO POWERBOAT ATV SIMULATOR	
BY CODEMASTERS					

4 TIMES THE ACTION!

● WIN AN AMAZING 4x4 REMOTE CONTROLLED DESERT RACER FROM CODEMASTERS!!

Quorkers of quacking quompilations — that's CodeMasters' great new *Quattro* series! Four great games packed into one cassette pack and a bit of a bargain at £2.99! To celebrate the launch of the series CodeMasters wanted to offer a prize that had something to do with fours. Hey!, suggested CRASH, how about a really expensive remote-controlled 4x4 Desert Racer jeep?! And that's what you could be winning very soon! Called the Tamfya 4-Wheel Drive Fire Dragon, this speed machine is worth around £200!

Even if you don't win you can get a load of action in the *Quattro* packs. There are three packs in the

Quattro series available now and they are: *Quattro Power* which features *Moto X*, *Twin Turbo V8*, *Pro Powerboat* and *ATV Simulator*, there's *Quattro Adventure* featuring *Dizzy*, *Vampire*, *Ghost Hunters* and *Super Robin Hood*, and to top the lot is *Quattro Sports* featuring *Grand Prix Simulator*, *Pro Ski Simulator*, *Pro Snooker Simulator* and *BMX Simulator*. Check out the full details on the news pages in Live Circuit!

So, plenty of action on the Speccy and plenty of thrills and spills if you're the lucky winner of the Fire Dragon jeep! Yes indeed! The prize comes in kit form and the pack also contains the remote control unit, batteries and a Quick-charger! Oh, and huge thanks to Leamington Hobby Centre who helped us select the prize.

Even if you're not the lucky winner of the first prize, one of 20 CodeMasters games could be

yours if you're a runner up.

To be in with a chance of winning one of the fabbo prizes on offer get on the phone and ring the CRASH Compo Hotline! Dial 0898 555 084 and listen to the questions being read out over the phone. When you have your answers, write them down on a postcard or the back of a sealed envelope and send it to: NEWSFIELD, ROAD RACING ACTION COMPO, CRASH, Ludlow, Shropshire SY8 1JW. And make sure your entries arrive by September 20!

DIAL AWAY

0898 555 084
WIN A RACING JEEP!!

Calls cost 25p per minute during off-peak time and 36p per minute at all other times. If you don't pay the phone bill ask the person who does! CRASH Hotlines are brought to you by CRASH Ltd and Chatterbox Ltd.

WIN! WIN! WIN! WIN! WIN!

NEXT MONTH IT'S PARTY TIME!!

As the thrills build up for the time of year when the best Speccy action happens, CRASH goes bananas as we plough the zillions of games heading your way!

★ Four megalithic games on the Powertape — twice the action of the other Speccy mags!

★ Blockbusting news, previews and reviews to keep you in touch!

PACKED WITH MORE THRILLS THAN A PORCUPINE (THAT'S QUILLS, YOU DIMWIT! —ED) CRASH 81 IS GOING TO BE READY TO ROCK ON SEPTEMBER 20 — DON'T MISS OUT! THE NATION'S PLAYING OUR GAMES!!

Natural and responsive player movement and with the most simple of one-touch joystick control ensures exciting and authentic soccer action. Realistic close-ball control, computer aided team control and the micro's constant "flow of play" monitoring all add up to make this the easiest yet most rewarding soccer game ever devised for the home computer.

TAKE ON THE WORLD!

Choose your opponents from the 24 World Championship teams - each have their own styles, strengths, and idiosyncracies!

You will delight at the on-screen action, realistically flowing animation, automatic team response and the easy to follow icon-generated action choices.

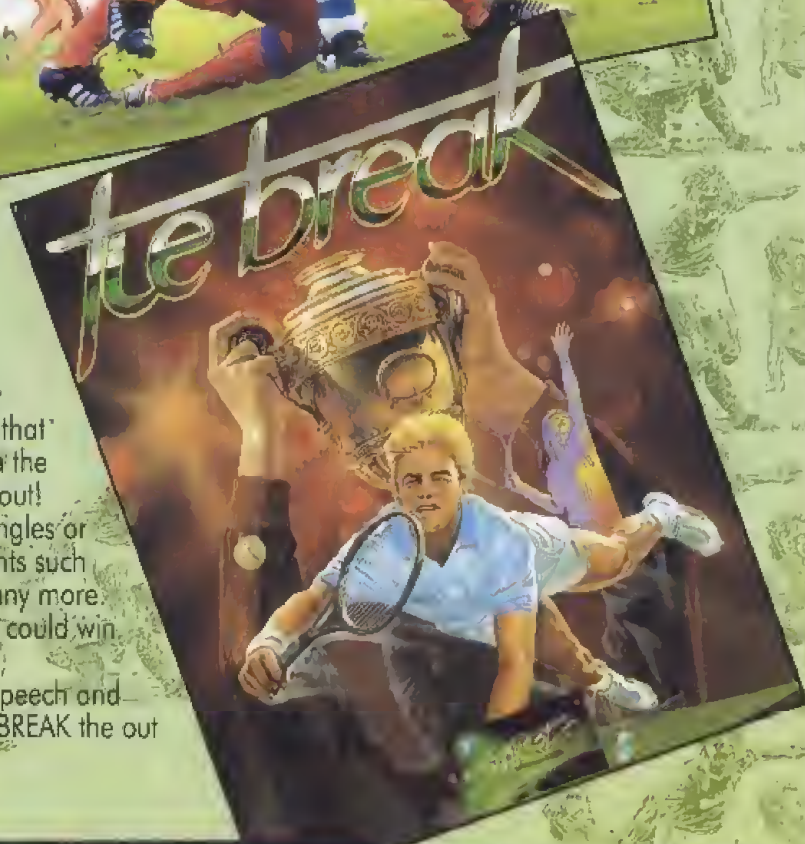
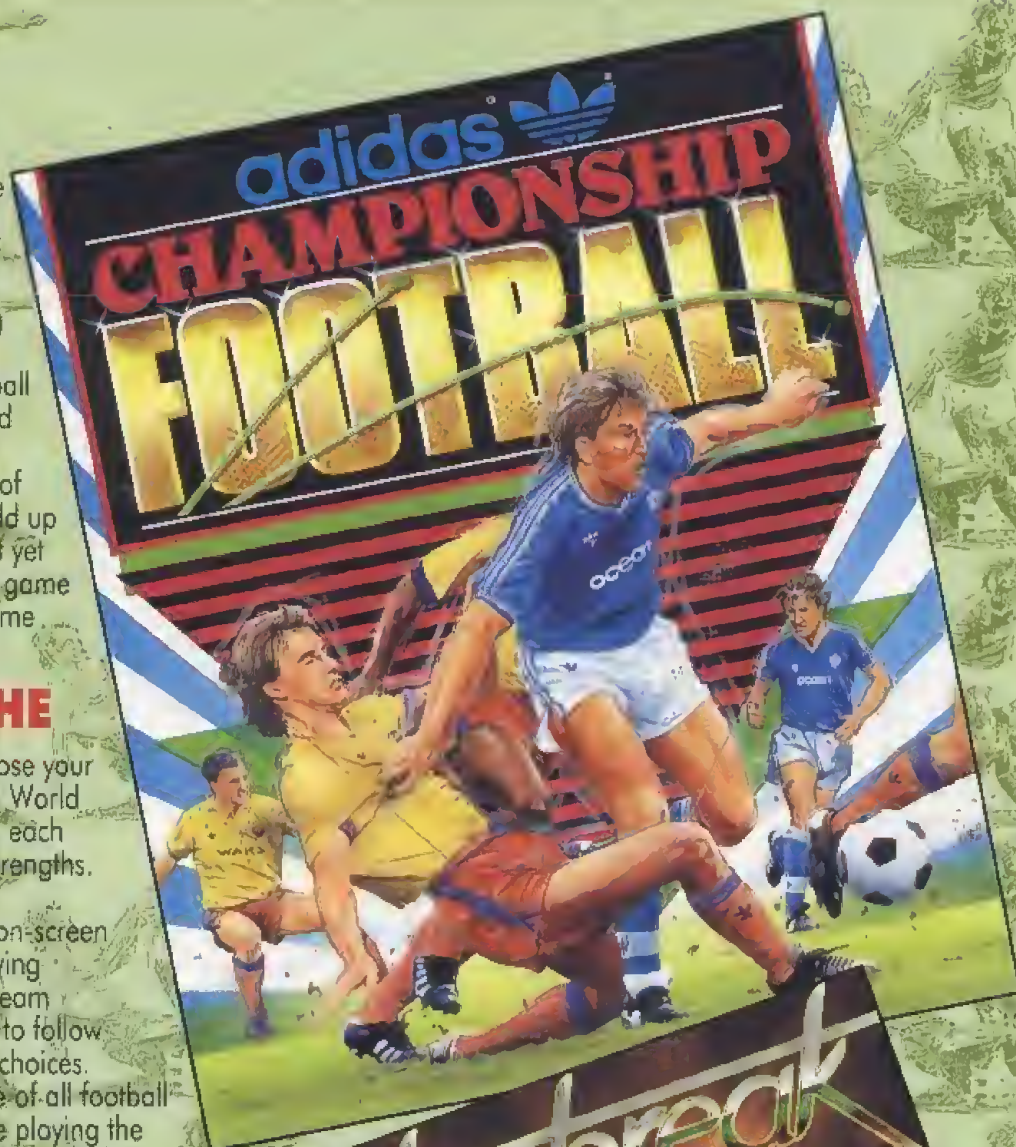
This game is the choice of all football players, those who love playing the game instead of wrestling with the joystick...

in **adidas CHAMPIONSHIP FOOTBALL**

YOU MAKE THE PLAY!

Pin 'em to the base line, attack the net and volley the winner! You might have taken this match but that was on grass - can you play as well on clay or on the indoor courts?... with TIE-BREAK you'll soon find out! And the play selection doesn't end there - play singles or doubles, select to play in all the major tournaments such as Wimbledon, Davis Cup, French Open and many more. You can then make a racquet selection - and that could win you the match! Featuring all the shots in the book, breathtaking animation and amazingly realistic speech and sound effects in T.V. style presentation make TIE-BREAK the out and out winner on any micro.

**AVAILABLE FOR
SPECTRUM, AMSTRAD,
COMMODORE, ATARI ST,
AND AMIGA.**



ocean

6 Central Street · Manchester
M2 5NS · Tel: 061 832 6633
Fax: 061 834 0650

S Y S T E M 3



NINJA *Remix*

BASED ON THE AWARD WINNING
INTERNATIONAL BEST SELLERS - LAST NINJA I AND II

SYSTEM 3 SOFTWARE LTD., BLENHEIM HOUSE, 1 ASH HILL DRIVE, PINNER, MIDDLESEX HA5 2AG Tel: 081 866 5692 Fax: 081 866 8584

AVAILABLE ON SPECTRUM, AMSTRAD CPC, C64, ATARI ST AND AMIGA.